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New England School of Art and Design

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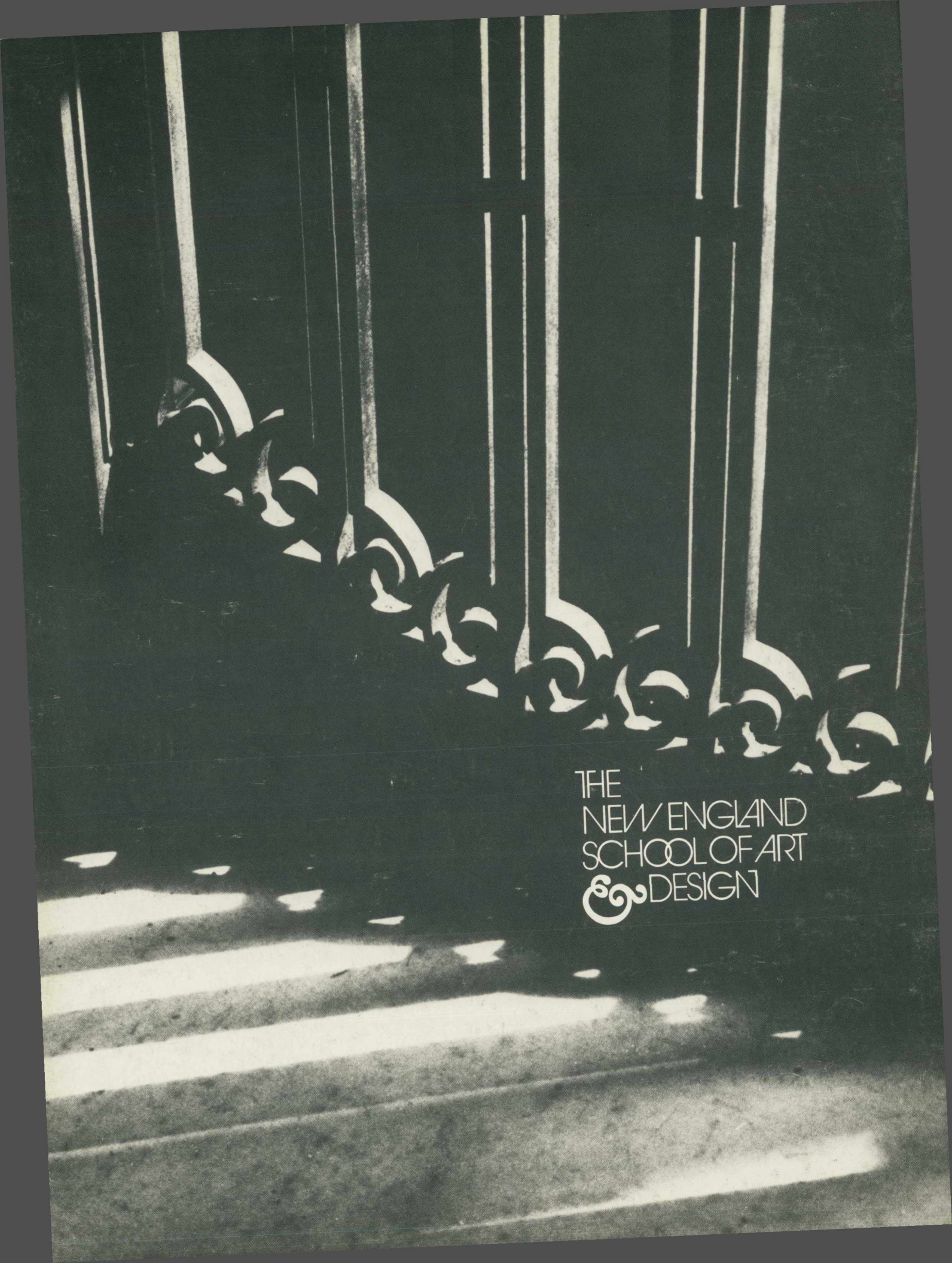
THE
NEW ENGLAND
SCHOOL OF ART
& DESIGN

THE NEW ENGLAND SCHOOL OF ART & DESIGN

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Boston, Massachusetts 02116
Telephone: (617) 536-0383

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incorporated under Chapter 180 of the General
Laws of the Commonwealth of Massachusetts.
Founded in 1923 as New England School of Art

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Massachusetts, Department of Education

General Catalogue 1982-83
Published June 1982

This catalogue is dedicated to J.W.S. (Bill) Cox, President Emeritus of The New England School of Art & Design who died on April 20, 1982 as we were about to go to press. For thirty years he served the School—first as a teacher, then as an administrator and finally as President. His energy, enthusiasm and dedication will be sorely missed.

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Fulbright Scholar, Academia di Belli Arti
BFA Rhode Island School of Design

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New England School of Art

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School of the Worcester Art Museum

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School of the Worcester Art Museum

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AB Dartmouth College

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Project Director, Griswold Heckel & Kelly
AAS Fashion Institute of Technology

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drawing
School of the Museum of Fine Arts
Gebhardt Art School

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phototypesetting
Sales Support Specialist, Compugraphic
Rochester Institute of Technology

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interior/environmental design
President, Space Planning & Interior Design
Boston Architectural Center
Wentworth Institute

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calligraphy
President, Jane R. Coates & Associates
AB College of New Rochelle

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interior/environmental design
President, Albert G. Columbro Interior Design
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AA Chamberlayne Junior College

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advertising design
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BA Notre Dame University

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Copywriter, Hill Holliday Connors Cosmopulos
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MArch Harvard University
BSCE Duke University

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Mechanical Engineer, Aldrich Company
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advertising design
Art Director, Daniel F. Sullivan Co.
The New England School of Art & Design

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AE Wentworth Institute

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Principal, Illuminations
New England School of Art

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Rick Horton, Inc.
Partner, VanDine Horton McNamara
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New England School of Art

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Free-lance Rendering Artist
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School of the Worcester Art Museum

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Architect, The Architects Collaborative
Co-Chairperson, Department of Interior/
Environmental Design
BArch Syracuse University

Sheila F. Larkin
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Typographer
BS Suffolk University

Harris L. Levitt
interior/environmental design
Free-lance Interior Designer
BArch Rhode Island School of Design
BFA Rhode Island School of Design
AAA Boston University

Karen A. Lindbo
interior/environmental design
Interior Designer, The Architects Collaborative
New England School of Art

Robert H. Linsky
advertising design
Principal, Clark/Linsky Design
Co-Chairperson, Department of Graphic Design
The Art Institute of Boston

Douglas W. MacElroy
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Designer, Angus W. Crowe & Associates
The New England School of Art & Design
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Victoria M. Madara
interior/environmental design
Interior Designer, The Architects Collaborative
BFA Moore College of Art

Gladys W. Maynard
drawing/painting
School of the Museum of Fine Arts

William Maynard
painting
Chairman, Department of Fine Arts
School of the Museum of Fine Arts
Massachusetts College of Art

Richard M. Merrill
calligraphy
President, Richard Merrill & Co.
School of the Museum of Fine Arts

Constance M. Nucci
interior/environmental design
Interior Designer, Perry Dean Stahl & Rogers
BFA Syracuse University

William L. Oakes
illustration
Free-lance Illustrator/Author
Burnley School of Art
Cornish School of Art

Carol E. Owen
drawing
School of the Museum of Fine Arts

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& Planning
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AB College of William and Mary

Frank Raneo
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Free-lance Fashion Illustrator
Chairman, Department of Fashion Illustration
New England School of Art

Anne V. Robinson
interior/environmental design
Principal, Robinson Roth & Associates
Co-Chairperson, Department of Interior/
Environmental Design
New England School of Art

Jaye H. Sacks
graphic design
Principal, The Pin-Up Group
University of Massachusetts

Lawrence C. Schwirian
interior/environmental design
Architect, Skidmore Owings & Merrill
BArch Case Western Reserve University

Robert M. Stewart
illustration
Free-lance Illustrator/Author
BA Sam Houston State Teachers College

Martha L. Swanson
typography
Free-lance Designer
BFA Tufts University
School of the Museum of Fine Arts

Jerri Tanen
production
Designer, Sundin Associates
MEd Boston University
BA University of Florida

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interior/environmental design
Landscape Architect, Shepley Bulfinch
Richardson & Abbott
MLA Harvard University
BLA Utah State University

Gregory C. Tocci
interior/environmental design
Partner, Cavanaugh Tocci Associates
MS Massachusetts Institute of Technology
BS Tufts University

Judith R. Tufts
fashion illustration
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BFA Massachusetts College of Art

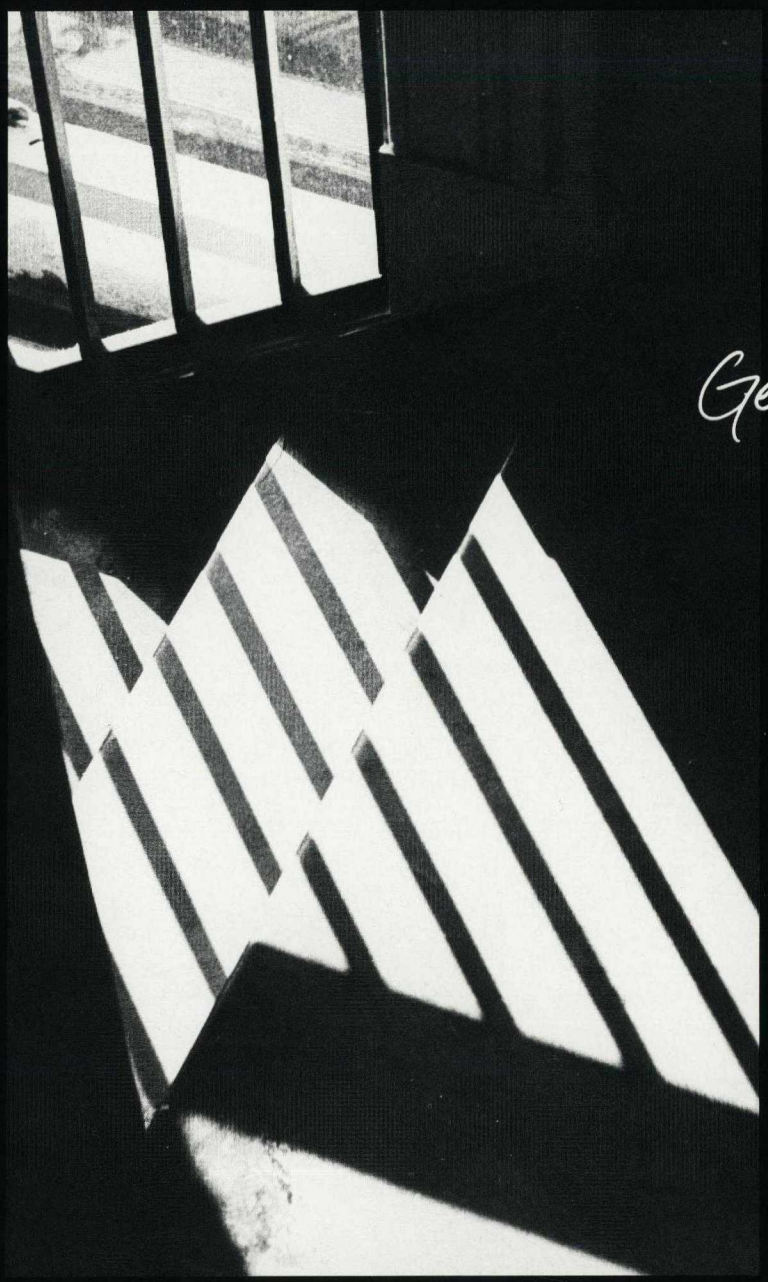
Ivonne O. Webb
interior/environmental design
Free-lance Interior Designer
BID International Institute of Interior Design
Pratt Institute
BA Colegio Americano de Quito (Ecuador)

Mary Ann Wenniger
printmaking
President, Wenniger Graphics
MAT Harvard University
AB College of Mount St. Vincent

Linda K. White
photography
BFA School of Visual Arts

Ellen Wineberg
painting
BFA Boston University
BA University of Washington

David Zaig
silkscreen/airbrush
University of London
Central School of Art & Design



General Information

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INTRODUCTION

Educational Philosophy

The New England School of Art & Design is a professional school of visual communications. It is our fundamental objective to provide students with an educational background which fosters the development of the intellectual, aesthetic and practical abilities which are necessary for the success of working professional artists and designers.

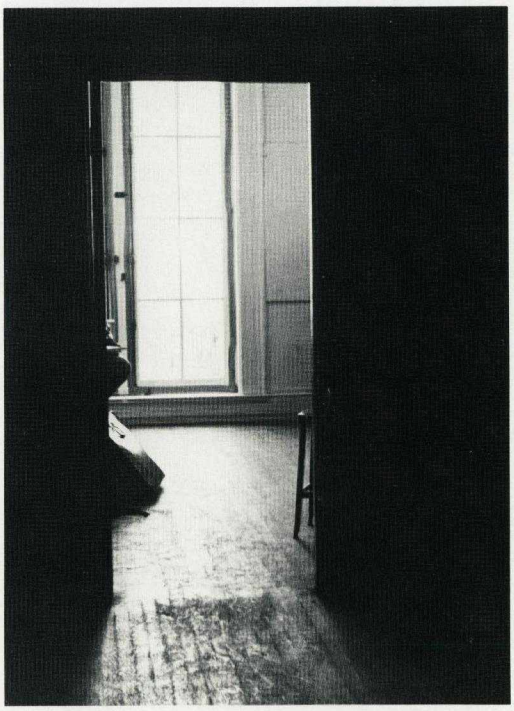
It is our conviction that true professionalism demands a literal union of theoretical knowledge and practical skills. We believe that it is no longer enough to educate students in principles and aesthetic theory while largely ignoring the impact which rapidly changing attitudes and technologies have had on the practical application of those principles. Neither is it enough to train students in specialized skills and techniques without providing them with an understanding of why they are learning such skills and how they can be applied creatively and effectively. In the contemporary world both are necessary for professionalism in visual communications: theory and practice; principles and techniques; understanding and skill.

Our society is changing rapidly and unpredictably, and we are committed to providing an education which will have meaning and value, whatever the changes. This demands almost continuous reassessment and frequent adjustments of programs, methods and attitudes. But we are willing to face these often difficult adjustments because we believe totally in the artist as a communicator, creator and innovator; as a shaper of our modern world. Our programs are therefore specialized, yet designed to be flexible and adaptable.

In recent years programs and course offerings at The New England School of Art & Design have been expanded in both number and scope, thus providing a broad range of opportunities suitable to a wide variety of individual needs, circumstances and interests. For the student who is looking for an intensive professional education there are full-time Diploma Programs in four Major Departments. At the same time students whose personal, family or business commitments make the full-time programs inappropriate or impossible can take advantage of the more flexible involvement which is possible in the part-time Diploma Programs. And for those who are unable to make a major commitment at the moment, yet who would eventually like to pursue a professional goal, it is possible to enter as a Special Student under the Non-Diploma Program and then at a later date make the transition to one of the Diploma Programs. Finally, the Evening and Summer Divisions offer opportunities for students whose commitments do not permit daytime or school year study.

While studying at NESA/D a student is bound to change—intellectually, artistically and personally. This is a natural, necessary growth process. We encourage experimentation, creativity and openness precisely because we believe this. But at the same time we also believe that structure, direction and a clearly defined sense of purpose are equally essential prerequisites for genuine growth and progress. At NESA/D we attempt at all times to maintain a productive balance of structure and flexibility, a balance which will encourage a sound professional background and purposeful striving.

The New England School of Art & Design is a relatively small school and because of its size is able to offer students the opportunity for a personalized, individually suitable education. Our student body is extremely diverse and has included students of widely varying age, background and nationality (see *Students/ Faculty*).



HISTORY / FACILITIES

The New England School of Art & Design was founded in 1923 as New England School of Art and for nearly sixty years has provided educational opportunities for students seeking to enter the professional world of art and design. Our graduates can be found in professional positions throughout New England, ranging from agency art directors and designers, to interior designers and space planners, to free-lance and in-house illustrators, to teachers and painters.

During the Summer of 1975 the School moved to 28 Newbury Street in Boston. The purchase of the building at 28 Newbury Street was evidence of the School's expressed commitment to improvement and growth. That same spirit of commitment continues today.

Formerly the home of the American Academy of Arts and Sciences, our building is just one-half block from the Boston Public Garden, in the heart of Boston's art gallery and design studio center. The School is located within a block of public transportation and is easily accessible from anywhere in the greater Boston area.

The NESA/D building has over 17,000 square feet of floor space and provides comfortable classroom and studio space. Specialized areas include: a life drawing studio; an audio-visual classroom for lecture/slide courses; a darkroom; graphic design and interior design studios equipped with parallel rules and drafting surfaces; a printmaking area; controlled access rooms for the phototypesetter, the photostat camera and animation equipment; a small, but highly relevant library; a first floor gallery, Gallery 28, for the exhibition of student and faculty art work.

The School maintains up to date instructional and support equipment including: a computerized phototypesetting system with video display/editing and composition/word management capabilities; slide, film, overhead and opaque projectors; super-8 animation equipment; compressors and outlets for airbrush work; complete darkroom equipment for the developing, printing and enlarging of black and white photographs; equipment for cibachrome color printing; mercury vapor and color-key exposure units; a photostat camera for the reproduction of original art; blueprint equipment; an etching press and silkscreen materials; an instant slide system; a transfer proofing system.

The New England School of Art & Design admits students of any race, color, sex, creed, national and ethnic origin to all the rights privileges, programs and activities generally accorded or made available to students at the School. It does not discriminate on the basis of race, color, sex, creed, national and ethnic origin in the administration of its educational policies, admissions policies, scholarships and loan programs, and other School administered programs.

Licensing

The New England School of Art & Design is licensed by the Commonwealth of Massachusetts, Department of Education.

Accreditation and Associations

The New England School of Art & Design is an Accredited Member, National Association of Trade and Technical Schools.

By agreement with University College of Northeastern University NESA/D graduates may transfer credits toward degree requirements at Northeastern.

Eligibility

The New England School of Art & Design is an eligible institution under the Pell Grant (Basic Grant) Program; is an eligible school under the Guaranteed Student Loan Program; is an eligible school under the Massachusetts State Scholarship Program.

The New England School of Art & Design is authorized under Federal Law to enroll non-immigrant alien students; approved by the Veterans Administration for the training of eligible veterans; approved by the Massachusetts Rehabilitation Commission for the training of persons under its auspices.

STUDENTS / FACULTY

Enrollment in NESA/D daytime programs is approximately 230 and the Evening Division typically involves about 200 part-time students. The average class size within the School is approximately 15 and no studio course may include more than 25 students. Foundation classes generally tend to be somewhat above the school average while upperclass courses are often lower.

While the majority of NESA/D students come from the New England region, our student body is quite varied and in the 1981-82 school year included students from seven foreign countries. The composition of the student body has changed substantially in the last decade and now includes many persons beyond the traditional college age level. Of the new full-time students entering between 1977 and 1981 over 60% came to NESA/D with previous post-secondary education and/or work experience. This, we believe, is due in large part to the essential integrity and quality of The New England School of Art & Design, its programs and its faculty. We are a school which demands discipline, motivation and professionalism; therefore we are attractive to somewhat older, more experienced students who have developed an appreciation of such qualities. This is not to suggest that we do *not* actively seek and welcome qualified students entering directly from high school, for we most certainly do. However, NESA/D clearly is not appropriate for the uncommitted or immature.

It is the policy of The New England School of Art & Design to draw its faculty from the ranks of currently practising professional artists and designers. Thus, of the approximately 55 current faculty members, most teach on a part-time basis while maintaining active involvement in the art and design professions. They are men and women whose day to day work experience requires that they be highly competent, current and professional. Because of this they are able to bring a realistic, relevant point of view to the classroom. In brief, we see our student-faculty relationship as one of current professionals teaching future professionals. Please see *Faculty* for details regarding the work experience and educational background of individual faculty members.

EMPLOYMENT AND THE NESA/D EDUCATION

It is the goal of The New England School of Art & Design to prepare students for professional employment in the field of art and design. This basic institutional objective is reflected in virtually all aspects of the School. The curriculum, from the content and format of individual courses to the organization and scope of the Major Departments, is designed to equip students with the skills and concepts expected in the professional world. School policies and standards regarding admissions, academic progress and graduation requirements are similarly designed to encourage and insure professional attitudes, conduct and performance. The professional qualifications of the faculty add yet another dimension to this design. In addition, the Work-Study Program provides senior students with opportunities to gain practical experience in the working professional world and is a valuable tool in preparing students (see *Course Descriptions* for details of this program).

The School also has a system of required senior portfolio reviews in all Major Departments which are designed both to simulate professional conditions and to guarantee professional quality portfolios. The senior portfolio reviews are an important part of the NESA/D education and are significant because the quality of the graduates' portfolios will be a major factor in determining their success in securing professional employment. The Fall reviews give students and departmental faculty members an opportunity to objectively evaluate portfolios and to plan corrective action where weaknesses exist. The Spring reviews are designed to give students an accurate, realistic evaluation of their readiness for professional employment.

Finally, the School has an active placement assistance program which is designed to help graduates find appropriate employment (see *Student Resources*). Clearly, however, the success of the placement effort is contingent on the quality of the educational programs. It is the purpose of the programs, policies and procedures described above to achieve such quality education.

While it is the goal of the School to prepare students for professional employment, NESA/D is well aware that there are many factors involved in successful employment over which it has little or no control. The New England School of Art & Design cannot guarantee employment to any individual and no implication of a guarantee is intended in the above stated policies.

STUDENT RESOURCES

Housing

The New England School of Art & Design has itself no facilities for student housing. There are, however, both dormitory and apartment options available in close proximity to the School. There are a number of non-affiliated independent dormitories within walking distance of NESA/D which are much like any typical college dormitory except that they are privately owned and operated and accept students from a number of schools. In addition there are a number of Boston area colleges which make dormitory space available to students from other schools. The School will, on request, provide students with literature about dormitories, but persons seeking additional information will need to contact these organizations directly. The New England School of Art & Design has no interests, financial or otherwise, in any of these dormitories and assumes no responsibility for their operation. The rental of apartments is another option which many students choose, most often on a shared basis involving roommates. On request School staff members will offer suggestions about accessible neighborhoods, available rental agencies and services, and approximate costs. The School can also assist students in identifying and contacting other NESA/D students who are seeking roommates. In general the School can offer only limited housing assistance and housing should be considered primarily the responsibility of the student and/or his family.

Health Insurance

Full-time students between the ages of 19 and 25 who are Massachusetts residents or who reside in Massachusetts while attending the School are eligible for participation in the Student Health Program of Blue Cross and Blue Shield of Massachusetts. Both Major Medical and Master Medical plans are available. General information and applications for this Student Health Program are available at the School. Students under the age of 19 may continue to be covered by their parents' Blue Cross and Blue Shield membership. The New England School of Art & Design does not itself offer any student health insurance and it is the responsibility of students and/or their families to see that appropriate coverage is provided.

Placement

The New England School of Art & Design has an active policy of assisting graduates in identifying and locating potential sources of employment whenever it is possible to do so. The School's Administrative Assistant maintains an Employment Opportunity File which is updated on a continuous basis. This file contains listings of opportunities of which the School has been informed by employers as well as listings from professional journals. In addition, alumni and faculty members make an extremely valuable contribution through personal referrals and suggestions. While designed primarily to assist recent graduates seeking full-time professional employment, the Employment Opportunity File also includes listings of part-time and free-lance opportunities which are often suitable for currently enrolled students. Qualified graduates and students are routinely notified of opportunities suitable to their expertise and interest. We encourage graduates and students seeking employment to register with the Administrative Assistant in order that they may be kept informed and up to date. Graduates and students are welcome to review the Employment Opportunity File anytime during normal office hours.

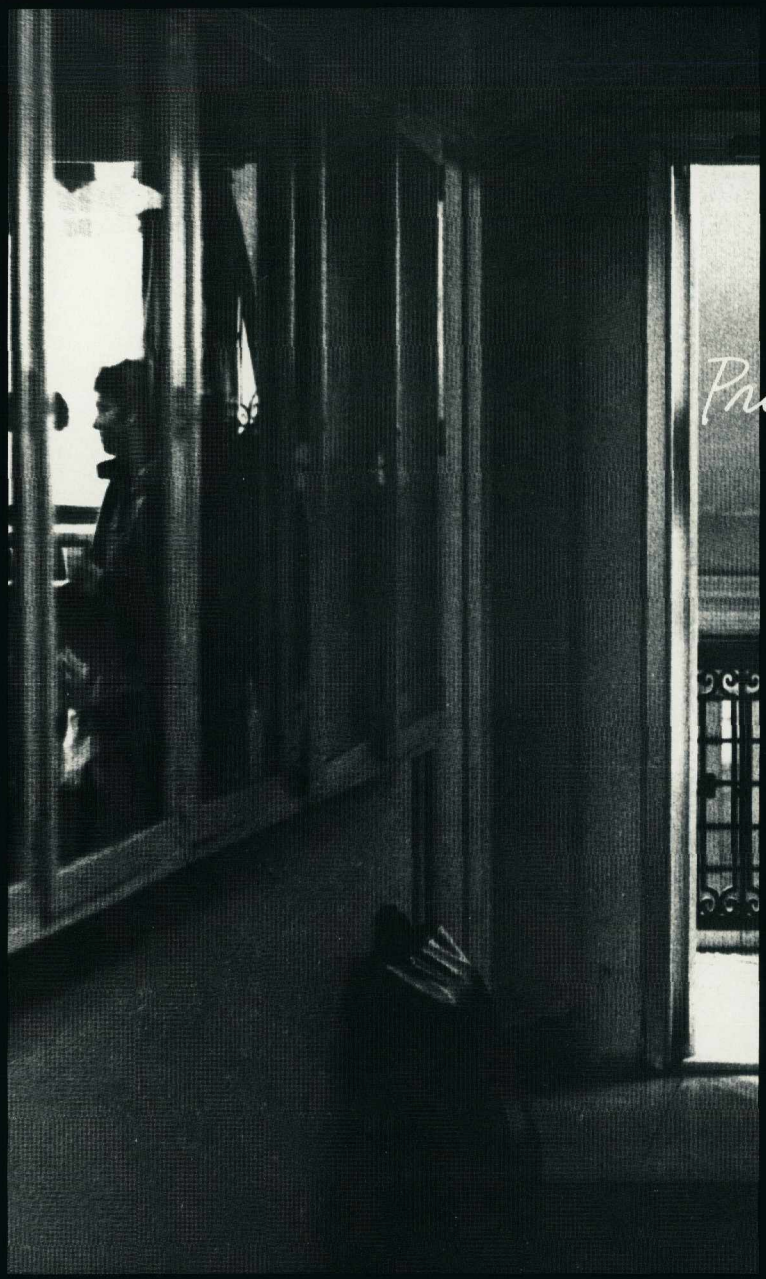
While the School will assist graduates in identifying and locating potential sources of employment, it cannot guarantee employment to any individual.

School Store

The NESA/D School Store carries a wide range of art supplies, equipment and books commonly used in course assignments and sells most items at a 20% discount. Supplies not generally stocked can in most cases be ordered or the School Store Manager can suggest alternate suppliers. The School Store is maintained and operated solely for the benefit and convenience of the NESA/D community.

Student Association

The Student Association is the student government of The New England School of Art & Design and is comprised of elected representatives of the student body. The Student Association has been involved in a variety of activities including social events, public service projects, the publication of a student newspaper and the production of yearbooks. The Student Association Fee is $20.00 per semester for all students registered for 6 or more credits. Applicable fees are collected by the School as a matter of convenience, but all Student Association Fees are the property of the Student Association and are administered by the Student Association.



Programs of Study

DIPLOMA PROGRAMS

Full-Time Diploma Programs

Part-Time Diploma Programs

NON-DIPLOMA PROGRAM / SPECIAL STUDENTS

ADJUNCT PROGRAMS

Evening Division

Summer Division

DIPLOMA PROGRAMS

A Diploma may be earned in the following Major Programs:

Graphic Design
Interior/Environmental Design
Fashion Illustration
Fine Arts

Students wishing to pursue a particular professional goal not strictly within the scope of any single Major Program may earn a Diploma in General Art. Candidates for a Diploma in General Art design an interdepartmental program of courses to suit their individual career goals. The Administration and members of the faculty will assist in the design of such programs and no program may be instituted without the permission of the Administration.

Full-Time Diploma Programs

A full-time Diploma Program will include three years (six semesters) of full-time study comprised of one year (two semesters) of the Foundation Program and two years (four semesters) of the Major Program of the student's choice. The successful completion of the Foundation Program is a prerequisite for entrance into any of the Major Programs. Transfer students wishing to enter directly into a Major Program must demonstrate and document background equivalent to the Foundation Program. Full-time students in the Foundation Program will ordinarily select a Major Program (which they will follow for the next two years) during the second semester of their Foundation year. The course requirements for each of the Major Programs may be found in the descriptions of each of the Major Departments (see *Departments/Course Requirements*).

The New England School of Art & Design defines a full-time student as one who is registered for 12 to 15 credits per semester, or 24 to 30 credits per school year. A semester consists of a minimum of 15 weeks or 75 school days and a school year is comprised of two such semesters, thus totalling a minimum of 30 weeks or 150 school days.

In the case of studio courses a credit is defined as a total of 30 clock hours of class time, or two class hours per week for a semester (15 weeks). All courses are studio courses unless otherwise indicated by the letter "A" (academic) following the course code. In the case of academic courses (i.e. those with the letter "A" following the course code) a credit is defined as a total of 15 clock hours of class time, or one class hour per week for a semester (15 weeks). Students may register for no more than 6 academic credits per semester.

The above stated definition of a credit and the concurrent limitation on credits which may be earned in academic courses means that a full-time Diploma Program will consist of 270 to 450 clock hours of class time per semester (i.e. 18 to 30 clock hours of class time per week for 15 weeks) or 540 to 900 clock hours of class time per school year (i.e. 18 to 30 clock hours of class time per week for 30 weeks). Since a minimum of 76 credits is required for graduation, no more than 36 of which may be earned in academic courses (i.e. 6 per semester for 6 semesters), a full 6 semester Diploma Program will require a minimum of 1740 and a maximum of 2280 clock hours of class time. However, since full-time students may earn up to 90 credits, a full-time Diploma Program may include up to 2700 clock hours of class time. Credits and class hours in excess of graduation requirements are strictly optional.

While the above stated credit requirement for full-time students allows for individual variations in scheduling, most students will find it necessary to carry average credit loads in excess of the minimum (12 per semester, 24 per school year) since a minimum of 76 credits is required for graduation. Please see *Academic Information* for complete details of the requirements for earning a Diploma at NESA/D.

Part-Time Diploma Programs

Part-time students who have been accepted as part-time Diploma Candidates may earn a Diploma in any of the Major Programs described above under *Full-Time Diploma Programs*. A part-time Diploma Candidate is defined as a student seeking to earn a Diploma in any of the Major Programs while attending on less than a full-time basis (i.e. while registered for less than 12 credits per semester). In order to graduate, part-time Diploma Candidates must meet departmental and credit requirements identical to those required of students in the full-time Diploma Programs (see *Departments/Course Requirements* and *Academic Information*). However, in order to be recognized as a part-time Diploma Candidate a student must first meet the following requirements: Having previously earned a minimum of 12 credits at NESA/D, students may petition the Admissions Committee for recognition as a Diploma Candidate. If accepted by the Committee as a Diploma Candidate, all credits previously earned by the student at NESA/D may be applied toward Requirements for Graduation. Persons seeking to earn a Diploma as part-time students must first meet this minimum credit requirement and should initially apply as Special Students (see *Non-Diploma Program/ Special Students*).

NON-DIPLOMA PROGRAM / SPECIAL STUDENTS

Recognizing that not all students desire or are prepared for the major commitment which is required in the Diploma Programs, NESA/D has created a Non-Diploma Program which permits more flexible involvement and can meet the needs of a broad range of students. Unlike the Diploma Programs, the Non-Diploma Program is not vocational in nature and students participating in it are considered Special Students. Special Students must meet admissions requirements similar to those required of Diploma Candidates except that they need only submit a portfolio of art work relevant to the specific course or courses for which application has been made (see *Admissions* for details). Special Students take courses for credit, but credits earned may not be applied toward Requirements for Graduation until such time as the student has been accepted as a Diploma Candidate. Should they so desire, Special Students may petition the Admissions Committee for recognition as Diploma Candidates (see *Part-Time Diploma Programs* and *Admissions* for details and requirements).

ADJUNCT PROGRAMS

The New England School of Art & Design has long offered a broad spectrum of professional courses in its daytime programs. In recent years, however, the increasing need of people to combine these pursuits with business or family commitments has led NESA/D to design part-time Evening and Summer Programs which allow a more flexible involvement on the part of students.

The Evening and Summer Divisions have offerings covering a variety of art courses, from the fine arts to the commercial arts, and include opportunities for beginners as well as for students with previous art background or professional experience. Although the courses offered in the Evening and Summer Divisions do not constitute a vocational program, these courses are closely allied with NESA/D Diploma Programs (courses and faculty are generally drawn from daytime programs) and credits earned may be transferred to these programs. For details regarding full and part-time professional/vocational programs, please see *Diploma Programs*.

Admissions requirements and application procedures for both Summer and Evening Divisions are detailed in their separate catalogues.

Evening Division

The Evening Division offers two accelerated semesters each year which include a selection of courses from each of the Major Departments of the School. Each semester is ten weeks in length with the Fall Semester beginning in early October and the Spring Semester beginning in early March. Typically the Fall Semester offers courses at the beginning level, providing an opportunity for students to continue their studies at a more advanced level in the Spring Semester.

The Evening Division catalogue for the Fall Semester is available in August and the Spring Semester catalogue is available in December.

Summer Division

The Summer Division offers one accelerated semester for a period of ten weeks beginning in June and extending into the first portion of August. As in the Evening Division, a variety of courses from each of the Major Departments is offered in the Summer Division and includes both beginning and advanced level courses. Many students have used the opportunities provided by the Summer Division to better prepare themselves for entry into the various programs offered during the normal school year.

The Summer Division catalogue is available in April and describes each course in the upcoming semester.

Departments / Course Requirements

FOUNDATION
First Year Requirements

GRAPHIC DESIGN
Second Year Requirements
Third Year Requirements

INTERIOR / ENVIRONMENTAL DESIGN
Second Year Requirements
Third Year Requirements

FASHION ILLUSTRATION
Second Year Requirements
Third Year Requirements

FINE ARTS
Second Year Requirements
Third Year Requirements

FOUNDATION

The purpose of the Foundation Program is to provide students with the resources through which to learn the concepts, attitudes, tools and techniques which NESA/D believes are necessary for the development of professionalism in art and design. The Foundation Program is therefore designed to provide a comprehensive base of skills and experiences which in the long term will be of lasting value and which in the short term will prepare students to meet the specific demands of the Major Programs at the second and third year levels.

Within the Foundation Program we have developed a carefully structured approach to the study of visual communications, drawing skills, the structure and logic of design, the nature and use of color, the tools and techniques of various painting media, the design and use of letter form, and the relation of the present world of art to its past; all with the goal of educating the student in the fundamental language of the visual arts. Through a required seminar course first year students are also exposed to elements of the Major Programs and related career opportunities in order that an informed choice of a major field of study may be made at the end of the Foundation year.

In our contemporary world there is substantial evidence to support the view that the graduate with a solid, yet diversified and adaptable background—one that is process and idea oriented—will be better able to function in the face of new problems than will his counterpart with a highly specialized, yet limited education. The first will be able to grow and change with the times; the second may find himself becoming obsolete. Thus the ability of the Foundation Program to provide an interdisciplinary approach to problem solving greatly enhances the value of its graduates to their future employers, to society and to themselves.

The completion of the Foundation Program or its equivalent is a prerequisite for entry into any of the Major Programs.

First Year Requirements

fall semester		*credits*
B02	Drawing Foundations I: Observational Drawing	2.0
B04	Drawing Foundations II: Drawing Systems	2.0
B08	Intro. to Lettering*	1.0
B22	Painting Foundations I	1.5
B30	Color: Principles & Techniques I	1.5
B34	Basic Design I: Visualization & Process	2.0
B40	Pictorial Space I: Perspective	2.0
B70A	Ideas of Western Art I	1.5
	Electives	0.0 to 1.5
	Total	*13.5 to 15.0*

spring semester		*credits*
B03	Representational Drawing	2.0
B23	Painting Foundations II	1.5
B31	Color: Principles & Techniques II	1.5
B35	Basic Design II: Application & 3-D Principles	2.0
B41	Pictorial Space II: Post-Perspectival Systems	2.0
B61	Life Drawing I	2.0
B71A	Ideas of Western Art II	1.5
B80	Seminar*	0.5
	Electives	0.0 to 2.0
	Total	*13.0 to 15.0*

**Indicates one semester courses which may be taken either semester.*

Credits: A credit represent a total of 30 clock hours of class time, or two class hours per week for the semester, except in the case of academic courses (indicated by the letter "A" following the course code) where a credit represents a total of 15 clock hours of class time, or one class hour per week for the semester. Full-time students are required to add elective courses sufficient to bring their credit total to at least 12 credits per semester. Students may register for no more than 6 credits of academic courses per semester.

GRAPHIC DESIGN

Graphic designers convert ideas, concepts and emotions into visual symbols and in this capacity have the ability to initiate, alter or reinforce the way our society perceives people, products and issues. Utilizing their design skills and their knowledge of typography, illustration, photography, printing and electronic media, graphic designers daily produce the visual communications which influence individual and group attitudes. The results of their efforts are seen in forms ranging from letterheads and logos, to newspaper and magazine advertisements, to television commercials, to books and catalogues, to packages and annual reports.

The Graphic Design Program is designed to equip students with the intellectual and practical abilities required of graphic communication professionals. Thus at the junior (second year) level there are survey courses which emphasize both the conceptual and the pragmatic aspects of design and advertising. In order that students may acquire fluency in the major "languages" of graphic design—typography, illustration, photography—there are specialty courses in all of these areas.

There are also requirements in book design and art history, thus broadening students' abilities. In addition students study production processes in order that they may gain a practical means of preparing art work for reproduction.

Recognizing that in the professional world design for advertising is often practiced as a specialized discipline, in part distinct from other applications of graphic design, the Graphic Design Program has been structured so as to allow senior (third year) students the option of choosing an Advertising Concentration in order that they may devote a significant portion of their time to courses dealing with the specialized needs and concerns of the advertising field. Students who do not wish to concentrate on advertising may continue to develop graphic design skills of a more broadly applicable nature by following the Design Concentration. Students may also combine elements from both areas by electing individual courses from one Concentration while following the other Concentration in its totality. These two Concentrations are simply intended to allow for somewhat different directions within the graphic design profession and the NESA/D Graphic Design Department. Course requirements at the second year level are uniform for all Departmental Majors and third year students in both Concentrations are required to take a core of advanced level courses aimed at developing and refining the skills needed in all specialty areas within the graphic design field. Thus the Concentrations do not constitute separate majors, but rather variations within a single program.

The effectiveness of the Graphic Design Program is further enhanced by student access to support equipment that is comparable to that encountered in professional situations. The School maintains color key equipment; a darkroom with complete facilities for developing, printing and enlarging; a modern photostat camera for the reproduction, enlargement and reduction of original art work; a computerized phototypesetting system, the Compugraphic EditWriter 7500, which comes complete with a video display/editing screen, a composition management keyboard and magnetic disc storage, thus giving students an opportunity to experience and use state-of-the-art typographic/word management technology. Course requirements and assignments encourage all Graphic Design Majors to develop a working familiarity with all such equipment.

In terms of a student's time, energy and talent the Graphic Design Program is a demanding one. It has as its goal the preparation of genuine professionals. The areas in which graduates may find employment are extremely diverse. The following are descriptions of some of these areas.

Advertising Agencies: Advertising agencies create promotional campaigns and support materials for products, corporations, institutions, issues and people. As such they almost always include sizable art departments whose job it is to conceive and produce visual materials which will support and enhance the work of copywriters, account executives and marketing specialists. Artists employed in advertising agencies range from creative art directors, to designers, illustrators and photographers, to mechanical artists.

Design Studios: These independent businesses are generally smaller than advertising agencies and specialize in such diverse areas as industrial design, package design, brochure and catalogue design, corporate design and architectural graphics. Such studios may do work for organizations such as stores, magazines, advertising agencies, and a wide variety of industrial and consumer companies. Independent studios have traditionally been a major source of employment for NESA/D graduates.

Publishing: There are several major book publishers in the Boston area which have substantial art departments requiring the diversified skills of graphic designers. The in-house designer must control the visible appearance of a book at all stages, from manuscript through final printing. Free-lance designers, illustrators and photographers may also be employed by publishing firms.

Newspapers and Magazines: Most newspapers and magazines have art departments which are responsible for creating an effective and attractive printed product. Designers with strong backgrounds in typography and graphic reproduction techniques are especially needed in this field.

Television: Television stations employ artists and designers on both a full-time and free-lance basis. Art directors may be involved in live television, film production and promotions. Designers are frequently used to develop titles and news graphics.

Industry: Because of economic considerations and because of the desire for closer supervision and control of company literature, many larger corporations have their own in-house art departments. Such departments may deal with such wide ranging projects as annual reports, company advertising, sales presentations, newsletters, etc.

Printing: Large printing firms frequently supply design-related services for their clients. Such services range from simple paste-up and layout to total supervision of a project. In addition, printers need production supervisors to guide work through to final printing.

Free-Lance: Some designers work on what is called a free-lance basis—that is to say they supply their services to agencies, individuals, etc. on a project-by-project basis. Free-lance designers work for a variety of different clients (such as those listed above) and tend to specialize in particular aspects of design.

Second Year Requirements

fall semester		*credits*
G06	Graphic Design Production	1.0
G10	Typography for the Designer	1.0
G26	Illustration I	1.0
G40	Graphic Design I	1.5
G50	Basic Book & Magazine Design	1.0
G54	Advertising Design I	1.5
G60	Basic Photography	1.5
F88A	History of 19th Century Art	1.5
	Electives	2.0 to 5.0
	Total	*12.0 to 15.0*

spring semester		*credits*
G07	Graphic Design Production	1.0
G11	Typography for the Designer	1.0
G27	Illustration I	1.0
G41	Graphic Design I	1.5
G51	Intermediate Book & Magazine Design	1.0
G55	Advertising Design I	1.5
G61	Intermediate Photography	1.5
F89A	History of 20th Century Art	1.5
	Electives	2.0 to 5.0
	Total	*12.0 to 15.0*

Third Year Requirements

fall semester		*credits*
G08	Production Workshop	1.5
G12	Advanced Typography	1.5
G28	Applied Illustration	1.5
G90A	The Business of Art	1.5
	Design Concentration*	
	or	4.5
	Advertising Concentration**	
	Electives	1.5 to 4.5
	Total	*12.0 to 15.0*

spring semester		*credits*
G09	Production Workshop	1.5
G13	Advanced Typography	1.5
G71	Art Direction for Photography	1.5
G91A	The Business of Art	1.5
	Design Concentration*	
	or	4.5
	Advertising Concentration**	
	Electives	1.5 to 4.5
	Total	*12.0 to 15.0*

**Design Concentration Requirements*

fall semester		*credits*
G46	Package Design	1.5
G48	Graphic Design II: Print	1.5
G92	Corporate Design	1.5
	Total	*4.5*

spring semester		*credits*
G47	Package Design	1.5
G49	Graphic Design II: Print	1.5
G93	Corporate Design	1.5
	Total	*4.5*

***Advertising Concentration Requirements*

fall semester		*credits*
G56	Advertising Design II: Print	1.5
G58	Advertising Workshop	1.5
G96	Broadcast Advertising	1.5
	Total	*4.5*

spring semester		*credits*
G57	Advertising Design II: Print	1.5
G59	Advertising Workshop	1.5
G97	Broadcast Advertising	1.5
	Total	*4.5*

Credits: A credit represents a total of 30 clock hours of class time, or two class hours per week for the semester, except in the case of academic courses (indicated by the letter "A" following the course code) where a credit represents a total of 15 clock hours of class time, or one class hour per week for the semester. Full-time students are required to add elective courses sufficient to bring their credit total to at least 12 credits per semester. Students may register for no more than 6 credits of academic courses per semester.

INTERIOR / ENVIRONMENTAL DESIGN

The objective of the Interior/Environmental Design Program is to provide students with the intellectual and practical background necessary for professional work in both commercial and residential design. The Program stresses the development of design concepts and methodology, technical competency and aesthetic awareness—all necessary ingredients for functional, creative design.

The faculty of the Interior/Environmental Design Department is comprised of a group of dedicated, practicing professionals whose interests and experience span the range of interior design concerns, including related disciplines such as architecture and engineering. They bring to the Program an intimate familiarity with the realities of the design profession.

The departmental curriculum includes both studio and academic courses. Studio courses involve the study and practice of design methodology, design process, space planning, architectural interiors, landscape design, lighting design and furniture construction, along with drafting and architectural rendering. Lecture courses cover interior structural systems, environmental controls, acoustics, and the history of furniture and architecture. In addition students are introduced to professional realities through a course in business practices.

While drawing directly from the material presented in the Foundation Program, the courses and faculty in the Interior/Environmental Design Department provide the student with a broad, flexible base from which to meet the exacting requirements of the profession. A number of career possibilities available to the graduate are listed below.

Commercial Design: Commercial designers deal with such public spaces as hotels, restaurants, hospitals, schools and retail stores, on either a free-lance or staff basis. Other commercial designers concentrate on office planning as many major corporations now include in-house planning departments. With the current emphasis on inner-city rehabilitation, the redesign of existing commercial structures for functions other than those originally intended has become more common.

Residential Design: In addition to the design of single-family homes, residential design includes the conversion of existing structures to apartments and condominiums, and the restoration of historically significant properties.

Space Planning: Space planners function as analysts and planners of efficient, functional interior space. Their goal is the optimum effective use of any given space based on the nature of the activity for which the space is intended and the specific requirements of that activity.

Achitectural Firms: It is now common for architectural firms to employ interior designers as general assistants to architects with a specific emphasis on architectural interiors. These designers may involve themselves with a variety of jobs, from drafting and rendering, to lighting design and the coordination of materials and furniture systems.

Rendering Artist: A person capable of capturing the intended atmosphere, mood and setting of a particular interior space in the form of a comprehensive illustration. Oftentimes, when dealing with a lay client rather than a professional, a more illustrative, less technical version of the finished design is required.

Special-Needs Designers: Interior designers with specialized background in other areas may choose to design within the confines of those disciplines. For example, a designer who also has training in the care of handicapped children might choose to design educational, medical and residential spaces for such children.

Free-Lance Designer: A self-employed designer who prefers to work in a number of different disciplines, with the freedom inherent in being on one's own, rather than a part of a larger organization. Such designers may concentrate on either commercial or residential design or may choose to deal with both areas.

Second Year Requirements

fall semester		*credits*
E12A	Environmental Control Systems: HVAC	1.5
E20	Interior Design Studio I	3.0
E22	Site Planning & Landscape Design	1.0
E40	Contract Drafting I: Basic	1.0
E44	Architectural Rendering I: Freehand Drawing	1.0
E60A	Interior Structural Systems: Basic Elements of Construction	1.5
E62A	History of Architecture I	1.5
E64	Materials for the Interior Designer I	1.0
E82A	History of Furniture I	1.5
	Electives	0.0 to 2.0
	Total	*13.0 to 15.0*

spring semester		*credits*
E13A	Environmental Control Systems: Electricity, Lighting, Plumbing	1.5
E21	Interior Design Studio II	3.0
E23	Landscape Design & Interior Plantings	1.0
E41	Contract Drafting II: Intermediate	1.0
E45	Architectural Rendering II: Design Drawing	1.0
E63A	History of Architecture II	1.5
E65	Materials for the Interior Designer II	1.0
E67A	Interior Structural Systems: Stuctural Space	1.5
E83A	History of Furniture II	1.5
	Electives	0.0 to 2.0
	Total	*13.0 to 15.0*

Third Year Requirements

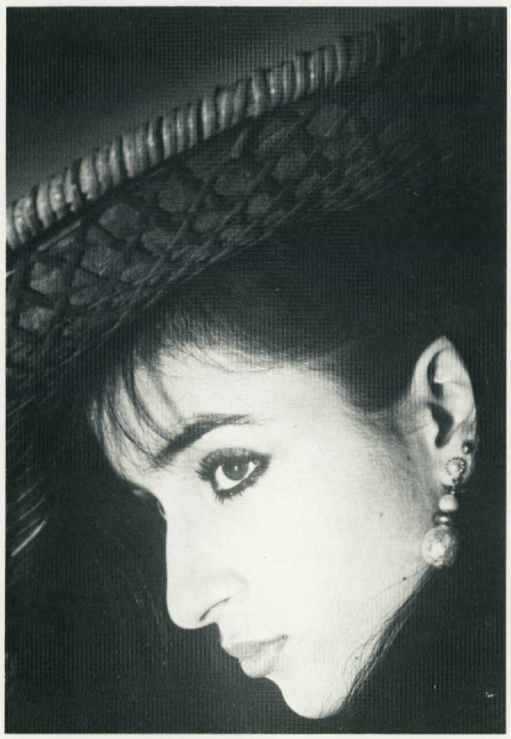
fall semester		*credits*
E14A	Lighting: Theory, Application & Design I	2.0
E15A	Acoustics: Theory, Application & Design	2.0
E24	Furniture Design & Construction I	1.0
E26	Interior Design Studio III: Commercial Design	2.0
E28	Interior Design Studio IV: Residential Design	1.5
E30	Space Planning I	1.0
E42	Contract Drafting III: Advanced	1.0
E46	Architectural Rendering III: Mechanical Perspective	1.0
	Electives	0.5 to 3.5
	Total	*12.0 to 15.0*

spring semester		*credits*
E17A	Lighting: Theory, Application & Design II	2.0
E25	Furniture Design & Construction II	1.0
E27	Interior Design Studio V: Commercial Design	2.0
E29	Interior Design Studio VI: Residential Design	1.5
E31	Space Planning II	1.0
E43	Contract Drafting IV: Contract Documents	1.0
E47	Architectural Rendering IV: Delineation	1.0
E81A	Business Orientation & Professional Practice	1.0
	Electives	1.5 to 4.5
	Total	*12.0 to 15.0*

Credits: A credit represents a total of 30 clock hours of class time, or two class hours per week for the semester, except in the case of academic courses (indicated by the letter "A" following the course code) where a credit represents a total of 15 clock hours of class time, or one class hour per week for the semester. Full-time students are required to add elective courses sufficient to bring their credit total to at least 12 credits per semester. Students may register for no more than 6 credits of academic courses per semester.

FASHION ILLUSTRATION

The Fashion Illustration Program is designed to prepare the student for work in a variety of fashion related fields. The Fashion Rendering and Fashion Layout courses form the specialized nucleus of the Program. In the Fashion Rendering course the student will receive instruction which emphasizes the development of drawing skills geared toward the special requirements of the fashion field. A heavy emphasis is placed on the human figure, both male and female, and the course also includes instruction in such specialized areas as shoe and accessory illustration and fabric renderings. The Fashion Layout course deals with layout and design for advertising purposes and considers the special problems of fashion advertising. In addition the Fashion Illustration Program includes requirements in graphic design in order that the student may gain a broader understanding of design and advertising. Since the fashion illustrator must deal constantly with the human figure there are also course requirements in life drawing.



The Fashion Illustration Program is a specialized one, yet it is broad enough in scope to prepare the student for a variety of possible positions. Employment opportunities in the fashion field come under four major categories: advertising, pattern, general sketching and display. Of these, advertising offers the largest range of possibilities, including work for department stores, specialty stores, catalogues, brochures, mailers and general advertising. Some of the fields in which NESA/D graduates may find employment are described below.

Department Store Advertising: Involves working on advertisements which are the combined responsibility of many artists and designers, including layout artists. Some of the artists involved may be part of the regular staff of the store's advertising department and some may work on a free-lance basis, depending on the store's policy. Along with newspaper advertising, department stores send brochures and catalogues by direct mail to their charge customers.

Advertising Agencies: Larger agencies often hire fashion illustrators on a free-lance basis to produce work for clients involved in fashion related fields.

Specialty Store Advertising: Since few specialty stores can afford full-time advertising departments they often employ free-lance illustrators for art work appropriate to their advertising.

Pattern Illustrating: Pattern companies, located primarily in New York, have large staffs of artists to produce their catalogues, magazines and pattern envelopes. Such artists range from designers who plan the style to those who sketch the idea to those who do the finished drawing for reproduction in printed form.

Poster and Display Work: Display advertising includes posters and large background illustrations for window and floor display. As a rule these are one-shot sketches to be used as orginals, not as the basis for reproduction in printed form. This type of work can be found in display firms or in department stores having display departments.

Second Year Requirements

fall semester		*credits*
I02	Fashion Rendering I	3.0
I06	Fashion Layout I	1.5
G10	Typography for the Designer	1.0
G54	Advertising Design I	1.5
F60	Life Drawing II: Rendering	1.5
F68	Life Drawing II: Concepts	1.5
F88A	History of 19th Century Art	1.5
	Electives	0.5 to 3.5
	Total	*12.0 to 15.0*

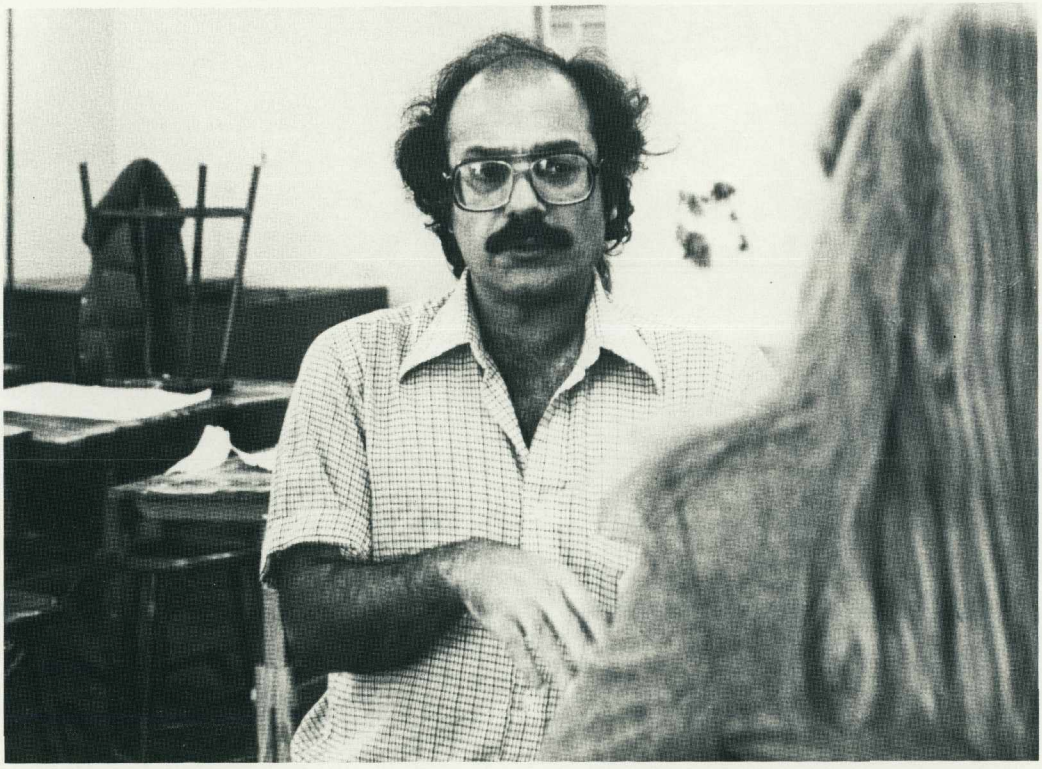
spring semester		*credits*
I03	Fashion Rendering I	3.0
I07	Fashion Layout I	1.5
G11	Typography for the Designer	1.0
G55	Advertising Design I	1.5
F61	Life Drawing II: Rendering	1.5
F69	Life Drawing II: Concepts	1.5
F89A	History of 20th Century Art	1.5
	Electives	0.5 to 3.5
	Total	*12.0 to 15.0*

Third Year Requirements

fall semester		*credits*
I04	Fashion Rendering II	3.0
I08	Fashion Layout II	1.5
G06	Graphic Design Production	1.0
G56	Advertising Design II: Print	1.5
F62	Life Drawing III: Rendering	1.5
F70	Life Drawing III: Concepts	1.5
	Electives	2.0 to 5.0
	Total	*12.0 to 15.0*

spring semester		*credits*
I05	Fashion Rendering II	3.0
I09	Fashion Layout II	1.5
G07	Graphic Design Production	1.0
G57	Advertising Design II: Print	1.5
F63	Life Drawing III: Rendering	1.5
F71	Life Drawing III: Concepts	1.5
	Electives	2.0 to 5.0
	Total	*12.0 to 15.0*

Credits: A credit represents a total of 30 clock hours of class time, or two class hours per week for the semester, except in the case of academic courses (indicated by the letter "A" following the course code) where a credit represents a total of 15 clock hours of class time, or one class hour per week for the semester. Full-time students are required to add elective courses sufficient to bring their credit total to at least 12 credits per semester. Students may register for no more than 6 credits of academic courses per semester.



FINE ARTS

The Fine Arts Program educates its students in the visual concepts of good design, drawing, painting and printmaking techniques by means of which the artist may make his/her statement. Instruction emphasizes the development of good craftsmanship in these major areas since NESA/D believes that it is not enough to ask the artist to express himself without giving him a spectrum of visual and technical vocabulary to enable him to do so in a professional, mature manner.

A balance between required courses and electives allows the student latitude to specialize in a particular discipline if he so chooses and ensures the scope of background necessary for the professional artist. Also available to the student in the Fine Arts Program are courses from the other Major Departments (Graphic Design, Fashion Illustration, Interior/Environmental Design) which can prove to be of immense value to the fine artist in these days of increasingly arbitrary distinctions between the fine arts and the commercial arts.

The most vital art of the future will not happen in isolation, nor will it be produced by an artist who is not positively interacting with his society. The Fine Arts Program of The New England School of Art & Design is designed to produce professionally educated artists who can take their rightful place as valuable members of our society.

Second Year Requirements

fall semester		*credits*
F02	Drawing Techniques II	1.5
F24	Concepts & Techniques of Painting I	1.5
F50	Basic Silkscreen Techniques	1.5
F60	Life Drawing II: Rendering	1.5
F68	Life Drawing II: Concepts	1.5
F88A	History of 19th Century Art	1.5
	Electives	3.0 to 6.0
	Total	*12.0 to 15.0*

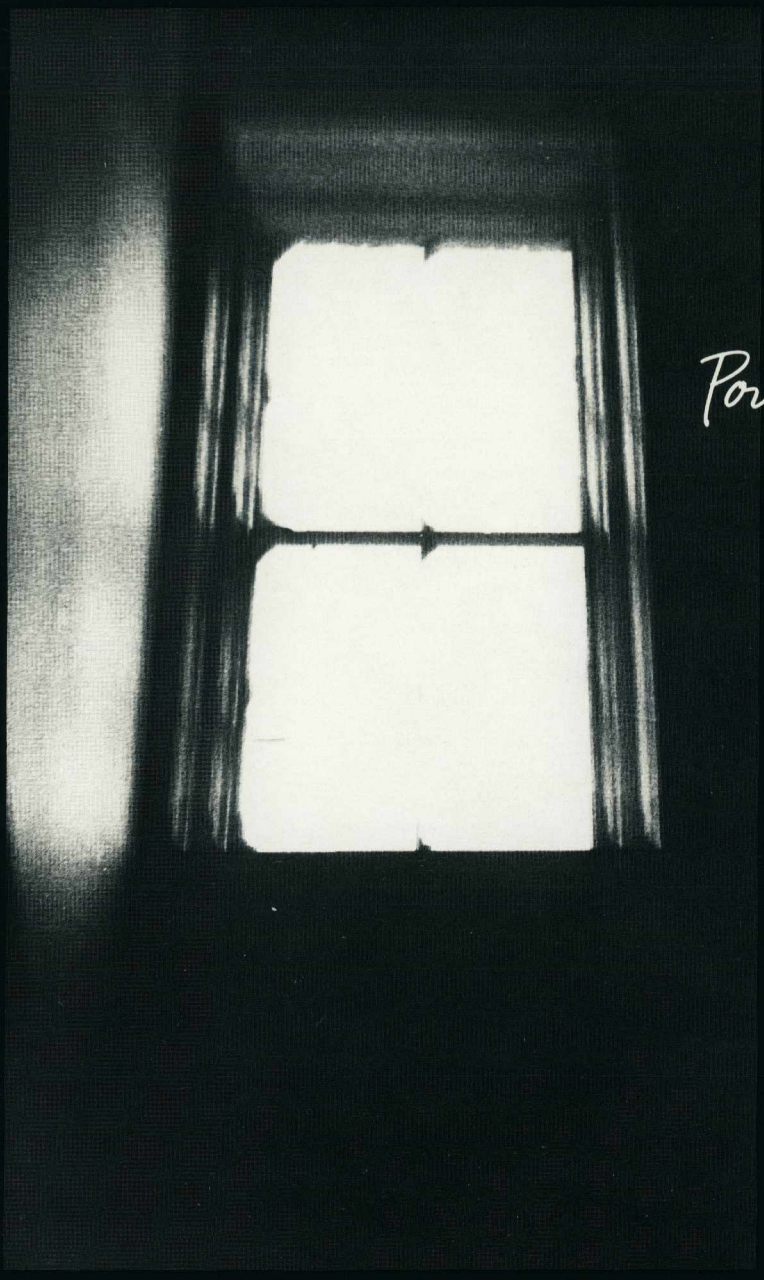
spring semester		*credits*
F03	Drawing Techniques II	1.5
F25	Concepts & Techniques of Painting I	1.5
F51	Intermediate Silkscreen Techniques	1.5
F61	Life Drawing II: Rendering	1.5
F69	Life Drawing II: Concepts	1.5
F89A	History of 20th Century Art	1.5
	Electives	3.0 to 6.0
	Total	*12.0 to 15.0*

Third Year Requirements

fall semester		*credits*
F20	Non-Objective Painting	1.5
F26	Concepts & Techniques of Painting II	1.5
F52	Advanced Silkscreen	1.5
F54	Basic Printmaking Techniques	1.5
F62	Life Drawing III: Rendering	1.5
F70	Life Drawing III: Concepts	1.5
	Electives	3.0 to 6.0
	Total	*12.0 to 15.0*

spring semester		*credits*
F21	Non-Objective Painting	1.5
F27	Concepts & Techniques of Painting II	1.5
F53	Advanced Silkscreen	1.5
F55	Intermediate Printmaking Techniques	1.5
F63	Life Drawing III: Rendering	1.5
F71	Life Drawing III: Concepts	1.5
	Electives	3.0 to 6.0
	Total	*12.0 to 15.0*

Credits: A credit represents a total of 30 clock hours of class time, or two class hours per week for the semester, except in the case of academic courses (indicated by the letter "A" following the course code) where a credit represents a total of 15 clock hours of class time, or one class hour per week for the semester. Full-time students are required to add elective courses sufficient to bring their credit total to at least 12 credits per semester. Students may register for no more than 6 credits of academic courses per semester.



Portfolio

FOUND

GRAPH

ILLUST

PHOTO

INTERI
DESIGN

FASHIO

FINE A

FOUNDATION

1 **Louis Frustaci**
Conte Drawing
Drawing Foundations I

2 **Lydia Mann**
Self-Portrait
Drawing Foundations I

3 **Tracy Slater**
Stamp Design
Basic Design II

4 **Laurel Sullivan**
Stamp Design
Basic Design II

5 **Ellen Racine**
Stamp Design
Basic Design II

6 **Dianne Gens**
Stamp Design
Basic Design II

7 **Barbara Nelson**
Construction
Basic Design II

8 **Penny Getz**
Calligraphy
Intro. to Lettering

9 **Helene Lozanov**
Life Drawing
Life Studio

1

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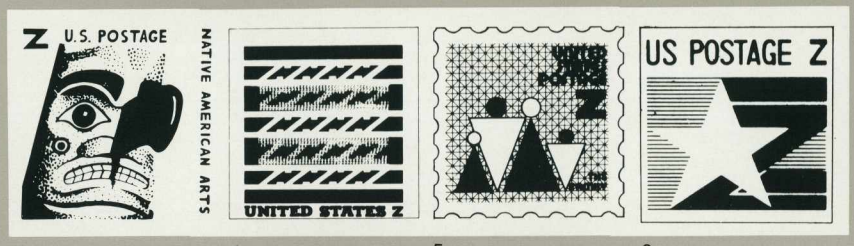
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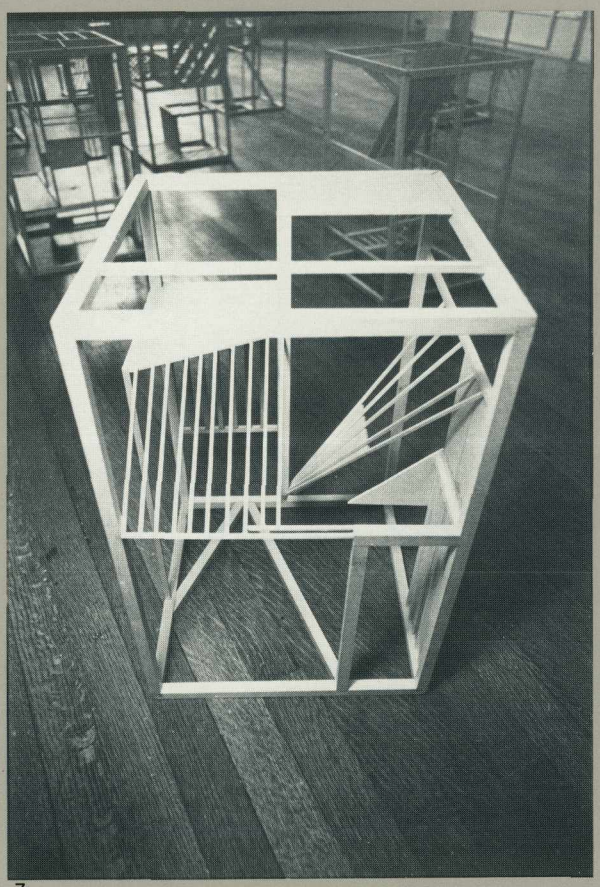

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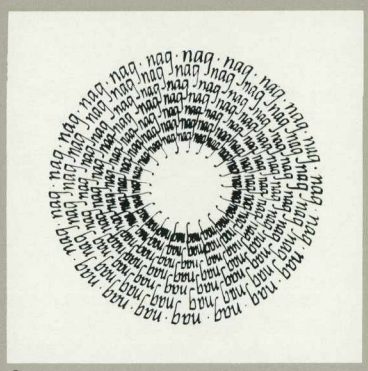

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GRAPHIC DESIGN

1 **Kim Petersen**
Advertising Layout
Advertising Design II

2 **Nancy Williams**
Boston Pops
Graphic Design II

3 **Cheryl Dumont**
Logo
Advertising Design I

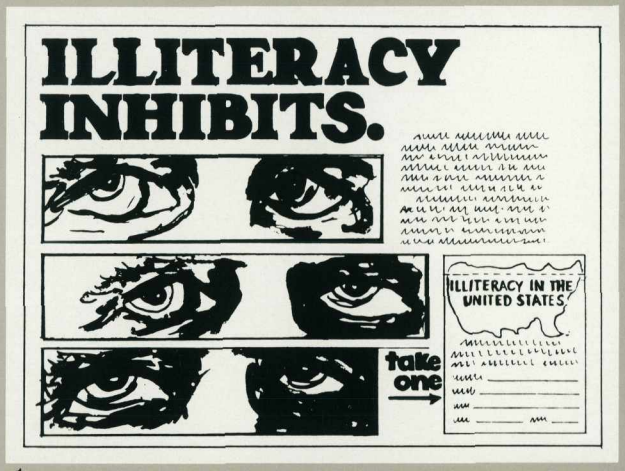
4 **Jean Hammond**
Book Design
Advanced Book Design

5 **Kim Petersen**
Logo
Graphic Design I

6 **Nancy Williams**
Typography Poster
Graphic Design II

7 **Steve Pascal**
Typography Poster
Graphic Design II

8 **Kim Petersen**
Title Slides
Advertising Design I



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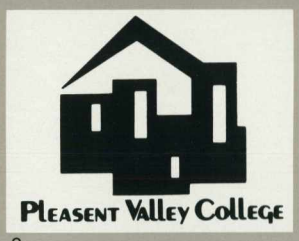
Pleasent Valley College

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TABLE GOSSIP

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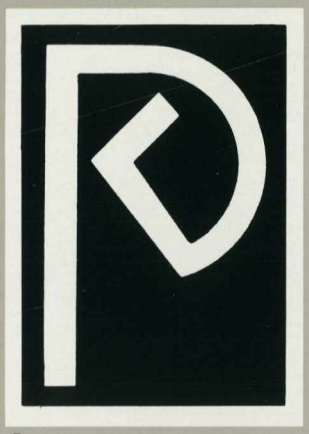

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TYPOGRAPHY
EXHIBIT
NOVEMBER 1ST through DECEMBER 15TH, 1981
TYPOGRAPHIC HOUSE
63 Melcher Street
Boston, MA 02210
Telephone: 484-5687
U V W X Y
Opening Reception: NOVEMBER 1ST
6-9 P.M.

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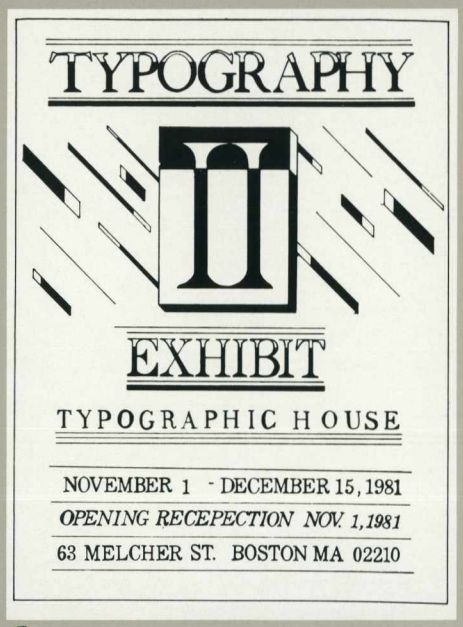
TYPOGRAPHY
EXHIBIT
TYPOGRAPHIC HOUSE
NOVEMBER 1 - DECEMBER 15, 1981
OPENING RECEPECTION NOV. 1,1981
63 MELCHER ST. BOSTON MA 02210

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The Baltimore Bullet
The Baltimore Bullet
Director:
Robert McMillian
co-starring:
Tim Conway
Don Knotts
Omar Sharif
David Wayne
cast:
Peter Alastar
Ronee Blakley
Bruce Boxlietner
Robyn Clarke
James Hill
Charles Jarrott
Virginia McKenna
Bill Travers

8

ILLUSTRATION

1 **Chris Sabatino**
Fantasy Illustration
Illustration I

2 **Kim Buszka**
Stipple Illustration
Illustration I

3 **Chris Sabatino**
Breakfast
Illustration I

4 **Jeanne Estram**
Series Illustration
Illustration I

5 **Lori Rowell**
Pen & Ink Illustration
Illustration I

6 **Jeanne Estram**
Portrait
Illustration I

7 **Judy Salah**
St. Jude
Editorial Illustration

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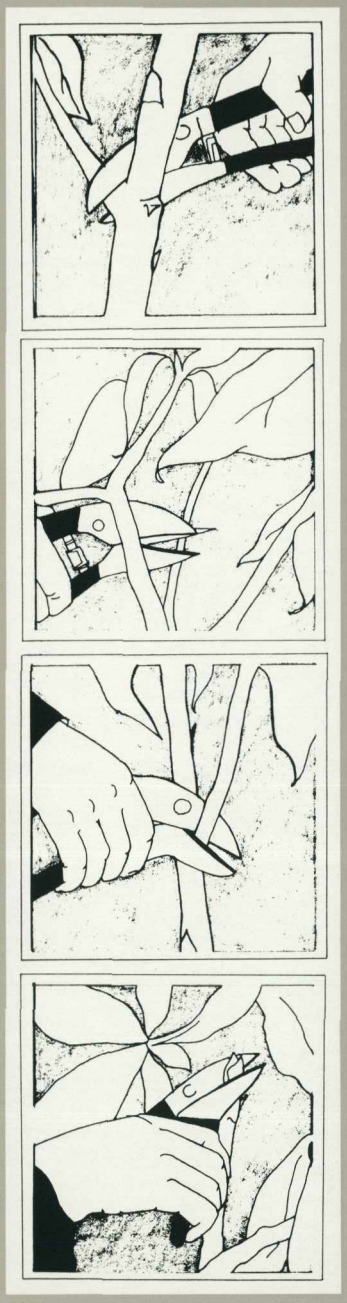

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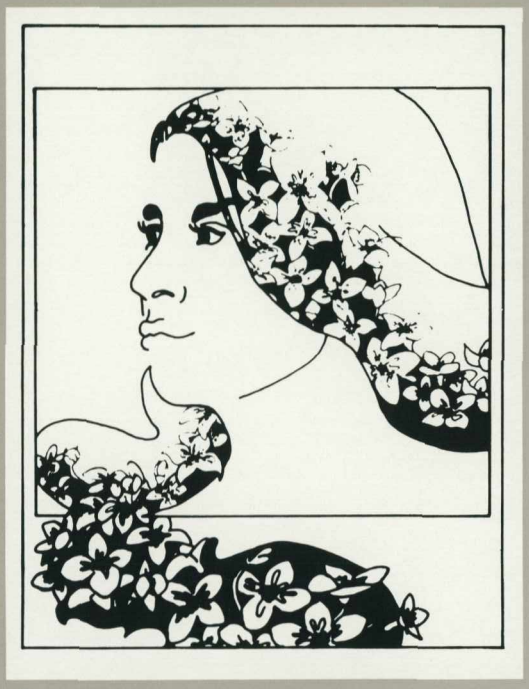

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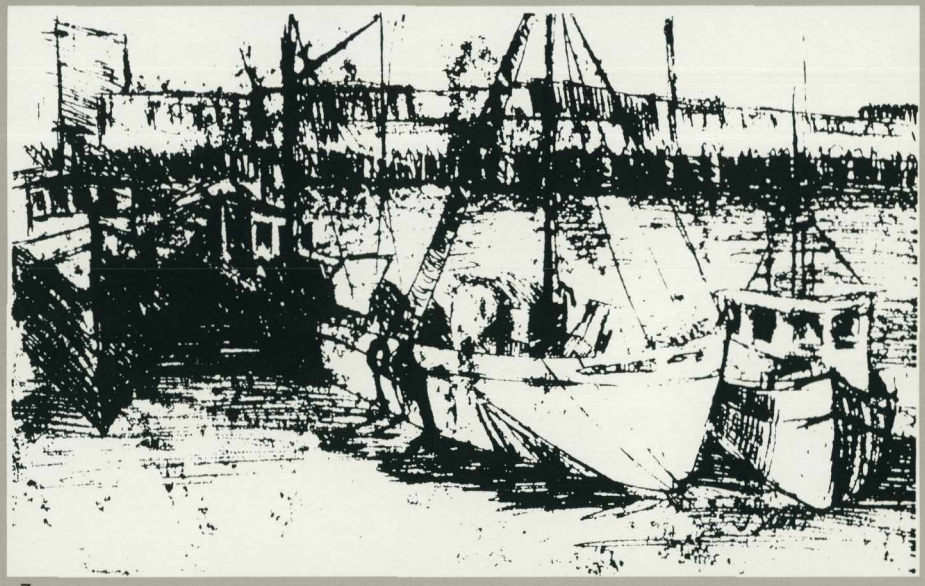

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PHOTOGRAPHY

1 **Jeanne Estram**
Photograph
Intermediate Photography

2 **Jim Clattenburg**
Photograph
Advanced Photography

3 **Edgar Sanchez-Vegas**
Scott
Advanced Photography

4 **Jim Clattenburg**
Photograph
Advanced Photography

5 **Paul Harrington**
Photograph
Intermediate Photography

6 **Carol DiNitto**
Photograph
Intermediate Photography

7 **Jeanne Estram**
Photograph
Intermediate Photography

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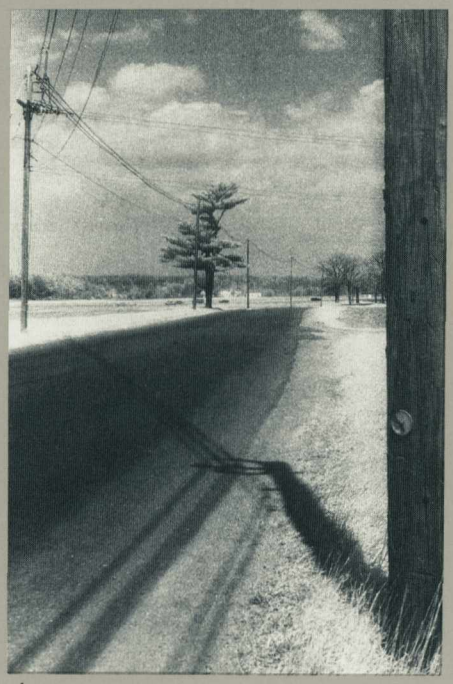

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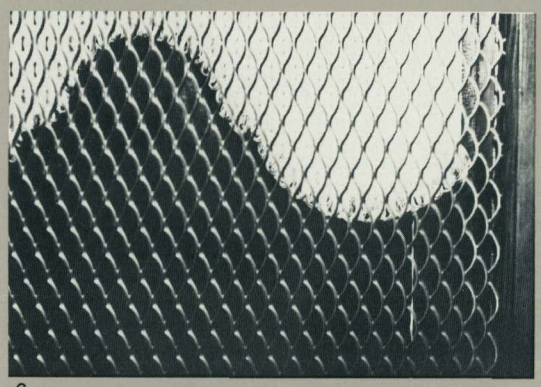

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INTERIOR DESIGN

1 **Anne Noble**
Site Model
Residential Design

2 **Sandra Ayles**
Floor Plan
Commercial Design

3 **Anne Dooley**
Axonometric Drawing
Commercial Design

4 **Nancy Roper**
Pondview House
Residential Design

5 **Sandra Ayles**
Perspective Rendering
Architectural Rendering III

6 **Deborah MacDonald**
Wash Rendering
Architectural Rendering IV

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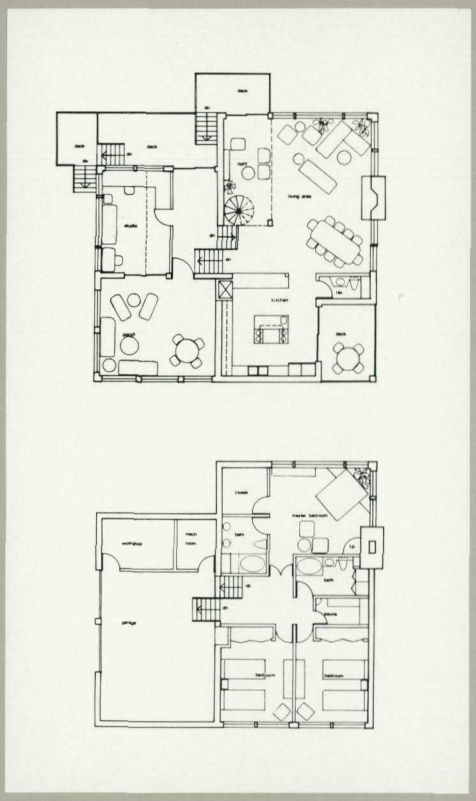

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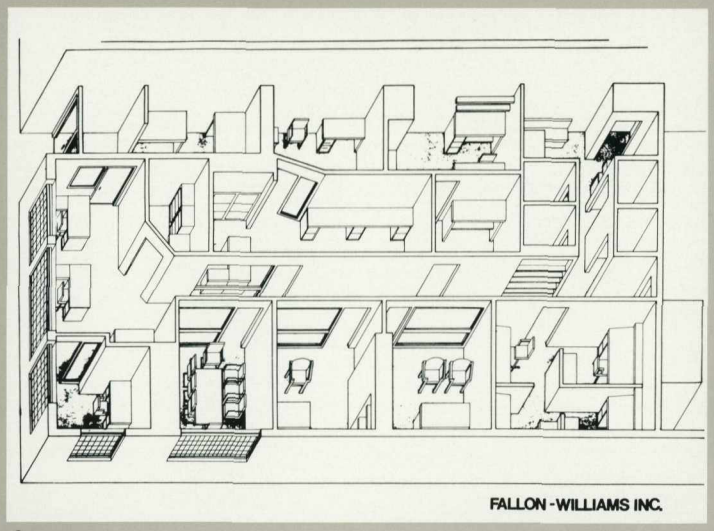

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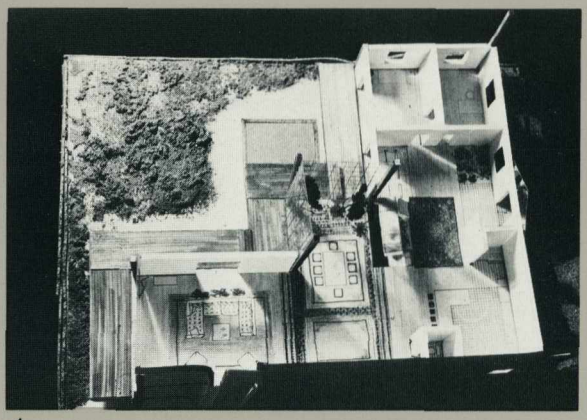

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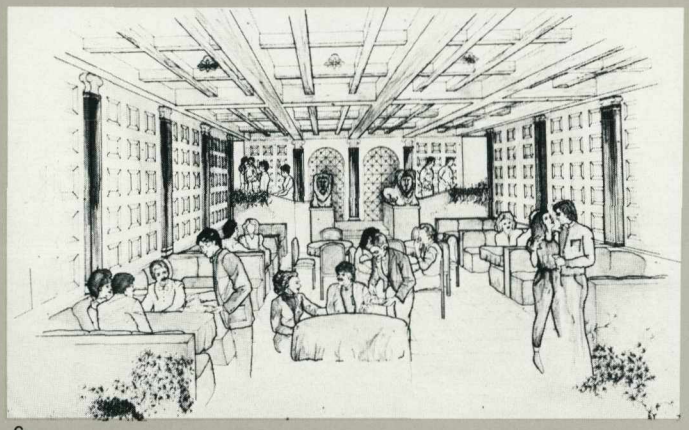

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FASHION ILLUSTRATION

1 **Velicia Gourdin**
Marker Rendering
Fashion Rendering II

2 **Irina Samoylova**
Wash Rendering
Fashion Rendering II

3 **Velicia Gourdin**
Marker Rendering
Fashion Rendering II

4 **Scott DeMonaco**
Illustration
Fashion Rendering II

5 **Irina Samoylova**
Wash Rendering
Fashion Rendering II

6 **Maeve Moses**
Layout
Fashion Layout I

7 **Deborah Winterson**
Pencil Rendering
Fashion Rendering I

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FINE ARTS

1 **Paula Whalen**
Family Portrait
Research Tutorial

2 **Katherine Pratt**
Life Drawing
Life Drawing II

3 **Paula Whalen**
Kate
Research Tutorial

4 **Paula Whalen**
Family Portrait (Detail)
Research Tutorial

5 **Jeanne Estram**
Silkscreen
Basic Silkscreen

6 **Ellen Rosenthal**
Life Drawing
Life Drawing II

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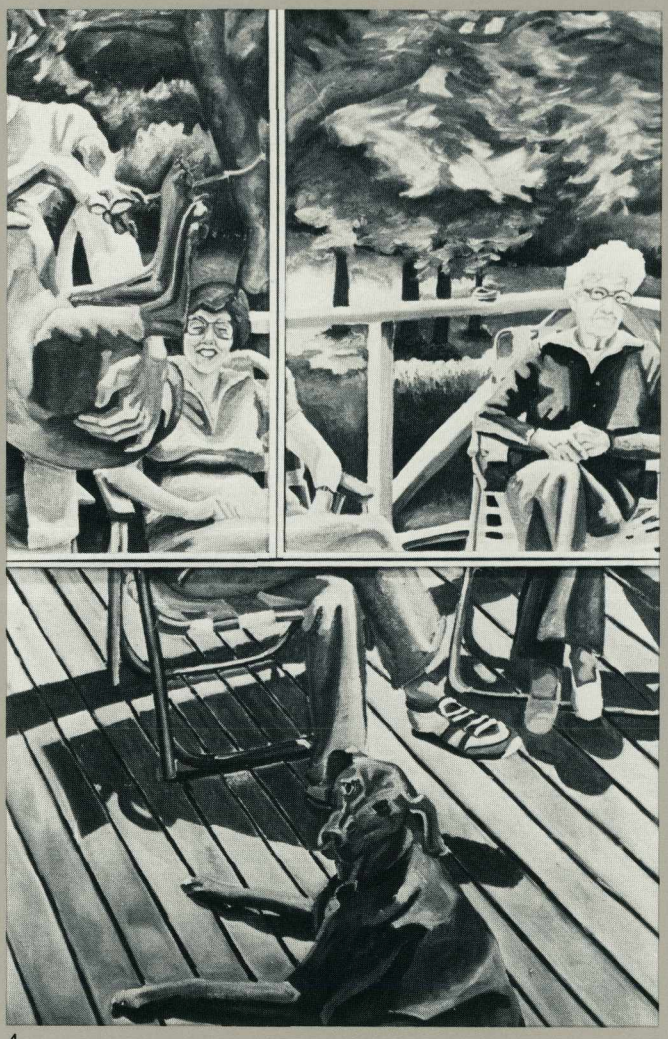

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Course Descriptions

GENERAL INFORMATION

Course Codes
Course Format
Prerequisites
Departmental Requirements
Course Schedule
Course Offerings

FOUNDATION DEPARTMENT

GRAPHIC DESIGN DEPARTMENT

INTERIOR / ENVIRONMENTAL DESIGN DEPARTMENT

FASHION ILLUSTRATION DEPARTMENT

FINE ARTS DEPARTMENT

Research Tutorial

Work-Study

GENERAL INFORMATION

Course Codes

Within each Department courses are listed sequentially according to the assigned course code. In general, courses with even numbered course codes are offered during the Fall Semester and courses with odd numbered course codes are offered during the Spring Semester. Courses with course codes consisting of two numbers (e.g. G10,11) will run for both Fall and Spring Semesters (i.e. the full school year).

Course Format

Information regarding semesters offered, credits, duration and frequency of class meetings, and total class hours is listed with each course description.

Prerequisites

Where applicable, specific course prerequisites are listed with individual course descriptions. Most courses in the Departments of Graphic Design, Interior/Environmental Design, Fashion Illustration and Fine Arts have as a prerequisite the completion of the Foundation Program or its equivalent. Courses listed under the Foundation Department have no specific prerequisites (except where noted) other than normal admissions requirements. Please see *Admissions* for details. Eligibility for registration in Major Department courses with specific prerequisites requires that a grade of C or better be earned in the prerequisite course. This provision may be waived only with the permission of the appropriate Department Chairman and the course instructor.

Departmental Requirements

For information regarding course requirements within each Department, please see *Departments/Course Requirements.*

Course Schedule

A complete schedule of courses which includes information regarding the days and times of class meetings, and instructors assigned to courses is available by August 1 for the upcoming school year.

Course Offerings

Course offerings, content and format are subject to change, alteration or deletion in accordance with changing needs, course enrollment and the availability of qualified instructors. All such changes are subject to the approval of the Commonwealth of Massachusetts, Department of Education.

FOUNDATION DEPARTMENT

The completion of the Foundation Program or its equivalent is a prerequisite for entry into any of the Major Programs. Courses listed under the Foundation Department are first year courses and are not ordinarily elective for students enrolled in any of the Major Programs. However, part-time students, transfer students lacking specific courses and students required to repeat courses may elect courses from this list.

B02
Drawing Foundations I: Observational Drawing
This is a basic drawing course which will focus on the process of drawing from an observed situation—that is, making drawings of something that is seen, be it an object, a still-life or an environment. The course will approach drawing from a point of view which will emphasize accurately recording that which is observed and will introduce students to the concepts and procedures necessary for generating such drawings. Assignments and exercises will be aimed at developing three basic abilities: 1) Perceptual acuity—the ability to see accurately. 2) Motor control skills—the ability to get the hand (with the pencil) to go where you want it to. 3) Tool use and handling—the ability to use drawing tools proficiently and comfortably. The development and coordination of these three basic abilities will enable the student to generate drawings that correspond accurately with the observed world. That is the primary objective of the course.
fall semester, 2 credits
two 2 hour meetings per week
60 class hours total

B03
Representational Drawing
prerequisite: B02
The aim of this course is to establish proficiency in the skills involved in representational drawing and a corresponding refinement in the use of drawing materials. Attention will be given to strong resolution of problems and the quality of "finish" in drawings. In addition the issues of interpretation and expression within a representational context will be introduced. Materials to be used will include various artist's pencils, drawing pens and ink, and pastels.
spring semester, 2 credits
two 2 hour meetings per week
60 class hours total

B04
Drawing Foundations II: Drawing Systems
This basic drawing course will focus on the various systems, methods and techniques which can be used to convey form and spatial information on a two-dimensional drawing surface. The course will approach drawing from a point of view which emphasizes accurately conveying information about the form of an object and the spatial relationships of one object to another, and will explore the variety of languages or systems which the artist may choose from to convey this kind of information. For example, a cross-contour system of lines can be used to describe the surface of an object, or the same object can be subjected to a light source and its form expressed in terms of light and shadow (chiaroscuro). Yet another possible approach would be to convey the form of the object as a function of uniform steps in space (topographical). This course will introduce students to these and other drawing systems and through assigned problems will develop a familiarity with each. In addition, the course will present specific techniques such as cross-hatching, pointillism and line-weight control which can be used within the drawing systems being studied. By learning to understand the various drawing systems and the particular aspects of form and space which they emphasize, the student will be better prepared to choose a system appropriate to the desired results.
fall semester, 2 credits
two 2 hour meetings per week
60 class hours total

B08
Introduction to Lettering
This course covers the historical, theoretical and practical aspects of hand lettering with emphasis on the use of the broad edged pen, as well as the relationship of lettering to graphic design and type design. The student will be trained in recognizing good letter forms and in understanding basic lettering theory and construction, rather than in the mere copying of alphabets. The specific styles of lettering to be covered are: Roman Capitals, Gothic, Chancery Cursive and Bookhand.
fall or spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

B22
Painting Foundations I
This is a basic painting course which will introduce students to the basic procedures, tools and materials necessary for acrylic and oil painting. Through a series of structured exercises and problems the student will learn sound technical approaches to the use of these media while exploring the surface, tactile and optical qualities of paint. Assignments will range from the representational to the abstract in order to encourage and foster basic proficiency in the handling of the form, spatial and plastic aspects of painting.
fall semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

Painting Foundations II
prerequisite: B22
Building upon the experiences of *Painting Foundations I*, this course is aimed at establishing competence in the utilization of the oil paint media in conveying form and spatial information. Through both portrait and still life situations the special properties of the oil paint media will be explored. In addition watercolor will be introduced to familiarize the student with the qualities inherent in transparent painting media.
spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

B30
Color: Principles & Techniques I
The study of color is supportive of all other studio disciplines and is a vital prerequisite to any other visual medium with which the student may become involved. The course will answer the student's questions concerning this complex subject and will hopefully instill a curiosity for further investigation. Beginning with demonstrations in basic techniques for color applications, lectures will cover the qualities of paint and their logical organization. Color contrasts and relationships will be discussed with attention to general ideas of harmony and balance. The student's response through outside work is of primary importance and will be reviewed in terms of the degree of student comprehension and involvement, as well as excellence in craft and presentation. To aid in the transition from theoretical knowledge to practical application, projects will touch on the designer's outlook and process as well as that of the painter. It is expected that as the semester progresses students will begin to apply design and drawing skills gained in concurrent courses.
fall semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

B31
Color: Principles & Techniques II
prerequisite: B30
This second semester course in color will take the student into more diverse areas of color exploration. Included will be: creation of spatial illusion through color; representation of the qualities of color through three-dimensional models; phenomena of light transmission, reception and perception; investigation of other color media including direct light (additive color), transparent and projected color. Also covered will be the psychological aspects of color and a study of both past and present views on the use of color in art.
spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

B34
Basic Design I: Visualization & Process
The ultimate goal of this course is to develop on the part of the student an understanding of and basic proficiency in the logic and structure of two-dimensional organization. All visual communications consist of the various elements of the visual language (i.e. line, value, shape, texture, color, etc.), and to form an effective communication the divergent elements must be successfully combined resulting in a unified whole. This course will introduce the student to the constituent elements of this language and will provide the principles of organization by means of which the student can successfully create unified and exciting visual statements. Exercises and outside assignments will progress from the simple to the more complex in order to enable the student to handle the variables involved. Emphasis will be placed on the "designing process" and various visualization techniques utilized in the development of solutions to problems of visual communication. In addition, basic tools, media and technical skills necessary for effective visual communication will be introduced.
fall semester, 2 credits
two 2 hour meetings per week
60 class hours total

B35
Basic Design II: Application & 3-D Principles
prerequisite: B34
A continuation of *Basic Design I*, this course will emphasize the application of principles, studied during the first semester in abstract terms, to a variety of applied situations ranging from the functional to the expressive. This course will also expand the principles of organization from the flat two-dimensional surface into the area of three-dimensional space and form. Additional tools and materials will be introduced throughout the semester. The student will also be encouraged to apply his/her developing critical faculties to the practical problem of analyzing and critiquing artwork.
spring semester, 2 credits
two 2 hour meetings per week
60 class hours total

B40
Pictorial Space I: Perspective
Perspective is a system of contour control developed at the beginning of the Renaissance which enables the artist to create a naturalistic illusion of three-dimensional space on a flat surface. The course will introduce the principles and practices of perspective and explore the relationship that these concepts have to the development of images from imagination, observation and plans. Both freehand and mechanical processes will be covered in the development of images where the student's primary focus is the effective control of the illusion of space.
fall semester, 2 credits
two 2 hour meetings per week
60 class hours total

B41
Pictorial Space II: Post-Perspectival Systems
prerequisite: B40
From the Renaissance through the 19th century the artist has been creating images that convey the illusion or look of space as we perceive it. As we entered the 20th century the artist found it necessary to create alternative systems for dealing with the conveyence of form and spatial information, and this course is aimed at introducing the student to these 20th century idioms. This course covers a variety of cubistic approaches to the handling of form and space as well as introducing the student to self-referent or abstract spatial systems.
spring semester, 2 credits
two 2 hour meetings per week
60 class hours total

B61
Life Drawing I
prerequisite: B02
An introductory course in drawing the human figure which will emphasize learning to judge proportions accurately and, through the use of basic drawing skills, developing a basic proficiency in adapting the three-dimensional reality of the figure onto the two-dimensional surface of the paper. The class will develop an understanding of anatomy and its influence on surface structure and form in order that the student may be better equipped to deal with both the observation and drawing of the model. It is the interaction of the figure observed and the process of drawing that observation that is the focus of this course. Use of an anatomical text and study of the drawing of past artists will aid the student in understanding the processes involved. Materials to be used will include charcoal, pencils, ink, chalks.
spring semester, 2 credits
two 2 hour meetings per week
60 class hours total

B70A,71A
Ideas of Western Art I & II
This is a two semester lecture course designed to acquaint the student with the major concepts and ideas of Western art. The role of the artist within a cultural context will be explored as it relates to the image making process. Emphasis will be placed on the interplay of the ideas of the past with the image making process of our contemporary society. The objective of this course is to provide a path by means of which the student may take the ideas and lessons extracted from the study of art history and turn these ideas into meaningful insights that are utilized in the studio.
fall and spring semesters
1.5 credits per semester
one 1.5 hour meeting per week
22.5 class hours per semester

B80
Seminar
A series of lectures, discussions and demonstrations by faculty members and guest speakers which is designed to expose the first year student to the career objectives of the Major Programs in order that an informed choice of a major field of study may be made at the end of the Foundation year.
fall or spring semester, .5 credit
one 1 hour meeting per week
15 class hours total

GRAPHIC DESIGN DEPARTMENT

G02
Introduction to Graphic Design
open to freshmen
An introductory course designed to familiarize students hoping to enter the Major Program in Graphic Design with the major specialities, language, tools and techniques of the graphic design field. Included will be an introduction to advertising, typography, layouts, comprehensives and the preparation of art work for commercial purposes through reproduction. The goal of this course is to provide the student with a background sufficient to allow him or her to make an intelligent, informed decision regarding the choice of a Major Program.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

G06,07
Graphic Design Production
The principles and techniques used in the development of art work from design through to final printing. Layout, comprehensive, paste-up and mechanical preparation will be considered in relation to the various printing media. Field trips and lectures by individuals employed in the various areas of the graphic design production field will familiarize the student with a wide variety of techniques and operations. Also included will be an introduction to practical business aspects such as making estimates, quotations and contracts and adhering to a realistic schedule.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G08,09
Production Workshop
prerequisite: G06,07
This course will stress the practical application of the principles and techniques developed in *Graphic Design Production*. Emphasis will be placed on increasing sophistication in the use of tools and materials and increasing refinement in terms of the speed and accuracy of their application. Where possible, design problems encountered in other courses will be followed through to production stage and examined for practicability.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G10,11
Typography for the Designer
The study and practical application of typography and typographic design as they relate to clear communication by the graphic designer. Major areas of study will include: the history and evolution of alphabets and type faces; typographic terminology; type classification and identification; copyfitting; type selection and specification; typesetting equipment and technology; typographic design and legibility. The aim of this course is to develop in the student an awareness of the enormous impact typography has on design. In addition, the course seeks to develop practical skills which will allow the student to intelligently discuss, select, order and evaluate type and its appropriateness to a given task. Students in this course will also learn about modern computerized typesetting equipment and may have class projects set in type.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G12,13
Advanced Typography
prerequisite: G10,11
A senior level course designed to reinforce and refine the skills developed in *Typography for the Designer*. It is the goal of this course to help the student understand that typography is an integral part of any design/advertising solution. Thus the course will involve projects relating directly to other Senior level courses such as *Advertising Design II* and *Graphic Design II* . Assignments will involve work in areas such as newspapers, magazines, billboards, packaging and tabular material such as charts and coupons.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G14
Introduction to Phototypesetting
This course will provide an intensive, in-depth introduction to the practical use, operation and application of phototypesetting equipment. Hands-on time with computerized phototypesetting equipment (the School's Compugraphic EditWriter 7500) will form an integral part of the course and students will execute actual composition exercises throughout the course. In addition to covering typesetting functions the course will include lessons in computerized editing and file management. Basic typesetting terminology, conventional rules of typography, and typeface classification and recognition will also be discussed. In order that students may have sufficient time to use the equipment enrollment will be limited to six persons.
fall or spring semester, 2 credits
one 1 hour class and one 2 hour lab per week
45 class hours total

G20,21
Advanced Calligraphy
prerequisite: B08
The study and practice of calligraphic techniques, tracing their development from the Paleographic era to the twentieth century, with emphasis on seven basic historical styles of lettering: Roman, Roman Rustica, Celtic, Gothic, Italic, 18th century Script and Bookhand. Particular emphasis will be placed on training the student to be aware of what constitutes good letter form and design; the practical uses of hand lettering, and their relationship to the graphic arts and type design through the hand rendering of letter forms.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G22,23
Cartooning
An explanation of basic cartooning media and techniques for a variety of applications, from gag panels to greeting cards and caricatures. The course will include an examination of professional practitioners such as Al Feldstein, Art Speigelman, Milt Gross, Bill Mauldin and Harvey Kurtsman. Also studied will be periodicals such as *Mad* and *National Lampoon.*
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G26,27
Illustration I
In this course students will learn to work in a variety of media used in professional illustration. The markets available to the illustrator and what media are appropriate for a specific market will be discussed. The course will concentrate on developing the ability to draw real objects and real people, often from a client's specifications. Illustrating from a manuscript or from a layout will also be included. Several free projects will be included in the course, but the main emphasis will be learning the skills necessary for meeting a client's specific illustration needs.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G28
Applied Illustration
prerequisite: G27
This senior level course will concern itself with the preparation of illustrations for specific markets within the advertising, graphic design and publishing fields. Areas covered will include illustration for trade and textbooks, newspapers, consumer and trade magazines, catalogues and brochures, and a range of advertising applications (products, people, issues, etc.). Special emphasis will be placed on developing proficiency in a wide variety of media (pencil, pen and ink, watercolor, airbrush, stipple) and on learning different methods of preparing artwork for reproduction. Developing a style appropriate to a particular market will be stressed throughout the course and an important feature of the course will be guest lectures and critiques from professional illustrators and artists' representatives. Also included will be such practical considerations as the role of the art director in buying illustrations, working with a representative, developing a "clip file", and shooting polaroid photos for quick reference.
fall semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

G32,33
Editorial Graphics
This course will consist of the study and practice of newspaper and magazine editorial art. Areas considered will include the editorial cartoon, the editorial illustration and news illustrations. Assigned problems will be based on current news developments and on earlier events which still have an effect on contemporary life. Idea research, a creative approach to the problem, layout skills, production knowledge and a familiarity with the purposes of the publication will be stressed.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G34,35
Fantasy & Science Fiction Illustration
This course covers concepts central to science fiction and fantasy and strives for their concrete visualization. The evolution of science fiction in literature and film is examined along with trends in the visual interpretation of this material. A study of writers (Philip K. Dick, Ray Bradbury) and artists (Hannes Bok, Frank Frazetta, Virgil Finlay, Moebius) in this genre provides a model for imaginative student approaches. Assignments range from black and white Coquille shading for line reproduction to full-color paperback cover art.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G36,37
Narrative Art: The Language of Comics
Heavy Metal and other contemporary publications are examined as a guide to the study of storytelling pictures in this course taught by a past contributor of scripts, layouts, pencil art, inking and coloring to all of the leading comics publishers. The conventions of cartooning and comics, along with printing methods, are incorporated into the final class project— publication by each student of an offset printed comic book.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G38,39
Conceptual Illustration
prerequisite: G27
A course designed to heighten visual awareness while exploring the imaginative possibilities. In addition to the study of relationships of book cover design to cover illustrations, the works of

well-known illustrators are examined, along with the role of the art director and cultural influences on contemporary illustration. The student is encouraged to seek unique, individualistic directions and approaches with the goal of developing a distinctive, personal style.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G40,41
Graphic Design I
The first semester of this course will be devoted to an in-depth study of pictorial space. By developing an understanding of two-dimensional space and how it relates to graphic design, advertising and illustration the student will learn to differentiate between these fields and thus be in a postion to make an informed choice as to an area of concentration. By the second semester the student will be prepared to deal with the principles and problems of graphic design (two-dimensional visual communication) through weekly assignments covering logotypes, posters, brochures, etc. The incorporation of typography will be stressed throughout.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G46,47
Package Design
prerequisite: G41, G55
This course will cover both the creative and practical aspects of designing for packages. The restrictions and requirements of a number of package types (including boxes, polybags, cans, plastics, blister cards) will be examined. Emphasis will be placed on the effective use of typography, photography, illustration and color in a three-dimensional format.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G48,49
Graphic Design II: Print
prerequisite: G41
A senior level course for students majoring in Graphic Design, this course will emphasize creative solutions to a variety of typically encountered professional design problems. Areas covered will include design for catalogues, posters, brochures and product sheets. Class time will be divided between lectures, critiques and in-class work.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G50
Basic Book & Magazine Design
A course in beginning book and magazine design for graphic designers which will focus on the skills necessary to create a text page. Topics covered will include the use of the haber rule, understanding picas, the importance of leading, and what type faces are suitable for text and display. Also covered will be sizing and positioning photographs and illustrations, and estimating the length of a book. In addition to the traditional method of preparing pencil layouts, students will be given the opportunity of setting up sample pages on the School's phototypesetting equipment. Two complete book designs incorporating illustration, graphics and photography (complete with layouts and specifications) will complete the semester.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

G51
Intermediate Book & Magazine Design
prerequisite: G50
A continuation of *Basic Book & Magazine Design*, this course will involve the student in practical, in-depth application of the principles and skills acquired during the first semester. Three major projects will be executed, each following a problem through from concept to completed design. Emphasis will be placed on the development of an increased sensitivity to book and magazine typography, the ability to create complex layouts, and the utilization of each student's talents (whether they be in graphics, illustration or photography). With the added ability to set type on the School's phototypesetter, the student will be able to prepare a professional book and magazine design portfolio.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

G52,53
Advanced Book & Magazine Design
prerequisite: G51
This course is designed for those students who wish to develop a special expertise in book and magazine design in order that they can target their portfolios toward this discipline. Primary emphasis will be placed on long term projects which simulate professional situations and problems. Use of the student's own design, photography and illustration will be encouraged. Occasional field trips to publishers, printers and binders will be included.
fall and spring semesters
1 credit per semester
one 2 hour meeting per week
30 class hours per semester

G54,55
Advertising Design I
A broad introductory survey of typical problems encountered by the professional advertising designer. The course will stress the development of the methodology most commonly used in advertising design: i.e. the progression from concept to thumbnail, to roughs, to layout. Emphasis will be placed on print media, including newspaper and magazine advertising, direct mail, billboard and point-of-purchase.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G56,57
Advertising Design II: Print
prerequisite: G55
A survey of a broad range of typical advertising design problems which will stress sophistication in concept, development and execution. Projects will range from single ads to fully developed advertising campaigns and will include work for newspapers, magazines (both trade and consumer), billboards and point-of-purchase. The ultimate goal of the course is the preparation of a professional quality advertising art director's portfolio.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G58,59
Advertising Workshop
prerequisite: G55
This course is designed for the serious student who plans to make his/her career in the world of advertising agencies and studios. The course will take projects from other senior level advertising design courses and examine them in terms of advertising and marketing theory. The student will learn about trade vs. consumer advertising, hard-sell vs. soft-sell, etc. Advertising concept, copy content and visual solution will be stressed as component parts of a successful whole.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G60
Basic Photography
open to freshmen
A thorough introduction to the basics of camera use and control, and darkroom procedures for developing and printing black and white photographs. Emphasis will be placed on learning by doing and the course will involve extensive use of the darkroom. An appreciation for aesthetic concerns will be developed by critiques of student work and class discussions of the work of influential photographers.
fall semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

G61
Intermediate Photography
prerequisite: G60
This course is a continuation of *Basic Photography* and concerns itself with two major areas: advanced camera and darkroom techniques and the application of these techniques in communicating a personal message. The format of the course will involve extensive use of the darkroom and will feature class critiques of student work and class discussions of the work of influential photographers.
spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

G66,67
Advanced Photography
prerequisite: G61
The aim of this course is to introduce future commercial artists to a wide variety of photographic topics in order that they will be able to deal more effectively with photographs and photographers in their future field of endeavor. The course is designed to expand the basic concepts learned in earlier photography courses, allowing the class members to make more sophisticated images. The majority of the material will cover technical subjects and will be presented as a survey of the many different processes in photography. Among the topics included in the course are studio work, documentary photography, non-silver processes, color photography and the manipulated print.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G68
The Color Print
prerequisite: G61
This course will introduce the basic techniques of color print making from slides and will actively involve the student in color seeing assignments. Since color photography is readily applied to graphic design pieces, ideas and techniques will be introduced which can help the student to solve graphic problems.
fall or spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

G71
Art Direction for Photography
prerequisite: G41 or G55, G61
A senior level course for Graphic Design majors, this course is designed to familiarize students with photography for use in advertising and design. Emphasis will be placed on the art director's role in planning and directing photographic sessions both in the studio and on location. Field trips and guest lectures from professional photographers and art directors will help the design student to understand the techniques, equipment and processes involved in order that they may creatively and intelligently design with photography.
spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

G82,83
Introduction to Airbrush
This course will concentrate on mastering the basic airbrush techniques required to produce both commercial and fine art work. Areas explored will include rendering, photoretouching and production. Within the category of rendering the course will deal with advertising illustration, posters, animation, fine art painting and special effects. Production techniques will cover textiles, toys and ceramics, as well as more straightforward applications of the medium. The early portions of the course will emphasize the development of a working familiarity with airbrush equipment, materials and paints. This will be followed by exercises in line, solid form, brush and wash techniques. The latter portions of the course will progress through to finished renderings and retouching jobs.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G90A,91A
The Business of Art
It is the goal of this course to introduce senior students in the Graphic Design Program to business practices and procedures as they relate to the design and advertising industries. Readings will expose students to professional journals, magazines and reference sources and assignments will include business related writing problems (e.g. resumes, letters, proposals, reports, contracts, etc.).
fall and spring semesters
1.5 credits per semester
one 1.5 hour meeting per week
22.5 class hours per semester

G92,93
Corporate Design
prerequisite: G41
This course will focus on the creation and application of designs within business and industry. Areas of study will include identification of client problems, definition of objectives to solve the problems, and the establishment of design strategies to accomplish the objectives. Specific emphasis will be placed on the analysis and development of corporate identity systems including the development of logotypes, stationery, signage systems, annual reports and forms. Also included will be graphic design applications to the various advertising, marketing and public relations pieces associated with corporate design. The course will expose the student to the unique aspects of design directed to identify, establish and promote the business community. Emphasis will be given to the role of the artist in the corporate design environment. Also stressed will be the interrelationships between the advertising, marketing, public relations and communications functions for which the designs are created.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

G96,97
Broadcast Advertising
prerequisite: G55
This course will explore and examine the creation of graphics for telecommunications media. Television (including cable and closed circuit), videotape and film will be addressed and students will be made aware of the techniques and applications utilized in these broadcast media. Problems unique to this industry will be discussed and their impact on design solutions explored. Included will be field trips to studios and locations that will expose the student to the wide range of tools and techniques used by professional film, video and A/V producers. Students will thus be given an opportunity to see commercials followed through all stages of production from storyboarding through production to distribution. New technologies in broadcasting and their effect on design will also be discussed.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

INTERIOR / ENVIRONMENTAL DESIGN DEPARTMENT

E08A
Introduction to Drafting
This course is intended for students entering the second year level interior design studios and drafting courses (E20, E22, E40). It will provide a basic introduction to the tools and techniques of architectural drafting. Areas to be covered include: drafting tools, floor plans, elevations, reflected ceiling plans, isometrics.
summer semester, 1 credit
five 3 hour meetings
15 class hours total

E12A
Environmental Control Systems: HVAC
An introduction to the mechanical systems of heating, ventilating and air conditioning of interior environments will be studied in lecture format. The quality of space and the implications mechanical systems have for environmental/human comfort will be addressed as pertinent issues for the interior design student and his or her own design work.
fall semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

E13A
Environmental Control Systems: Electricity, Lighting & Plumbing
An introduction to the control systems which regulate and nourish the built environment, such as electricity, lighting, plumbing and water systems. Issues relating to the quality of space as affected by control systems and the implications on design solutions will be pursued through an examination of interior design students' studio work as case studies.
spring semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

E14A
Lighting: Theory, Application & Design I
An introduction to the art and science of illumination. This lecture series will discuss lighting principles, the state of the art, and the application of lighting into interior environments for aesthetic, functional and spatial effects. Studio problems will be utilized for the discussion of lighting as well as fixture and source selection.
fall semester. 2 credits
one 2 hour meeting per week
30 class hours total

E15A
Acoustics: Theory, Application & Design
Lectures in sound principles, concepts and the state of the art. Theories as well as the applica-

tion of materials in interior space for sound control and space acoustics as they affect human experiences will be the vehicle of study for this course. Whenever possible studio problems will be used for discussion, demonstration and class projects.
fall semester, 2 credits
one 2 hour meeting per week
30 class hours total

E17A
Lighting: Theory, Aplication & Design II
prerequisite: E14A
A continuation of the introductory course on the art and science of illumination, with greater stress on applications. This lecture and workshop series will draw on the knowledge obtained in *Lighting: Theory, Application & Design I*, enabling the student to become more familiar with the procedures for designing, and the particular design criteria for, specific types of residential and commercial spaces.
spring semester, 2 credits
one 2 hour meeting per week
30 class hours total

E20
Interior Design Studio I
prerequisite: E08A or instructor permission
The first interior design studio in a series, this course will address itself to the understanding and meaning of three-dimensional, real space or the "built environment". An objective of the studio will be the student's ability to develop a methodical and rational approach to dealing with problems of light, shadow, color, texture, rhythm, pattern and volume in space. The elements of interior space and the planning of that space will be discussed in seminars and the design solutions particular to individual problems will be investigated through freehand drawing, drafting and models. Projects will be short in duration, sometimes complex in nature and dealing with both commercial and residential environmental situations.
fall semester, 3 credits
two 3 hour meetings per week
90 class hours total

E21
Interior Design Studio II
prerequisite: E20
Everything being best understood in its context, this design studio will further the investigations of *Interior Design Studio I* through a more complex series of problems of longer duration. Design methodology, spatial planning and environmental systems will become of greater importance in problems of commercial and residential spaces. As in the first studio, the objectives will be the student's understanding of and ability to effectively deal with interior problems of light, color, shadow, sound, texture and volume.
spring semester, 3 credits
two 3 hour meetings per week
90 class hours total

E22
Site Planning & Landscape Design
prerequisite: E08A or instructor permission
A course intended to introduce students of interior/environmental design to the fundamental principles, theories and resources necessary to establish a working vocabulary of site planning and landscape design. An understanding of site analysis, climatic conditions, vehicular and pedestrian traffic flow patterns as well as qualitative and documentable aspects of the landscaped/built environment interface enable the student to facilitate personal investigations into landscape design and eventually to effectively design with interior landscaped space.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E23
Landscape Design & Interior Plantings
prerequisite: E22
A continuation of the study and investigation of site planning and landscape design, this course is intended to further the student's knowledge and understanding of the theory, application and practice of landscape design in the interior/exterior interface. Through various projects relating to the design studios the student will develop an attitude toward the landscaped interior environment and pursue the study of interior plantings as elements of interior design.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E24
Furniture Design & Construction I
prerequisite: E41
A seminar/studio which will investigate the various materials and techniques used in the fabrication of furniture, as well as drawing and presentation techniques appropriate to this study. Through a series of design problems the student will develop the design process from concept to presentation. Lectures, field trips and class critiques aid the student in developing a thorough knowledge of the furniture design industry.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E25
Furniture Design & Construction II
prerequisite: E24
A continuation of the studies of *Furniture Design & Construction I*, this course will allow the student to pursue the design of various pieces of cabinetry, furniture and accessories pertinent to particular projects undertaken in the design studios. Where desirable, this course will work in conjunction with drafting courses in developing informational detailing.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E26
Interior Design Studio III: Commercial Design
prerequisite: E21, E41
This senior (third year) level design studio is a continuation of work done in previous design studios. Course assignments will deal with a variety of commercial interior spaces and clients, increasing in scope and program requirements. Problem solutions will be generated through a design methodology which includes program analysis, study of building con-

straints, space planning and the creation of total design concepts. Students will be encouraged to develop alternative schemes and will be given the opportunity to fully develop the most promising of such schemes, following objective analysis and comparison. Pertinent lectures are interspersed with individual and group critiques of student work.
fall semester, 2 credits
two 2 hour meetings per week
60 class hours total

E27
Interior Design Studio V: Commercial Design
prerequisite: E26
This second semester course in commercial design will continue the objectives of *Interior Design Studio III (E26)*. Problems will be increased in complexity and students will be asked to deal with increased constraints of available space and budget. In addition students will be required to develop more sophisticated solutions appropriate to the increasing complexity of the problems. A thesis project of the student's own selection will be included and will follow the steps taken by professional designers.
spring semester, 2 credits
two 2 hour meetings per week
60 class hours total

E28
Interior Design Studio IV: Residential Design
prerequisite: E21, E41
This course will address itself to the planning and design of residential structures. A survey of American residential styles from Colonial to contemporary times will be undertaken in conjunction with field trips. Design problems will address adaptive reuse, multi-family and single family housing, using drawings and models as tools.
fall semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

E29
Interior Design Studio VI: Residential Design
prerequisite: E28
A continuation of the studies of *Interior Design Studio IV*, this course will focus on contemporary residential buildings. The student will study and analyze a variety of current approaches to single family and multi-family residences. Two major design problems will be undertaken: one an attached housing complex and one single family residence.
spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

E30
Space Planning I
prerequisite: E21, E41
This course will deal with the pre-design issues of functional and physical space planning. In addition to a logical methodology for the precipitory reasons for design (drawing on client implied and inferred data bases) this course will explore the impacts, conflicts and related problems associated with the movement of people, equipment and their direct requirements. The course will follow both the case study method and analytical forecasting within a three-dimensional mode.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E31
Space Planning II
prerequisite: E30
A continuation of *Space Planning I*, this course will continue the investigation of specific functional and physical space needs. Included will be the study of "archetypal solutions" to functional types (conventional and open offices, hospitals, educational facilities, restaurants, etc.) in order that the student may develop creative proposals to alternative graphic solutions for similar functional uses.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E40
Contract Drafting I: Basic
prerequisite: E08A or instructor permission
A course designed to familiarize students with the basic concepts and equipment necessary for visualizing space and geometric objects in specific graphic illustrative terms known as plans, elevations and sections. The course aims to provide students with a working knowledge of the processes, graphic and reproductive, used to produce a basic set of contract drawings necessary in the planning and design of interior spaces for commercial or residential use.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E41
Contract Drafting II: Intermediate
prerequisite: E40
A continuation of the studies of *Contract Drafting I* with an emphasis on increasing sophistication in concepts, techniques and use of tools. In addition to floor plans, elevations and sections the student will be introduced to production manuals; the problems of electrical, lighting, telephone and furniture requirements; working with typical specifications and finish schedules. Projects included will sometimes involve problems initially encountered in *Interior Design Studios I* and *II*.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E42
Contract Drafting III: Advanced
prerequisite: E41
This course will serve as an extension of the studies of *Contract Drafting I* and *II*. Its objectives are the production of professional quality work for presentation and portfolio purposes. Class problems will refine drafting skills and will work in conjunction with some problems from *Interior Design Studios III* and *V*.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E43
Contract Drafting IV: Contract Documents
prerequisite: E42
Contract documents, which are perhaps better known as "working drawings" will be the focus of this course. Drawing on the student's prior background in drafting techniques, this course will continue the study of informational detailing in the pursuit of professional quality drawings which will document design work.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E44
Architectural Rendering I: Freehand Drawing
A course designed to introduce students to fundamental concepts, tools and techniques necessary for visualizing and representing three-dimensional space. The course is directed toward developing the ability to draw with speed and accuracy in three dimensions as well as increasing the student's spatial awareness and sensitivity.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E45
Architectural Rendering II: Design Drawing
prerequisite: E44
A continuation of *Architectural Rendering I* which will concentrate on developing the principles of design drawing. Heavy emphasis will be placed on trace overlays as this course will act primarily as a workshop and will strive to quickly produce a wide variety of design solutions through specific application of a complex graphic vocabulary.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E46
Architectural Rendering III: Mechanical Perspective
prerequisite: E45
An introduction to the study of mechanical perspective, isometric drawing techniques and axonometric drawing techniques. This course will utilize Interior Design Studio problems and will strive to develop skills for describing designed space with a wide range of graphic possibilities in a highly refined and specific manner. The course will also consider reproduction techniques, media and materials, photographic presentations, shade, shadow and rendering techniques.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E47
Architectural Rendering IV: Delineation
prerequisite: E46
A course aimed at producing students capable of a high resolution of graphic presentation of space. The student will pursue several projects from concept through design drawing to finished presentation drawing. Specific areas of study include: hardline drawings; detailed renderings; media and materials; delineation techniques for interior materials, textures, glass, water, sky and ground cover.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E60A
Interior Structural Systems: Basic Elements of Construction
A lecture course intended to introduce the interior/environmental design student to the foundations of contemporary technology and methods as they apply to the preliminary investigations of residential and commercial space and structures. The aim of this course is to make the student aware of the resources available and the limitations of construction techniques which ultimately affect any design solution.
fall semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

E62A
History of Architecture I
This course is the first part of a two semester survey of the history of architecture. Through a series of illustrated lectures, discussions and readings the course will pursue its primary aim of providing design students with a working knowledge of the major periods and movements in Western architecture. Based on the belief that architecture as a social art is an accurate and inevitable reflection of the civilization which produces it, consideration will be given to the political, social, economic and artistic climates in which the monuments studied were created. The first semester will cover developments from the ancient civilizations of Egypt, Greece and Rome through to the Baroque era.
fall semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

E63A
History of Architecture II
A continuation of *History of Architecture I (E62A)*, this course will review the major developments in architecture from the dawn of the modern world in the late eighteenth century to the present day. The course will conclude with an examination of the dilemma of contemporary architecture in the wake of the Modern Movement and will attempt to place current trends and thought in historical perspective.
spring semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

E64
Materials for the Interior Designer I
A course which investigates the construction, professional use and availability of a broad array of fabrics, wall coverings, flooring materials, fixtures and building materials which are available to the professional designer through manufacturers, representatives and wholesalers. The emphasis of the course will be placed on the use of materials in commercial interiors and their appropriateness in terms of environmental problems, building codes, etc.
fall semester, 1 credit
one 2 hour meeting per week
30 class hours total

E65
Materials for the Interior Designer II
prerequisite: E64
A continuation of the studies begun in *Materials for the Interior Designer I*, this course will increasingly stress the practical application of the knowledge and principles gained during the first semester. The goal of the course is the development of the student's awareness of and familiarity with available resources.
spring semester, 1 credit
one 2 hour meeting per week
30 class hours total

E67A
Interior Structural Systems: Structural Space
prerequisite: E60A
An examination of constructional elements and their effect on interior/architectural space and design. Elements examined will include doors, windows, stairs, elevators, plumbing fixtures and finish work. Studies will be supplemented by readings from *Building Construction Illustrated* by Francis D.K. Ching.
spring semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

E81A
Business Orientation & Professional Practice
prerequisite: senior status
A seminar/lecture course which addresses the realities of business practice in the interior design profession. The course will pursue topics which include contracts, business procedures and management, client relations and the basics of establishing and maintaining a business.
spring semester, 1 credit
one 1 hour meeting per week
15 class hours total

E82A
History of Furniture I
A study of furniture history from ancient Egypt through the twentieth century. A major consideration will be the social, economic and political factors which influenced the development of furniture styles. The first semester of the course will cover ancient Egypt, ancient Greece, ancient Rome and the Renaissance through the twentieth century in Italy and France.
fall semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

E83A
History of Furniture II
A continuation of the studies of *History of Furniture I*, this course will cover furniture styles in England (from the Renaissance on) and America (from the Colonial period on) and will include studies of Germany (the Bauhaus) and Scandinavia in the twentieth century. In addition, there will be a brief examination of Chinese and Japanese furniture design concepts and motifs.
spring semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

FASHION ILLUSTRATION DEPARTMENT

I02,03
Fashion Rendering I
This course will emphasize the development of drawing skills as they relate to the special requirements of the fashion field. A heavy emphasis will be placed on the human figure, both male and female, and its interpretation for fashion and advertising purposes. Included are studies in anatomical proportion, movement, foreshortening, facial expression and hair styles. Exercises in fabric rendering will explore techniques for rendering textures (e.g. cotton, wool, leather, velvet, knits) and patterns (e.g. stripes, floral prints, plaids, paisley) commonly encountered in professional work. Fashion related products and accessories such as jewelry, handbags, cosmetics and shoes will also be dealt with. The execution of these exercises will involve the student in the practical application of a wide variety of drawing media and techniques, ranging from simple line art to full-color renderings. Throughout, the emphasis will be placed on the preparation of camera-ready art work.
fall and spring semesters
3 credits per semester
two 3 hour meetings per week
90 class hours total

I04,05
Fashion Rendering II
prerequisite: I03
This course will continue the studies of *Fashion Rendering I* on a more sophisticated and professional level. A heavy emphasis will be placed on interpretive renderings of products and styles — i.e. learning how to effectively project both the literal reality and the desired image or impression simultaneously. Continuing studies of the human figure and fabric renderings will teach the student to deal creatively and originally with poses, textures and patterns. The ultimate goal of the course is the preparation of a professional quality portfolio of fashion illustrations.
fall and spring semesters
3 credits per semester
two 3 hour meetings per week
90 class hours total

I06,07
Fashion Layout I
This course will concern itself with the overall layout and design of fashion advertising pieces. Far more than good drawing is involved in the preparation of successful advertising and it is the goal of this course to make the student competent in dealing with these other elements. The course will therefore deal with problems which overlap with graphic design: problems in page organization, type measurement and specification, mechanicals and paste-up. Throughout the emphasis will be placed on the special problems encountered in fashion advertising. Such problems will include the effective arrangement of figures and products illustrated and the relationship between the illustration and other elements such as copy, logos and photographs.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

I08,09
Fashion Layout II
prerequisite: I07
A continuation of *Fashion Layout I*, this course will deal primarily with the practical application of the principles and skills learned in the prerequisite course. Assignments given will emphasize the production of finished layouts and will throughout stress an effective balance of drawing, type and space. Students will also be given an opportunity to expand their skills beyond the level of single page advertisements and into brochure and catalogue design. As with the senior level rendering course, this course will aim for the preparation of a professional quality portfolio.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

FINE ARTS DEPARTMENT

F02,03
Drawing Techniques II
Using the experience of the Foundation Program drawing courses as a basis, this course will delve further into a wide variety of drawing techniques and emphasize the development of aesthetic judgement and technical proficiency. Assignments will include exercises in composition, abstraction and color use.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F04,05
Drawing Ideas II
Individual directions and stylistic development will characterize the emphasis of this course. Students will develop a portfolio of drawings which explore a variety of drawing media and attitudes. Critiques will assess the effectiveness of student work and provide a basis for further studies.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F20,21
Non-Objective Painting
Through a study of several major schools of twentieth century painting students will develop an understanding of abstraction. Assignments will reflect the concepts being studied. The schools of painting included are Impressionism, the New York School, Cubism, Dada and Surrealism, Abstract Expressionism, Pop Art, Optical Art, Minimal Art and Conceptual Art.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F24,25
Concepts & Techniques of Painting I
This course is designed to give the student, through a series of problems, an opportunity to gain additional knowledge of and proficiency in the use of watercolors, oils and acrylics. Assignments will include exercises in both representational and semi-abstract approaches. Each member of the class will be tra¹ned in sound technical approaches to the subject and the media.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F26,27
Concepts & Techniques of Painting II
prerequisite: F25
This course for senior students is designed to give the student a greater degree of flexibility in pursuing individual directions. Themes and concepts will be left largely to the student and the course will concentrate on the refined application of a variety of painting media, including oils, acrylics, watercolors, stains, collage, photographs and combinations of these.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F50
Basic Silkscreen Techniques
The technical and aesthetic possibilities of a variety of silkscreen techniques will be explored in this introductory course. Fine arts and commercial uses of the medium will be considered, including cut paper stencils, cut film stencils, single and multi-color prints and an introduction to photographic techniques. Individual and group criticisms will evaluate the student's work and progress.
fall semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

F51
Intermediate Silkscreen Techniques
prerequisite: F50
Students will continue to work with the techniques introduced in *Basic Silkscreen Techniques* and will broaden their range of proficiency and expression through an in-depth study of photographic techniques, lacquer film stencils and other more experimental techniques.
spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

F52,53
Advanced Silkscreen
prerequisite: F51
Students will concentrate on the production of print editions of professional quality which are clear expressions of their personal application of the possibilities of the medium of silkscreen. In addition several new techniques will be introduced: direct emulsion photostencils, lift transfers, drypoint positives, litho crayon and touche, halftones and halftone color separations.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F54
Basic Printmaking Techniques
In this course students will be introduced to a variety of printing techniques including line etching, drypoint and aquatint with various materials used as grounds. Also introduced will be woodblock and linoleum printing techniques to give the student a broad range of expression.
fall semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

F55
Intermediate Printmaking Techniques
prerequisite: F54
Students will expand their use of the techniques introduced in *Basic Printmaking Techniques* and will select one medium for an intense investigation of its potential. The goal of the course is a portfolio of prints of professional quality.
spring semester, 1.5 credits
one 3 hour meeting per week
45 class hours total

F56,57
Collagraph Printing
This course will introduce students to the newest form of printmaking — the collagraph. The collagraph is a hand-inked print on paper, the impression being made by a glued assemblage of collage mounted on a firm base of masonite or cardboard. Since the plate can be made from found materials it allows for great flexibility of expression. The course will focus on intaglio and relief inking and printing techniques available to the collagraph printer. Also included will be etching inks (both water and oil based), color blending, multiplate printing, registration, viscosity printing, etc. The facts and fallacies of edition printing with all its pitfalls and misunderstandings will also be discussed.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F60,61
Life Drawing II: Rendering
Building on the Foundation Program course in life drawing this course will continue to build insights and abilities in drawing from the nude and draped model. Proportion, foreshortening, the use of space, compositional problems and anatomical structure will all be considered in relation to a growing familiarity with a variety of drawing techniques and media.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F62,63
Life Drawing III: Rendering
prerequisite: F61 or F69
Designed for senior students who are pursuing fine arts or illustration, this course will stress independent yet disciplined studies based on the model. Emphasis will be placed on the application of a wide variety of media to a series of longer poses.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F68,69
Life Drawing II: Concepts
This course will focus on the study of the nude in relation to the history of the use of the nude in art. The styles of contemporary and past artists will be discussed in relation to the student's own progress in making use of the nude as a vehicle for expression. Both representational and more abstract techniques will be studied and practiced.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F70,71
Life Drawing III: Concepts
prerequisite: F61 or F69
This course is designed for senior students whose drawing abilities have reached an advanced level and will stress the use of the model as the starting point for interpretive drawing and illustraton. A continuing historical study of the use of the figure will suggest styles and approaches to be explored.
fall and spring semesters
1.5 credits per semester
one 3 hour meeting per week
45 class hours per semester

F88A
History of 19th Century Art
An introduction to significant movements and artists in 19th century European and American art history. The course will consider the movements of Neoclassicism, Romanticism, Realism, Impressionism and Post-Impressionism in painting, architecture and sculpture from 1785 to 1900. Emphasis will be on painting and painters from Jacques Louis David to the early work of Pablo Picasso. Architecture and sculpture lectures will focus on American contributions. The course will rely heavily on slide lectures.
fall semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

F89A
History of 20th Century Art
A survey of art history from 1900 to the present. This course will focus on the artistic realms of expressionism, abstraction, fantasy and realism, including such subgroups as the Fauves, the Stieglitz Group, Cubism, Dadaism, Surrealism, Abstract Expressionism, Pop art and Op art. Parallel developments in contemporary painting, sculpture and architecture will be discussed. The course will rely heavily on slide lectures and supplementary readings.
spring semester, 1.5 credits
one 1.5 hour meeting per week
22.5 class hours total

RT2,3
Research Tutorial
The highly motivated, inquisitive student will sometimes find that a specific direction of study in which he or she is interested is not covered by an existing course at NESA/D. For example, an Interior/Environmental Design student may desire to develop his or her ability to photograph interior and architectural space, and although this area of photography may have been introduced in an existing photography course, no course is currently offered which covers the subject in depth. In order to accomodate such students NESA/D has developed the Research Tutorial. Working closely with a faculty advisor a student will write a clearly defined program of study, drawing on the resources available at NESA/D and elsewhere. Such a proposal will then be presented to the appropriate Department Chairman and the Administration. If found acceptable, the student may then pursue this individually designed program of study. At the end of the semester the student's work will be evaluated and appropriate credit given. Only full-time students in good standing may apply for Research Tutorial and a maximum of two credits per semester will be given. All Research Tutorial proposals must have clearly defined objectives, methods and schedules and must demonstrate significant professional/vocational relevance. All such proposals must be approved by a faculty advisor, the appropriate Department Chairman and the Administration.

WS
Work-Study
The Work-Study Program of The New England School of Art & Design is a program which is designed to give senior students experience in and exposure to the realities of the professional world of art and design. Under this program a student may be placed with an agency, studio, business firm, etc. whose work is directly related to the student's major field of study. In such settings students work on a part-time basis and function essentially as apprentice employees. Participating students receive credit for such work, the amount of credit being dependent on the amount of time devoted to Work-Study. This program is open to full-time students only and is ordinarily limited to seniors. Participating students may substitute Work-Study for elective courses, but may not be released from required courses of their Department. Students may earn no more than 6 credits for Work-Study and one credit will be given for every 45 hours of Work-Study. All Work-Study time must be confirmed in writing in order for credit to be given. All Work-Study arrangements must be approved by the appropriate Department Chairman and the School prior to student participation. The objectives of the Work-Study Program are purely educational in nature and therefore students may not be paid for their Work-Study time (i.e. that time for which they are receiving credit).

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REQUIREMENTS AND POLICIES

Requirements for Graduation

A minimum of 76 credits is required for graduation. In addition, students must have an overall credit weighted grade point average of at least 2.0 and must have satisfied the course requirements of their chosen Major Program. Substitutions for departmentally required courses may be made only with the prior written approval of the appropriate Department Chairman and the Administration. Senior students must maintain a senior year (i.e non-cumulative) grade point average of at least 2.3 and must earn a grade of C or better in all senior level courses required by their Major Department in order to be considered eligible for graduation. Please see *Departments/Course Requirements* for details regarding departmental requirements.

Good Standing

In order to be considered in Good Standing students must maintain a cumulative, credit weighted grade point average of at least the following:

Freshmen: 1.7
(students who have earned 0 to 21 credits)
Juniors: 2.0
(students who have earned 22 to 47 credits)
Seniors: 2.0
(students who have earned 48 or more credits)

Dismissed students and students placed on Probation for two or more consecutive semesters may not be considered to be in Good Standing until such time as they complete at least 6.0 credits beyond the date of Dismissal or second semester of Probation with a grade point average of at least 2.3 for those credits.

Satisfactory Progress

Full-time students (students registered for 12 or more credits per semester) will be considered to be making Satisfactory Progress when they are in Good Standing and have earned the following minimum number of credit hours:

After 1 semester: 10	After 2 semesters:22
After 3 semesters: 34	After 4 semesters: 48
After 5 semesters: 62	After 6 semesters: 76

Part-time students (students registered for less than 12 credits per semester) will be considered to be making Satisfactory Progress when they are enrolled on at least a half-time basis (6 credits minimum per semester), are in Good Standing, and have earned the following minimum number of credit hours:

After 1 semester: 5	After 2 semesters: 11
After 3 semesters: 17	After 4 semesters: 23
After 5 semesters: 29	After 6 semesters: 35
After 7 semesters: 41	After 8 semesters: 48
After 9 semesters: 55	After 10 semesters: 62
After 11 semesters: 69	After 12 semesters: 76

GRADES

Letter Grades

Students are graded in each course with one of the following letter grades: A (outstanding), B (good), C (average), D (poor), F (failing), P (passing), W (withdrew), WF (withdrew failing), INC (incomplete).

Numerical Values

The letter grades of A, B, C, D and F have numerical values of 4, 3, 2, 1 and 0 respectively. A" + " notation will add 0.3 to the numerical value of a letter grade (e.g. B + equals 3.3) and a " – " notation will similarly subtract 0.3 (e.g. B– equals 2.7). Please see explanations below regarding P, W, WF and INC.

Passing

A grade of P (passing) may be issued for seminars, work-study or research tutorials. Courses in which a grade of P is received earn credit, but are not used in calculating grade points or grade point average since a grade of P has no assigned numerical value.

Withdrawals

Students may withdraw from any course at any time. Students withdrawing from a course or courses must so inform the School in writing. Withdrawal will in all cases be dated from the last date of actual attendance. If withdrawal occurs within the first 50% of the semester a grade of W (withdrew) will be issued for the course or courses concerned. W is a non-punitive grade and courses in which a W is received are not included in semester or cumulative totals of course credits, grade points or grade point average. If withdrawal occurs after 50% of the semester a grade of W or WF (withdrew failing) may be issued, depending on the student's standing in the course at the time of withdrawal. Students withdrawing in unsatisfactory standing will receive a grade of WF. WF is a punitive grade with a numerical value of 0 and courses in which a grade of WF is received are included in semester and cumulative totals of course credits, grade points and grade point average.

Incompletes

A grade of INC (incomplete) may be issued in cases where a student is unable to complete all required assignments on time due to extenuating circumstances (e.g. illness, emergencies). In such cases an extension of up to 30 days from the issuance of grades may be granted in order to permit the student to complete all course requirements. Failure to make up required assignments within the 30 day period will result in a grade of F (failing) being given. In order for a grade of INC to be issued students must submit a Petition for Incomplete Status together with a written explanation of the extenuating circumstances involved prior to the conclusion of the semester. All incompletes are subject to Administration approval. A grade of INC is temporary and will be changed to a final letter grade at the end of the 30 day extension period. Regardless of extenuating circumstances students who have not met minimum attendance requirements (see *Attendance* above) will not be eligible to receive a grade of INC.

Grade Points

Grade points are determined by multiplying course credits by the numerical value of the grade issued. Courses in which a grade of P or W is received are not included in grade points since no numerical values are assigned to these grades.

Grade Point Average

The semester grade point average is determined by dividing total grade points for the semester by total course credits for the semester. The cumulative grade point average is determined by dividing total grade points to date by total course credits to date. Courses in which a grade of P or W is received are not included in the grade point average since no numerical values are assigned to these grades. A grade point average is not calculated for students with outstanding incompletes.

CREDITS

Course Credits

In the case of studio courses a credit is defined as a total of 30 clock hours of class time, or two class hours per week for a semester (15 weeks). All courses are studio courses unless otherwise indicated by the letter "A" (academic) following the course code. In the case of academic courses (i.e. those with the letter "A" following the course code) a credit is defined as a total of 15 clock hours of class time, or one class hour per week for a semester (15 weeks). Students may register for no more than 6 credits of academic courses per semester.

In addition to the class hours described above, a typical studio course will involve an estimated 15 hours minimum of outside preparation, research and practice time per credit, or one hour per week for the semester for each credit. A typical academic course will involve an estimated 30 hours minimum of outside preparation, research and practice time per credit, or two hours per week for the semester for each credit. Thus, in the case of both studio and academic courses, one credit represents 45 hours of course involvement (in-class instructional time plus outside preparation, research and practice time), or three hours per week for the semester. Concurrently, Work-Study/Laboratory credits represent 45 hours of Work-Study time per credit, or three hours per week for the semester. Work-Study/Laboratory time must be confirmed in writing for credit to be granted.

Credit Earned

Credit earned is the credit awarded a student upon completion of a course and is equivalent to course credit when any of the following letter grades are issued: A, B, C, D, P. No credit is earned for courses in which a grade of F, W, WF or INC is received.

Attendance

Attendance is the student's responsibility and will be considered a factor in determining final standing. Students with three or more absences from any one course in a single semester may be placed on Probation and students with five or more absences from any one course in a single semester will automatically be considered to have failed the course in question. Since this policy represents the absolute minimum acceptable attendance standard and since it often falls short of what is realistically appropriate for a particular course, individual instructors are permitted to apply more stringent attendance requirements to their individual courses, provided they have so notified their students and the Administration in advance. Faculty members are in general advised to consider three classes per semester the maximum acceptable number of absences in a single semester. Where scheduling permits students may, with the permission of the instructor or instructors concerned, make up missed classes by attending other sections of the same course. Students arriving one half hour or more after the scheduled beginning of a class will be marked absent.

Prerequisites

Where applicable, specific course prerequisites are listed with individual course descriptions. Please see *Course Descriptions* for details. Most courses in the Departments of Graphic Design, Interior/Environmental Design, Fashion Illustration and Fine Arts have as a prerequisite the completion of the Foundation Program or its equivalent. Exceptions to this provision may be made with the permission of the instructor or instructors concerned. Courses listed under the Foundation Department have no specific prerequisites (except where noted) other than normal admissions requirements. Please see *Admissions* for details. Eligibility for registration in Major Department courses with specific prerequisites requires that a grade of C or better be earned in the prerequisite course. This provision may be waived only with the permission of the appropriate Department Chairman and the instructor concerned.

Dean's List

The Dean's List contains the names of students who have a credit weighted grade point average of 3.3 or higher for the semester, with no grade below C. A student must be making Satisfactory Progress and carrying a minimum of 12 credits to be considered eligible.

Probation

Students may be placed on Probation for failing to remain in Good Standing, for failure to maintain Satisfactory Progress, for receiving a grade of F in any course, for receiving a grade below C in any departmentally required course, for having three or more absences from any course in a single semester, or for overall poor performance which is judged to place the student in academic danger. Students placed on Probation will be required to maintain a perfect record of attendance and are liable to Dismissal should they fail to observe this provision. When imposed during the course of a semester the Probationary period will include the remainder of the semester and when imposed at the end of a semester the Probationary period will include the following semester.

Dismissal

A student may be dismissed from Diploma Candidate status by majority vote of the Committee on Academic Standing for failure to maintain Satisfactory Progress, for two consecutive semesters of Probation, for three semesters of Probation in any sequence, or for failure to observe the provisions of Probation. Dismissed students may, at the discretion of the Committee on Academic Standing, be permitted to continue as Part-Time/Special students under the Non-Diploma Program (see *Programs of Study*) but credits earned after the date of Dismissal may not be applied toward Requirements for Graduation until such time as the student has successfully petitioned for reinstatement as a Diploma Candidate. A petition for reinstatement as a Diploma Candidate may not be submitted to the Committee on Academic Standing until such time as the dismissed student has completed at least 6.0 credits as a Part-Time/Special student with a grade point average of at least 2.3 for those credits. All decisions regarding reinstatement are subject to majority vote of the Committee on Academic Standing and the decision of the Committee on Academic Standing, after hearing all parties concerned, shall be considered final. In addition the School reserves the right to withdraw the privilege of enrollment from any student whose activities or behavior are disruptive of the ongoing educational and professional life of the School, or from any student who fails to meet his or her financial obligations to the School in a timely manner.

Transcripts

Graduates, students and former students may receive one free transcript of grades for all courses taken at The New England School of Art & Design. There will be a charge of $2.00 for each additional copy. All requests for transcripts must be submitted in writing.

Student Work

The School reserves the right, with the permission of the student, to retain two pieces of each student's course related work annually without remuneration to the student.

Committee on Academic Standing

The Committee on Academic Standing is charged with administering, interpreting and applying academic policies and requirements. The Committee is the final authority in all matters pertaining to academic policy; no individual has the authority to change, alter, make substitutions for or grant exemptions from currently published requirements and policies without the expressed consent of the Committee. The Committee on Academic Standing is comprised of all Department Chairpersons and Co-Chairpersons, the President, the Vice President, the Director of Admissions and the Financial Aid Officer.

Financial Information

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TUITION AND FEES 1982-83

Application Fees

Full-Time Diploma Programs	$20.00
Part-Time/Special Students	10.00

Full-Time Diploma Programs	*per semester*
Tuition	$1525.00
General Fee	105.00
Student Association Fee	20.00
Total	*$1650.00*

Total tuition and fees for a school year (2 semesters) will be double the semester amount or $3300.00.

Part-Time/Special Students	*per semester*
Tuition per credit:	
Studio Courses	$164.00
Academic Courses	82.00
Student Association Fee	20.00

Total tuition per semester for Part-Time/Special students will necessarily depend on the course or courses for which the student is registered and may be determined by multiplying the above charges by course credits. Tuition for a school year will be double the semester amount. All courses are studio courses unless otherwise indicated by the letter "A" following the course code. Academic courses are those with the letter "A" following the course code. Please consult *Course Descriptions* for individual course credits. The Student Association Fee is required only of students registered for 6 or more credits in a given semester.

Penalty Charges

Late Registration Fine	$10.00
Charge for redeposit of checks	7.50

The charge for failure to notify the School of withdrawal will be 5% of semester tuition or $25.00, whichever is less. See *Withdrawal* below for explanation.

Terms

Enrollment Contract: All students will receive a copy of an Enrollment Contract appropriate to the Program for which they have been accepted at the time of formal notification of acceptance. The Enrollment Contract specifies in detail all terms, conditions, requirements and charges involved in enrollment at The New England School of Art & Design. All students (joined by parent or legal guardian if they are not of legal age) are required to sign the appropriate Enrollment Contract and return it to the School prior to entering classes.

Method of Payment: Total tuition and fees due for a semester must be paid on or before the Payment Deadline of the semester in question. Tuition and fees may be paid for an entire school year by simply doubling the semester charges stated above. Students may not attend classes until all tuition and fees have been paid.

Payment Deadline: The Payment Deadline for each semester is published as part of the School Calendar and is included in the catalogue appropriate to the Program or Division for which the student is registered. Persons paying after the Payment Deadline will be subject to a $10.00 Late Registration Fine.

Advanced Tuition Deposit: Accepted applicants are required to pay an Advanced Tuition Deposit of *$100.00 within one month* of formal notification of acceptance in order to guarantee their place in the entering class. This deposit is deducted from total tuition and fees due for the semester. In addition, returning students are required to pay an Advanced Tuition Deposit of $100.00 at least 15 days prior to the end of the school year for re-entrance the following school year. This is likewise deducted from total tuition and fees for the semester. Evening and Summer Division students are not required to pay an Advanced Tuition Deposit.

Tuition and fees are subject to change with thirty days prior notice. However, tuition and fees will not be changed during the course of a semester.

Explanation of Fees

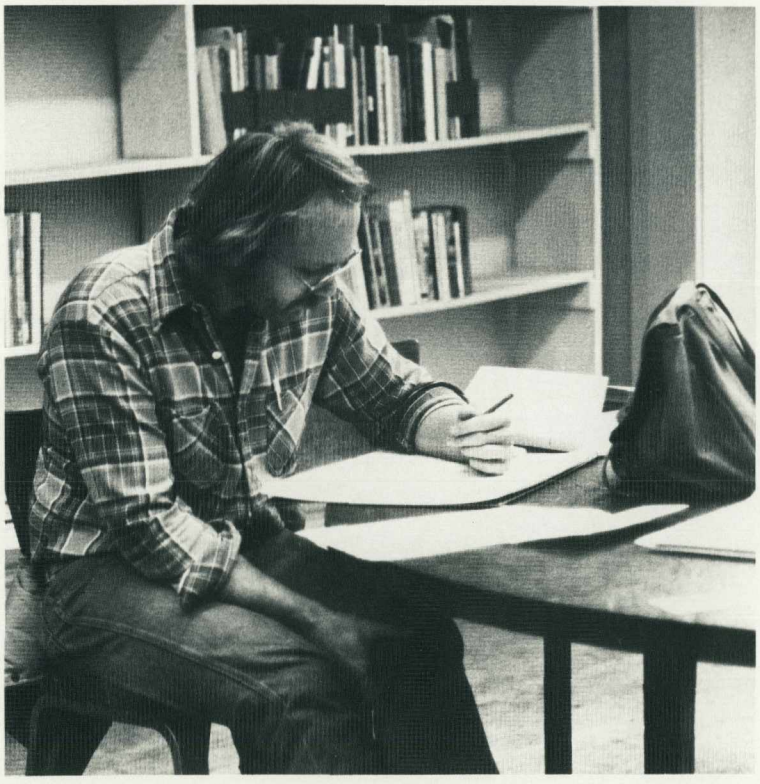
General Fee: The General Fee covers School expenditures for materials, equipment and services directly related to class use. Examples of items included are: chemicals for photography, printmaking, typesetting, blueprinting, photostating; the purchase and maintenance of audio-visual equipment, darkroom equipment, the photostat camera, the phototypesetter, the blueprint machine; fees for models, lockers, diplomas, graduation. In addition the General Fee covers Museum of Fine Arts passes for full-time students and identification cards for all new full-time students. Only full-time students are required to pay the General Fee.

Student Association Fee: The Student Association is the student government of The New England School of Art & Design and is composed of elected representatives of the student body. Student Association Fees are collected by the School as a matter of convenience, but all Student Association Fees are the property of the Student Association and are administered by the Student Association. The Student Association Fee is required of all students registered for 6 or more credits per semester.

Application Fees: The Application Fees are required of all persons making initial application to any Program of Study offered by the School. The Application Fees are non-refundable.

Withdrawal

Students may withdraw from any Program or course at any time. Students wishing to withdraw must inform the School in writing of their intention to withdraw. Withdrawal will in all cases be dated from the last day of actual attendance by the student. However, failure to notify the School of withdrawal in writing within 15 days of the last actual attendance will make the student liable to an additional penalty charge of $25.00 or 5% of the semester tuition, whichever is less. *Notice of withdrawal must be mailed Certified to: The New England School of Art & Design, 28 Newbury Street, Boston, Massachusetts 02116.*



Refunds

All refunds are calculated on a semester basis (normally 15 weeks of classes for daytime Programs; 10 weeks for Evening or Summer Divisions). Withdrawing students will receive refunds of tuition and fees according to the following schedule within 30 days of the receipt of notice of withdrawal. This policy (as stated below) applies to all students in all Programs and courses.

1) If withdrawal occurs within 3 days after signing the Enrollment Contract and/or making initial payment, but prior to the beginning of classes, all tuition monies paid will be refunded.
2) If withdrawal occurs later than 3 days after signing the Enrollment Contract and/or making initial payment, but prior to the beginning of classes, the School will retain 15% of the semester tuition or $100.00, whichever is less.
3) If withdrawal occurs during the first week of classes the School will retain 15% of the semester tuition.
4) If withdrawal occurs after one week of classes, but within the first 25% of the semester, the School will retain 30% of the semester tuition.
5) If withdrawal occurs after 25% of the semester, but within the first 50% of the semester, the School will retain 55% of the semester tuition.
6) If withdrawal occurs after the first 50% of the semester there will be no refunds.
7) In the event of prolonged absence (i.e. 15 consecutive school days with no recorded attendance) with failure to notify the School in writing of withdrawal, it will be assumed the student has withdrawn as of the last day of actual attendance.
8) Refunds of the General Fee and any other fees applicable to the Program or courses (except the Application Fees) will be calculated according to the schedule described above for tuition.
9) The Application Fees are non-refundable.

ESTIMATED STUDENT EXPENSES

The expenses listed below are not included in tuition and fees and represent school related expenditures which a typical student may reasonably expect to incur. The amounts listed are estimates; actual amounts will vary widely according to the Program or course for which the student is registered and also according to student use and maintenance.

Full-Time Diploma Programs	*per semester*
Art Supplies*	$500.00
Books	60.00
Total	*$560.00*

*Students enrolled in the Foundation Program should, in general, allow approximately 25% more than this figure (i.e. $625.00 per semester total) for art supplies.

Part-Time/Special Students	*per semester*
Art Supplies per course	$50.00
Books per course	15.00
Total per course	*$65.00*

FINANCIAL AID

Financial Eligibility

In general we would encourage all persons who feel they have a legitimate financial need to apply for financial aid. Most financial aid awards are determined on the basis of a detailed needs analysis which takes into account many factors other than simple annual income (e.g. assets, debts, dependents, marital status, other family members in college, changes in financial status, etc.) and it is therefore inadvisable for one to assume that he does or does not qualify for financial aid. The simple fact is that there is only one definite way of determining whether or not a student is eligible for financial aid—and that is to apply.

Applying for Financial Aid

All students intending to apply for financial aid of any kind in order to attend The New England School of Art & Design are required to file an Application for Federal Student Aid (AFSA) with the Office of Federal Student Aid Programs. The Application for Federal Student Aid form is available at most high school or

college guidance offices, at many U.S. Post Offices, and at NESA/D. Massachusetts residents wishing to apply for the Massachusetts State Scholarship Program must also submit a Massachusetts Financial Aid Form (MFAF) which may be obtained from the Massachusetts Scholarship Office, most Massachusetts schools and colleges, or NESA/D. Applicants from other states should contact their state scholarship offices for information about and the appropriate forms for their state scholarship program. In addition to submitting the Application for Federal Student Aid, applicants for Guaranteed Student Loans (GSL) must obtain the necessary loan application forms from banks and lending institutions. Veterans should contact the Regional Office of the Veterans Administration.

Students with previous post-secondary (college level) education are required to provide NESA/D with certified Financial Aid Transcripts (FAT) from all schools and colleges attended beyond the high school level. This regulation applies to all students with previous post-secondary education, regardless of whether or not financial aid was received. Financial Aid Transcripts may be obtained by making a written request to the Financial Aid Office of any and all post-secondary institutions attended.

Receiving Financial Aid

In general, financial aid programs are intended to help students attain specific educational, professional or vocational goals, and the awarding of funds from such programs is contingent on the student's continued progress toward achieving those goals. Therefore, in addition to requiring that students meet certain standards of financial eligibility, most major financial aid programs require that students maintain Satisfactory Progress and be enrolled on at least a half-time basis. Any NESA/D student who fails to maintain Satisfactory Progress (as defined in this catalogue under *Academic Information* and as specified in the Enrollment Contract) and/or who fails to maintain enrollment on at least a half-time basis (defined as registration for a minimum of 6 credits per semester) will be ineligible to receive Title IV funds (Pell Grants, Guaranteed Student Loans, ALAS loans).

Pell Grant (Basic Grant) Program

The Pell Grant (Basic Grant) Program is a Federal student aid program administered by the Office of Federal Student Aid which provides financial assistance for students who meet eligibility requirements. Awards are in the form of grants which need not be repaid. Awards for the 1981-82 school year ranged from $200 to $1670 and it is estimated that awards for the 1982-83 school year will be approximately the same. Pell Grants are determined on a school year basis, but awards are disbursed on a semester basis, one half of the school year amount being credited to the qualifying student at the beginning of each semester. In order to receive a Pell Grant applicants must be undergraduate students who have not received a Bachelor's degree, who maintain Satisfactory Progress, and who are enrolled on at least a half-time basis. Persons wishing to apply for a Pell Grant must file an Application for Federal Student Aid (see *Applying for Financial Aid* above). Within six weeks of filing, a Student Aid Report (SAR) will be issued to the applicant. The SAR will include a Student Aid Index (SAI) which is simply a number used to determine whether or not the applicant is eligible for a Pell Grant. If the Student Aid Report (SAR) indicates that one is eligible for a Pell Grant, it should then be submitted to the School's Financial Aid Officer in order that the amount of the award may be determined. The lower the Student Aid Index (SAI), the higher the Pell Grant award will be.

Guaranteed Student Loans (GSL)

The Guaranteed Student Loan Program (the Massachusetts adjunct of which is called the Higher Education Loan Program or HELP) is a program which provides Federally guaranteed low interest loans of up to $2500 per school year for students who meet eligibility requirements. Repayment does not begin until six months after a student has graduated or withdrawn and up to ten years are allowed for repayment. In addition to providing low interest rates (currently 9% per annum) GSL loans provide a Federal interest subsidy which pays the interest on the loan while the student is in school. All students applying for GSL loans must complete a certified needs test. If the needs test establishes that the student's family had adjusted gross income of less than $30,000 per year, the student will automatically be

considered eligible for a GSL loan. Students from families with adjusted gross income of more than $30,000 per year will be required to submit the needs test to the School's Financial Aid Officer in order to determine their eligibility for a GSL loan. The needs test will be used to establish the student's expected family contribution according to Federal Student Aid guidelines. If the anticipated cost of education (including tuition, fees, room, board, supplies) is higher than the expected family contribution, the student will be considered eligible for a GSL loan even though his/her family's adjusted gross income is over $30,000 per year. In order to receive a GSL loan students must maintain Satisfactory Progress and be enrolled on at least a half-time basis. GSL loans are secured through participating banks and lending institutions and persons wishing to apply should obtain an Application for Guaranteed Student Loan from such institutions. GSL applicants must also file an Application for Federal Student Aid (see *Applying for Financial Aid* above) since this may be used by the Financial Aid Officer in determining the student's expected family contribution. Students with previous post-secondary education are also required to submit a Financial Aid Transcript (see *Applying for Financial Aid*). Please note that the School's Financial Aid Officer cannot certify a GSL application until such time as the student has been accepted and the Advanced Tuition Deposit paid.

Auxiliary Loans to Assist Students (ALAS)

The Auxiliary Loans to Assist Students Program (the Massachussetts adjunct is called Parent Loans for Undergraduate Students or PLUS) provides loans of up to $3000 per school year to the parents of eligible undergraduate students. Independent students can also qualify for ALAS or PLUS loans. These loans are designed as an alternative for parents and independent students who may not qualify for other types of aid, and as a supplementary source of funding for those who may require additional assistance. ALAS or PLUS loans differ from GSL loans in two major respects: the interest rate charged is 14% and repayment begins within 60 days of the original date of the loan. Persons interested in applying for ALAS or PLUS loans should obtain the necessary application forms from participating banks and lending institutions. Students with previous post-secondary education will also be required to submit a Financial Aid Transcript (FAT). Please note that the School's Financial Aid Officer cannot certify ALAS or PLUS loans until such time as the student has been accepted and the Advanced Tuition Deposit paid.

Massachusetts State Scholarships

The Massachusetts State Scholarship Program provides tuition assistance of up to $900 per school year for students who meet eligibility requirements. Applicants for this program must be Massachusetts residents and must be enrolled as full-time undergraduate students. Students may apply by filing the Massachusetts Financial Aid Form (MFAF) by March 1 in order to be considered a candidate for the upcoming school year which begins in September. Many states now have similar scholarship programs for residents and out of state students are advised to contact their state scholarship office for information and appropriate forms.

Veterans

The New England School of Art & Design is approved for veterans training. Eligible veterans planning to use their VA benefits to help finance their education should contact the closest Regional Office of the Veterans Administration for information regarding procedures and requirements. Please note that although VA benefits are paid to veterans on a monthly basis, the School requires full payment prior to the beginning of each semester and cannot accept monthly payments. Also, before an Enrollment Certification can be issued by the School the veteran must have been accepted and have paid the Advanced Tuition Deposit.

Other Sources of Financial Aid

Applicants for financial aid should be aware that in addition to the government sponsored programs listed above there are many private organizations which have programs designed to assist students and parents in financing educational expenses. Such organizations may include associations, clubs, fraternal orders, churches, trusts and foundations. Students are encouraged to research such possibilities, but the School can offer little assistance in identifying and locating sources appropriate to an individual student.

Admissions

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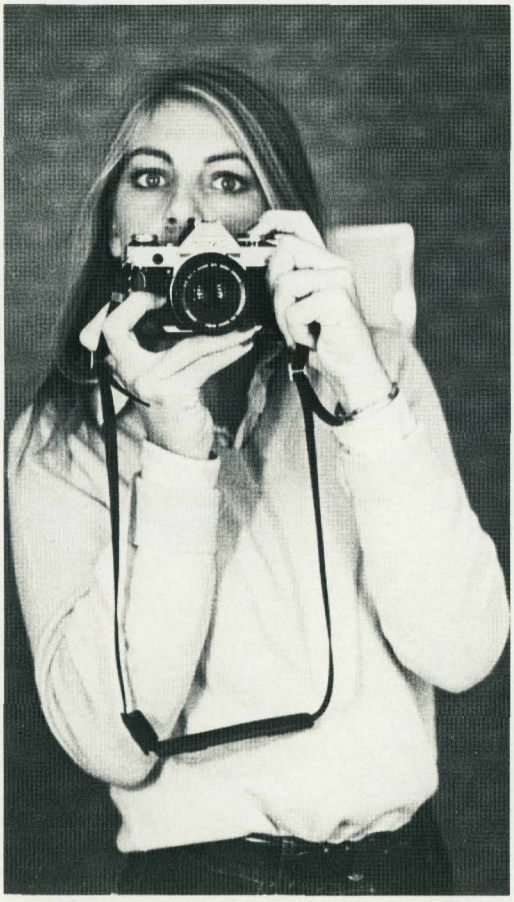
ADMISSIONS POLICIES

Information and Visits

The Admissions Office welcomes the opportunity to provide interested persons with information about the School at any time. However, in order that you may be fully and accurately informed we strongly recommend that you personally visit the School and speak with a member of our staff. Applicants are also encouraged to allow time to speak with current students and/or faculty. To arrange an appointment please call the School at (617) 536-0461. It is not the School's practice to review portfolios of non-applicants. Please address all requests for information to: *Director of Admissions, The New England School of Art & Design, 28 Newbury Street, Boston, Massachusetts 02116.*



Admissions Objectives

It is the fundamental objective of The New England School of Art & Design to provide students with a sound professional education in the intellectual, aesthetic and practical skills necessary for the success of working professional artists and designers. The School welcomes applications from persons whose goals are consistent with this basic institutional objective and whose abilities and background indicate the capacity to substantially benefit from NESA/D programs. The New England School of Art & Design is rigorously demanding of its students' time, energy and talents and applicants must be prepared to meet such demands. The admissions policies and procedures outlined below are therefore designed to give applicants the opportunity to present and explain their goals and qualifications fully in order that the School may make a fair and reasonable decision regarding any applicant while insuring continued adherence to standards appropriate to a professional school of art and design.

Nondiscriminatory Policy

The New England School of Art & Design admits students of any race, color, sex, creed, national and ethnic origin to all the rights, privileges, programs and activities generally accorded or made available to students at the School. It does not discriminate on the basis of race, color, sex, creed, national and ethnic origin in the administration of its educational policies, admissions policies, scholarships and loan programs, and other School administered programs.

Eligibility

All candidates for admission must be high school graduates or possess the equivalent of a high school education. Exceptions to this rule may be made for applicants of unusual motivation or ability at the discretion of the Admissions Committee. Such applicants may only be admitted as Special Students under the Non-Diploma Program. However, they may petition, at a later date, for recognition as Diploma Candidates, provided they have in the meantime earned a high school diploma or its equivalent. Please see *Admissions Procedures* for additional information regarding eligibility requirements specific to the various categories of admission.

Spring Semester Admissions

Candidates for admission as full-time Diploma Candidates are ordinarily accepted only for the Fall semester since the Spring semester programs in all departments presume the background of the Fall semester programs. However, students with comparable background from other art schools or colleges may be considered for Spring semester admission. Part-time students may be accepted for either the Fall or Spring semesters.

Application Deadline

Applications for admission in a specific school year or semester may be submitted at any time prior to the beginning of that school year or semester. Space limitations, however, make it highly advisable that applications for admission to full-time Diploma Programs be submitted at least two full months in advance of the beginning of the semester.

Acceptance/Rejection

The New England School of Art & Design uses a rolling admissions plan and all applicants will be notified of acceptance or rejection within 30 days of the date of completion of the appropriate admissions procedures outlined in this catalogue. No admissions decision can be made until such time as all admissions procedures, including the interview and portfolio presentation, have been completed. Exceptions can be made only in cases where there are legitimate extenuating circumstances which make completion of the normal admissions procedures impossible. In such cases the Director of Admissions may waive or make substitutions for certain requirements.

Advanced Tuition Deposit

Accepted applicants are required to pay an Advanced Tuition Deposit within 30 days of the date of written notification of acceptance in order to guarantee their place in the entering class. An extension of one month may be granted under unusual circumstances with the permission of the Director of Admissions. Please see *Financial Information* for details regarding payment of the Advanced Tuition Deposit. Evening and Summer Division students are not required to pay an Advanced Tuition Deposit.

Registration

Accepted applicants who have paid the Advanced Tuition Deposit may register for specific courses beginning one month prior to the start of classes. Appropriate course and schedule information is distributed to students approximately six weeks before the beginning of each semester. Accepted Evening and Summer Division applicants may register for courses immediately following acceptance.

ADMISSIONS PROCEDURES

Full-Time Diploma Programs

Candidates for admission to full-time Diploma Programs must submit the following documents to: *Director of Admissions, The New England School of Art & Design, 28 Newbury Street, Boston, Massachusetts 02116.*

1. A completed copy of the Full-Time Diploma Programs Application Form together with the $20.00 Application Fee.
2. A transcript of grades from:
   a. High School (results of the high school equivalency test may be substituted where applicable).
   b. Any post-secondary schools attended.
3. Two letters of recommendation, preferably from:
   a. Present or former teachers.
   b. Present or former employers
   c. Other persons familiar with the apppli-cants art and/or school background and performance.

In addition to the documents listed above, each applicant for full-time Diploma Programs must submit a portfolio of original art work and have an interview with a member of the Admissions staff. The portfolio should be submitted at the time of the interview. Applicants who live beyond a 300 mile radius of Boston are not required to have an interview (although it is strongly recommended) and may present their portfolio in the form of slides sent to the School. The Admissions Office will contact all applicants directly concerning the time and date of the interview.

The applicant's portfolio, whether sent to the School or presented at the time of the interview, should include the items listed below and must consist entirely of original art work executed by the applicant. Copies of photographs and pieces based on the work of others will not be considered valid portfolio material.

1. A life-sized self portrait, in any drawing media.
2. Two drawings of a chair, in any drawing media. The two drawings should be done from different angles or points of view.
3. A drawing, in any drawing media, which includes a full human figure.
4. A carefully detailed drawing of a plant together with a free design based on this plant form. Both drawing and design should be presented in a format of the same size. Any media may be used.
5. A non-figurative (i.e. "abstract") design in black and white together with a color version of the same design, executed in the same scale or size.
6. A sketchbook of unfinished work, idea sketches, etc.. Applicants who have not previously kept such a sketchbook are not required to submit this item.
7. A least five additional pieces which the applicant feels will best demonstrate his abilities and background. Please do not feel limited to five additional pieces; the more of your work we can see, the better picture we can get of you and your talents.

Please do not submit three-dimensional objects or works larger than standard portfolio size. These may be presented by means of slides or prints.

In the vast majority of cases an applicant's portfolio will be returned to him at the conclusion of the interview. However, the School reserves the right to retain the portfolio for one week should further evaluation or additional opinions appear advisable. Portfolios mailed to the School will be returned by mail, provided return postage is forwarded by the applicant.

Transfer Students

Students with previous post-secondary art education who wish to enter any of the Diploma Programs should follow the procedure outlined above, except that they should supplement normal portfolio requirements with as broad a selection as possible of the work done in previous art courses. It is extremely important that transfer applicants present as complete a picture as possible of their previous background and experience. In the case of studio courses, transfer credits are based largely on the evidence of the portfolio. It is therefore vital that all relevant material be submitted. In the case of relevant or comparable academic courses a grade of C or better is required for the granting of transfer credit. All decisions regarding transfer credit are subject to the approval of the appropriate Department Chairman and the Director of Admissions.

Part-Time Diploma Programs

In order to be eligible to apply as a part-time Diploma Candidate a student must have previously earned a minimum of 12 credits at NESA/D. Persons who wish to become part-time students, but who have not met this minimum credit requirement should apply as Special Students under the Non-Diploma Program (see *Non-Diploma Program/Special Students* immediately following this section).

Part-time students who have met the minimum credit requirement stated above may petition the Admissions Committee for recognition as part-time Diploma Candidates by submitting the following to the Director of Admissions:

1. A completed copy of the Petition for Diploma Candidate Status. This Petition is available from the Admissions Office. No application fee is required.
2. A transcript of grades for:
   a. All courses taken at NESA/D.
   b. All courses taken at other post-secondary schools.
3. Two letters of recommendation, preferably from present or former NESA/D faculty members.

In addition to the documents listed above, applicants for part-time Diploma Programs must submit a portfolio and have an interview with the appropriate Department Chairman and the Director of Admissions.

The portfolio submitted should consist of examples of work from all courses taken at NESA/D and any additional material which the applicant feels will be evidence of artistic achievement and commitment to professional art goals. Part-time students not accepted as Diploma Candidates may resubmit a Petition for Diploma Candidate Status after a wait of at least one semester from the date of the original submission.

Non-Diploma Program/Special Students

All persons making initial application for admission as part-time students should apply as Special Students under the Non-Diploma Program. The Non-Diploma Program is not vocational in nature and credit earned as a Special Student may not be applied toward Requirements for Graduation until such time as the student has been accepted as a Diploma Candidate (see *Part-Time Diploma Programs* immediately preceding this section).

Persons applying for entry as Special Students must submit the following documents to: *Director of Admissions, The New England School of Art & Design, 28 Newbury Street, Boston, Massachusetts 02116.*

1. A completed copy of the Part-Time/Special Student Application Form together with the $10.00 Application Fee. Applicants should indicate on the Application Form the course or courses for which they are making application.
2. A transcript of grades from:
   a. High School (results of the high school equivalency test may be substituted where applicable).
   b. Any post-secondary schools attended.
3. One letter of recommendation, preferably from present or former teachers or employers.

In addition to the documents listed above, applicants for entry as Special Students must submit a portfolio of original art work and have an interview with a member of the Admissions staff.

The portfolio submitted should consist of a minimum of five pieces of original art work relevant to the course or courses for which application has been made. In the case of academic courses (those with the letter "A" following the course code), no portfolio is required.

Evening and Summer Programs

Evening and Summer Division applicants must complete the following application procedures:

1. All applicants must complete the Evening or Summer Division Application Form (included with the Evening and Summer Division catalogues) and return it to the School together with the $10.00 Application Fee. Applicants should indicate on the Application Form the course or courses for which they are making application.
2. All applicants must have an interview with a member of the Admissions staff.
3. Most Evening and Summer Division courses do not require the submission of a portfolio. However, where indicated in the course description as it appears in the Evening or Summer Division catalogue, a portfolio of original art work relevant to the course or courses for which the student has applied must be presented at the time of the interview. No portfolio is required unless so indicated in the course description.

Complete details of Admissions requirements for Evening and Summer Divisions are contained in their respective catalogues.

THE NEW ENGLAND SCHOOL OF ART & DESIGN

APPLICATION FOR ADMISSION
FULL-TIME DIPLOMA PROGRAMS

Application fee of $20 must accompany this form

Personal

Last Name _____

First Name _____ Initial _____

Number and Street _____ City _____

State _____ Zip Code _____

Home Telephone _____ Business Telephone _____

Birth Date _____ Social Security Number _____

Name of Parent, Guardian, or Spouse _____

Number and Street _____ City _____

State _____ Zip Code _____

Home Telephone _____ Business Telephone _____

Education

Name of High School _____ Date Graduated _____

Post-Secondary School(s) Attended _____

Dates Attended _____ Major _____

Semesters Completed _____ Credits/Degree Earned _____

Program

Applying for entry as:

First Year Student _____

Second Year Student _____

Third Year Student _____

Unsure _____

Intended area of study:

Graphic Design _____

Interior/Environmental Design _____

Fashion Illustration _____

Fine Arts _____

Undecided _____

Financial Aid

Have you previously received financial aid?

Yes _____ No _____

If you anticipate applying for financial aid, please indicate below the sources which you are considering.

Pell Grant (Basic Grant) Program _____

Guaranteed Student Loan _____

Private Scholarship _____

Massachusetts State Scholarship _____

Veterans Benefits _____

Other _____

Admissions

If you have applied or intend to apply to other schools, please indicate these in order of preference below.

1) _____ 2) _____

3) _____ 4) _____

Reminder: A transcript, two letters of recommendation, a personal interview and a presentation of your portfolio are necessary to complete your application. Please see *Admissions* for complete details.

Please return this Application Form to:
Director of Admissions
The New England School of Art & Design
28 Newbury Street
Boston, Massachusetts 02116

For Office Use Only

Application Received _____

Scheduled Appointment _____

Receipt Number _____

Acceptance/Rejection _____

THE NEW ENGLAND SCHOOL OF ART & DESIGN

APPLICATION FOR ADMISSION
PART-TIME / SPECIAL STUDENTS

Application fee of $10 must accompany this form

Personal

Last Name _____

First Name _____ Initial _____

Number and Street _____ City _____

State _____ Zip Code _____

Home Telephone _____ Business Telephone _____

Birth Date _____ Social Security Number _____

Name of Parent, Guardian, or Spouse _____

Number and Street _____ City _____

State _____ Zip Code _____

Home Telephone _____ Business Telephone _____

Education

Name of High School _____ Date Graduated _____

Post-Secondary School(s) Attended _____

Dates Attended _____ Major _____

Semesters Completed _____ Credits/Degree Earned _____

Program

Applying for entry as:

Special Student _____

Diploma Candidate _____

Unsure _____

Intended area of study:

Graphic Design _____

Interior/Environmental Design _____

Fashion Illustration _____

Fine Arts _____

Undecided _____

Courses

Please list below the course or courses for which you are applying. Include course titles, codes, and credits as they appear in the catalogue.

Title _____ Course Code_____ Credits _____

Title _____ Course Code_____ Credits _____

Title _____ Course Code_____ Credits _____

Title _____ Course Code_____ Credits _____

Title _____ Course Code_____ Credits _____

Title _____ Course Code_____ Credits _____

Reminder: A transcript, a letter of recommendation, a personal interview and a presentation of your portfolio are necessary to complete your application. Please see *Admissions* for complete details.

Please return this Application Form to:
Director of Admissions
The New England School of Art & Design
28 Newbury Street
Boston, Massachusetts 02116

For Office Use Only:

Application Received _____ Receipt Number_____

Scheduled Appointment_____ Acceptance/Rejection _____

CALENDAR 1982-83

Diploma Programs

1982

Aug. 2	Fall Semester registration period begins
Aug. 18	Payment Deadline, Fall Semester
Aug. 31	Orientation, new students
Sept. 1	Orientation, returning students
Sept. 2	Fall Semester classes begin
Nov. 25	Thanksgiving recess begins
Nov. 29	Classes resume
Dec. 1	Spring Semester registration period begins
Dec. 23	Fall Semester classes end
Dec. 24	Semester Break/Christmas vacation begins

1983

Jan. 5	Payment Deadline, Spring Semester
Jan. 10	Spring Semester classes begin
Feb. 21	Spring vacation begins
Feb. 28	Classes resume
May 4	Spring Semester classes end
May 15	Graduation

Evening Division

1982

Aug. 15	Fall Semester registration period begins
Sept. 29	Payment Deadline, Fall Semester
Sept. 30	Fall Semester classes begin
Nov. 25	Thanksgiving Day, no classes
Dec. 16	Fall Semester classes end

1983

Jan. 15	Spring Semester registration period begins
Feb. 23	Payment Deadline, Spring Semester
March 1	Spring Semester classes begin
May 5	Spring Semester classes end

Summer Division

1982

April 15	Registration period begins
June 2	Payment Deadline
June 7	Classes begin
Aug. 12	Classes end

1983

April 15	Registration period begins
June 1	Payment Deadline
June 6	Classes begin
Aug. 15	Classes end

Holidays

In addition to the recesses and vacations previously listed, all Divisions of the School will observe the following holidays:

1982

July 4	Independence Day
Sept. 6	Labor Day
Oct. 11	Columbus Day
Nov. 11	Veterans Day

1983

Jan. 15	Martin Luther King Day
Feb. 21	Washington's Birthday
April 18	Patriots Day
May 30	Memorial Day

Design

This catalogue was designed during the 1981-82 school year by a team of students consisting of the following:

Jeanne Estram, Graphic Design '83
Jean Hammond, Graphic Design '82
Deborah McCarthy, Graphic Design '82
Kim Petersen, Graphic Design '82

Typesetting

All type for this catalogue was set on the School's Compugraphic EditWriter 7500 by members of the NESA/D staff and student body.

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Jeanne Estram, Graphic Design '83
Eileen Fitzgerald, Graphic Design '83
Christilla Germain, Special Student
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Craig Harrison, Special Student
Deborah McCarthy, Graphic Design '82
Nancy Roper, Interior Design '82
Judy Salah, Graphic Design '82
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Printing

Speed Impressions

Editor

William Davis

The New England School of Art & Design admits students of any race, color, sex, creed, national and ethnic origin to all the rights, privileges, programs and activities generally accorded or made available to students at the School. It does not discriminate on the basis of race, color, sex, creed, national and ethnic origin in the administration of its educational policies, admissions policies, scholarships and loan programs, and other School administered programs.

This catalogue does not constitute a contractual agreement. The New England School of Art & Design reserves the right, with the approval of the Commonwealth of Massachusetts, Department of Education, to change any program, department, course, policy and the personnel of the faculty at its discretion. The School has no responsibility for loss or damage to student work, supplies or other personal property.