Suffolk University Academic Catalog, New England School of Art and Design (NESAD)--Fall evening and Saturday adjunct program, 1989

New England School of Art and Design

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Adjunct Program

Evening & Saturday Division

Fall 1989
Fall 1989 Highlights

During the Summer of 1989 we completed construction of a third computer graphics classroom which now houses 6 Macintosh II computers equipped with color monitors and 40 megabyte hard drives. The addition of this Macintosh-based classroom satisfactorily complements the two previously existing IBM PC-based classrooms and brings to 20 the number of computer graphics workstations at NESA/D. What this means is that we are now even better able to accommodate the ever-increasing interest in and need for computer graphics education and training. Thus we are now able to offer multiple evening sections of Basic AutoCAD, Introduction to Desktop Publishing and Computer Design & Illustration. These popular courses are also being offered as one-month Winter Intensives. Held from mid-January to mid-February, these intensive courses compress into 4 weeks the same material, the same amount of class time and the same amount of out-of-class computer access as the 10-week versions. Additional computer graphics offerings this Fall include two Saturday courses – Introduction to Computer Graphics and Advanced AutoCAD/AutoShade/AutoFlix/Computer Animation.

For those students who wish to investigate careers in interior design, we are again offering Introduction to Interior Design: Commercial and Introduction to Interior Design: Residential. Additional courses available this semester include Lighting, Retail Store Planning & Design, Trompe L'Oeil Finishes & Painted Objects, Interior Detailing, Materials for the Interior Designer, Color for Interior Design, Visual Merchandising, 2D Design for Fabrics and Wallcoverings and History of Furniture I, as well as those important skills courses, Contract Drafting I and Architectural Rendering I.

This semester we continue to offer a selection of courses from the Foundation Program for those students who wish to prepare for entry into the Diploma Programs, or for those who wish to test their abilities and interests. In most cases these courses are full equivalents of Diploma Program courses in terms of course content, credits and class hours.

Graphic Design Department offerings include courses in design and advertising as well as skill-building courses such as Typography for the Designer, Rendering with Markers, Basic Graphic Design Production Techniques and, returning after an absence of several semesters, Advanced Graphic Design Production Techniques.
General Information

The Evening & Saturday Division

The Evening & Saturday Division consists of two ten-week semesters per school year, with the Fall Semester beginning in early October and the Spring semester beginning in early March. One-month intensive courses in computer graphics are also offered starting in mid-January. Evening & Saturday Division offerings include:

1) Basic and introductory courses designed to give students background and experience with which to test their abilities and interests.
2) Selected Major Department courses drawn directly from the Diploma Programs.
3) Specialized professional-level courses aimed at persons already employed in art and design related fields. Evening classes are generally held between 6:00 p.m. and 9:00 p.m. with most courses meeting once per week. Saturday classes meet during daytime hours. Students may enter in either the Fall or Spring semesters.

Fall 1989 Calendar

Registration Period: August 14 – October 5
Payment Deadline: September 25
Evening Classes Begin: Oct. 2, 3, 4 and 5
Saturday Classes Begin: September 30
Evening Classes End: Dec. 5, 6, 11 and 14
Saturday Classes End: December 16

Please Note: The School will be closed on Monday, October 9 (Columbus Day); Saturday, November 11 (Veterans Day); Thursday and Friday, November 23 and November 24 (Thanksgiving Recess).

1990 Winter Intensives Calendar

Payment Deadline: January 16
Classes Begin: January 22 and 23.
Classes End: February 14 and 15.

The Adjunct Programs

It is the purpose of the Adjunct Programs (Evening & Saturday and Summer Divisions) to make a selection of course offerings accessible to students who are unavailable for or unprepared for Day Program Study. Thus the Adjunct Programs include opportunities for beginners, for persons investigating new career directions, for students with previous art background, and for those with professional experience. Students in these programs are considered Adjunct Students, not Diploma Candidates, and are not eligible to earn a Diploma while enrolled as Adjunct Students.

Although the Adjunct Programs do not constitute a vocational program, they are closely allied with NESD/D Diploma Programs (courses and faculty are generally drawn from Day Programs) and credits earned as an Adjunct Student may subsequently be transferred to the Diploma Programs. Adjunct Students take Evening & Saturday and Summer Division courses for credit, but credits earned may not be applied toward Requirements for Graduation until such time as the student has been accepted as a Diploma Candidate. Adjunct Students may apply to the Admissions Committee for recognition as Diploma Candidates and, if accepted, all credits earned as an Adjunct Student may be applied toward Requirements for Graduation. Please consult the current General Catalogue for details regarding both full and part-time Diploma Programs.

The School

The New England School of Art & Design was founded in 1923 as New England School of Art and for over sixty years has provided educational opportunities for students seeking to enter the professional world of art and design. The School offers Diploma Programs in Graphic Design, Interior/Environmental Design, Fashion Illustration and Fine Arts. Located at 28 Newbury Street in Boston's Back Bay section, the School is in the heart of the city's art gallery and design studio center and is easily accessible from almost anywhere in the greater Boston area.

The New England School of Art & Design is a non-profit educational institution incorporated under Chapter 180 of the General Laws of the Commonwealth of Massachusetts and is recognized by the Internal Revenue Service as a tax exempt organization under section 501(c)(3) of the Internal Revenue Code.

The New England School of Art & Design is licensed by the Commonwealth of Massachusetts, Department of Education.

The School is an Accredited Member, National Association of Trade and Technical Schools.

The Interior/Environmental Design Program of The New England School of Art & Design is accredited as a three year professional program by the Foundation for Interior Design Education Research (FIDER), a specialized accrediting body recognized by the Council on Post-Secondary Education and the U.S. Department of Education.

The New England School of Art & Design admits students of any race, color, sex, creed, national and ethnic origin to all the rights, privileges, programs and activities generally accorded or made available to students at the School. It does not discriminate on the basis of race, color, sex, creed, national and ethnic origin in the administration of its educational policies, admissions policies, scholarships and loan programs, and other School administered programs.

Course/Class Cancellation

The School reserves the right, in the case of insufficient enrollment, to cancel any course. In such an event a complete refund of amounts paid will be made.

National and State holidays on which classes will not be held are listed under Fall 1989 Calendar above. In the case of cancellations due to instructor illness the School will attempt to notify students as far in advance as possible. Cancellations due to inclement weather will be announced on the following radio stations: WHDH, WBZ, WRKO, WEEI, WBCN. Cancelled classes will be made up within 30 days of the scheduled end of the semester.

Changes

This catalogue does not constitute a contractual agreement. The New England School of Art & Design reserves the right, with the approval of the Commonwealth of Massachusetts, Department of Education, to change any program, department, course, policy and the personnel of the faculty at its discretion. The School has no responsibility for loss or damage to student work, supplies or other personal property.
Registration Information

Eligibility
Candidates for admission must be high school graduates or possess the equivalent of a high school education. Exceptions to this rule may be made for applicants of unusual motivation or ability at the discretion of the Admissions Committee.

Application
All persons applying for Admission to the Evening & Saturday or Summer Divisions are required to complete an Adjunct Program Application Form (included in this catalogue) and submit it to the School for each semester of enrollment. There is no application fee for the Adjunct Programs.

Interview
All persons making initial application to the Adjunct Programs are required to schedule an interview with a member of the Admissions Committee. Previously enrolled students in good standing are not required to schedule an interview. Please call the School at 536-0383 for an appointment. The primary purpose of the interview is to make sure that a particular course is appropriate for the specific needs and backgrounds of individual applicants. Thus during the interview the applicant will be given the opportunity to explain his/her goals and objectives and the Admissions Officer will attempt to clarify the content and format of the courses being considered by the applicant. Where indicated in the course descriptions, a portfolio of original artwork relevant to the course or courses for which application has been made must be presented at the time of the interview. No portfolio is required unless so indicated in the course description.

Acceptance
Adjunct Program applicants will be accepted in a course or courses following: 1) Completion of the Application and Interview requirements specified above, and 2) Notification of acceptance by an Admissions Officer, usually at the time of the interview. Previously enrolled students in good standing are automatically accepted for subsequent Adjunct Program semesters.

Registration/Registration Fee
Accepted applicants wishing to register for courses in the Adjunct Programs are required to submit a completed Adjunct Program Registration Form together with the $20 Registration Fee for each semester of enrollment. Newly accepted Adjunct Program applicants will receive a Registration Form following notification of acceptance. Previously enrolled students in good standing will receive a Registration Form following submission of the Application Form.

The Registration Fee is payable each semester at the time of registration and students will not be registered for courses until such time as the Registration Form has been submitted and the Registration Fee paid. The Registration Fee is in addition to tuition charges, but is refundable at any time prior to matriculation. Following matriculation it is not refundable.

Students may register for courses any time within 60 days of the beginning date of classes. Registrations may be accepted during the first week of each semester for those courses not already filled.

Enrollment/Enrollment Contract
Accepted Adjunct Program students will be enrolled in a course or courses following: 1) Completion of the Registration procedures specified above, and 2) Submission to the School of a signed Adjunct Program Enrollment Contract.

All Adjunct Program students will receive a copy of the Adjunct Program Enrollment Contract at the time of acceptance, prior to paying any tuition or fees. The Enrollment Contract specifies in detail all terms, conditions, requirements and charges involved in enrollment in the Adjunct Programs of The New England School of Art & Design. All students (joined by parent or guardian if they are not of legal age) are required to read and sign the Adjunct Program Enrollment Contract prior to matriculation.

Matriculation
Students who attend any class or classes are considered to have matriculated. Students may not attend classes until they have completed the procedures outlined above under Application, Registration and Enrollment, and until they have paid all tuition and fees due for the semester.
Academic Policies

Credits
In the case of studio courses a credit is defined as a total of 30 clock hours of class time. All courses are studio courses unless otherwise indicated by the letter 'A' (academic) following the course code. In the case of academic courses (i.e. those with the letter 'A' following the course code) a credit is defined as a total of 15 clock hours of class time.

Grades
Students will receive a transcript of grades following the completion of each semester of the Evening & Saturday or Summer Divisions. Grades issued are as follows: A (Outstanding), B (Above Average), C (Average), D (Poor), F (Failure), W (Withdrew), WF (Withdrew Failing), INC (Incomplete). Letter grades of A, B, C, D, and F carry numerical values of 4, 3, 2, 1 and 0 respectively. A '+' notation will add 0.3 to the numerical value of a letter grade (e.g. B+ equals 3.3) and a '-' notation will similarly subtract 0.3 (e.g. B- equals 2.7). Students withdrawing from a course or courses within the first 50% of a semester will receive a grade of W (Withdrew). Students withdrawing from a course or courses after 50% of a semester may receive a grade of W or WF (Withdrew Failing) depending on the student's standing at the time of withdrawal. In cases where a student is unable to complete course requirements on time due to illness or emergency, a grade of INC (Incomplete) may be issued. All incompletes must be made up within 30 days of the last scheduled class.

Attendance
Attendance is the student's responsibility and will be considered a factor in determining final standing. Students with three or more absences from any one course in a single semester may be placed on Probation and students with five or more absences from any one course in a single semester will automatically be considered to have failed the course in question. Since this policy represents the absolute minimum acceptable attendance standard and since it often falls short of what is realistically appropriate for a particular course, individual instructors are permitted to apply more stringent attendance requirements to their individual courses, provided they have so notified their students and the Administration in advance. Students arriving one half hour or more after the scheduled beginning of a class will be marked absent.

Student Responsibility
Students are responsible for their own progress through the School and will be held responsible for completing course, departmental and School requirements, and for monitoring their own progress toward completion of such requirements. In addition, all students are responsible for knowing and adhering to currently published requirements, regulations and policies. On request students may obtain information and counsel relative to their progress and status from faculty, Departmental Chairpersons, or members of the Administration.
Financial Information

Tuition
Tuition charges for individual courses are specified in the course descriptions and are based on the following rates: Studio courses: $238 per credit. Academic courses: $238 per credit. All courses are studio courses unless otherwise indicated by the letter 'A' (academic) following the course code.

Payment/Payment Deadline
Tuition and fees for a semester are due on or before the Payment Deadline of the semester for which the student is enrolling. Please make all payments in the form of check or money order, payable to: The New England School of Art & Design. VISA and Mastercard are also acceptable forms of payment. No student will be permitted to attend classes until tuition and fees have been paid in full.

The Payment Deadline for the Fall 1989 Evening & Saturday Division is September 25, 1989. (Payment for the Winter Intensives is due January 16, 1990.) Students who fail to make full payment on or before this date will be subject to a $25 Late Payment Charge. Students accepted after the Payment Deadline will be exempted from this provision, but in any event will be required to pay all tuition and fees prior to the first class meeting.

Supplies
Unless otherwise noted in the course description, students are expected to supply their own art supplies and books. Estimated average expenditures for art supplies and books are $90 per course. Actual amounts will vary widely according to the course or courses taken, student use and maintenance. The School maintains a small store where art supplies and books commonly used in course assignments may be purchased at a cost which is generally 20% below that of retail art supply stores.

Cancellation
Students may cancel their application, registration or enrollment at any time prior to matriculation (i.e. attendance at any class or classes). Students wishing to cancel must notify the School in writing by Certified Mail of such cancellation. Cancellation will be dated on the day such notice of cancellation is mailed. Students who fail to attend any classes within 15 days of the beginning date of the semester for which they have applied, registered or enrolled will be assumed to have cancelled as of the day immediately preceding the beginning date of the semester. Notice of cancellation must be mailed Certified to: The New England School of Art & Design, 28 Newbury Street, Boston, MA 02116.

Withdrawal
Matriculated students (i.e. students who have attended any class or classes) may withdraw from any program or course at any time following matriculation. Students wishing to withdraw must notify the School in writing by Certified Mail of such withdrawal. Withdrawal will be dated from the last day of actual attendance by the student. Matriculated students who fail to attend any classes for 15 consecutive school days during a semester, and who fail to notify the School in writing of withdrawal, will be assumed to have withdrawn as of the last day of actual attendance and will be subject to a penalty charge of $25.00. Notice of withdrawal must be mailed Certified to: The New England School of Art & Design, 28 Newbury Street, Boston, MA 02116.

Refunds
Students cancelling or withdrawing will receive refunds of tuition and fees according to the following schedule within 30 days of the receipt of notice of cancellation or withdrawal. Refunds for students withdrawing following matriculation will be calculated on a semester basis (15 weeks of classes for Day Programs; 10 weeks for Adjunct Programs) and attendance time will be computed from the beginning of the semester until the last day of actual attendance by the student.

Registration Fee: The Registration Fee is refundable at any time prior to matriculation. Following matriculation it is not refundable.

Tuition:
1) If cancellation occurs within 3 days of signing the Enrollment Contract and making an initial tuition payment, but prior to matriculation, all tuition monies paid will be refunded.
2) If cancellation occurs more than 3 days after signing the Enrollment Contract and making an initial tuition payment, but prior to matriculation, the School will retain 5% of the semester tuition or $100, whichever is less.
3) If withdrawal occurs during the first week of classes the School will retain 8% of the semester tuition.
4) If withdrawal occurs after the first week of classes, but within the first 25% of the semester, the School will retain 28% of the semester tuition.
5) If withdrawal occurs after 25% of the semester, but within the first 50% of the semester, the School will retain 54% of the semester tuition.
6) If withdrawal occurs after the first 50% of the semester there will be no refunds.

Special Cases: If cancellation or withdrawal occurs within 3 days of a student's initial visit to, or interview at, the School, all monies paid by the student will be refunded.
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**Winter Intensives**

- Basic AutoCAD
- Introduction to Desktop Publishing
- Computer Design & Illustration
Drawing Foundations I: 
Observational Drawing
Gabrielle Barzaghi  School of the Museum of Fine Arts

This is a basic drawing course which will focus on the process of drawing from an observed situation—that is, making drawings of something that is seen, be it an object, a still-life or an environment. This course will approach drawing from a point of view which will emphasize accurately recording that which is observed and will introduce students to the concepts and procedures necessary for generating such drawings. Assignments and exercises will be aimed at developing three basic abilities: 1) Perceptual acuity—the ability to see accurately. 2) Motor control skills—the ability to get the hand (with the pencil) to go where you want it to. 3) Tool use and handling—the ability to use drawing tools proficiently and comfortably. The development and coordination of these three basic abilities will enable the student to generate drawings that correspond accurately with the observed world. That is the primary objective of the course. Please be prepared to purchase specific supplies at the first class meeting.

EB02 2 credits  $636 tuition
Two 3 hr. meetings per week for 10 weeks
Monday and Wednesday 6:00 to 9:00 p.m.
October 2 through December 11

Painting Foundations I
Robert Ganong  MFA, BA, Boston University

This is a basic painting course which will introduce students to the basic materials and procedures necessary for acrylic and oil painting. Through a series of direct in-class paintings and outside problems we will study numerous technical and conceptual issues involving abstraction and realism. The goal is to become aware and open to the creative potential and plastic properties of paint. Although it is not required, it is suggested that students have some prior experience in drawing and/or two-dimensional design. The course will include slide presentations, class discussions, technical demonstrations, and critiques.

EB22 1.5 credits  $477 tuition
Ten 4 1/2 hour meetings
Saturday 9:00 a.m. to 1:30 p.m.
September 30 through December 16

Introduction to Watercolor
Bill Maynard  Co-Chairperson, Department of Fine Arts / School of the Museum of Fine Arts / Massachusetts College of Art

An introduction to painting with watercolors, this course will deal with proper use of materials, brush strokes, color mixing (beginning with a limited palette), and the rendering of basic three-dimensional forms in space. In addition, the course will emphasize sound composition and design through still-life problems. The objective of this course is to help students to develop the ability to create their own designs with confidence. Students with previous experience in watercolor painting are also welcome to participate in this course. Such students will be encouraged to work on their ideas with individual help from the instructor.

EB24 1 credit  $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5
Color: Principles & Techniques I

Michael Brodeur  MFA, Boston University / BFA, University of New Hampshire

The study of color is supportive of all other studio disciplines and is a vital prerequisite to any other visual medium. We will approach the study of color through the medium of paint. In this way the student can create and modify the range of hue, value and color strength, and apply this experience directly to any other color medium. For this reason a large segment of this color course is given to mastering color/paint mixing and paint application. Other areas of study include: color 'chords' based on the geometry of the color circle; mixing near grey tones from complements; harmony of analogous colors; color gradation; temperature contrast as a means of suggesting space, light and shadow; the effect which context has on color perception. The student's response through outside homework is of primary importance and will be reviewed in terms of the degree of comprehension and involvement, as well as excellence in craft and presentation.

EB30  1.5 credits  $477 tuition
Two 3 hr. meeting per week for 8 weeks
Tuesday and Thursday 6:00 to 9:00 p.m.
October 3 through November 28

Basic Design I: Visualization & Process

Instructor to be announced

The ultimate goal of this course is to develop on the part of the student an understanding of and basic proficiency in the logic and structure of two-dimensional organization. All visual communications consist of the various elements of the visual language (i.e. line, value, shape, texture, color, etc.) and to form an effective communication the divergent elements must be successfully combined in a unified whole. This course will introduce the student to the constituent elements of this language and will provide the principles of organization by means of which the student can successfully create unified and exciting visual statements. Exercises and outside assignments enable the student to handle the variables involved. Emphasis will be placed on the "designing process" and various visualization techniques utilized in the development of solutions to problems of visual communications. In addition, basic tools, media and technical skills necessary for effective visual communication will be introduced.

EB34  2 credits  $636 tuition
Two 3 hr. meetings per week for 10 weeks
Monday and Wednesday 6:00 to 9:00 p.m.
October 2 through December 11
Pictorial Space I: Perspective
Robert Ganong MFA, BA, Boston University
This course will introduce the principles and practices of perspective and explore the relationship that these concepts have to the development of images from imagination, observation and plans. Subjects covered will include: one and two point systems; grids; compound forms; ellipses; cylindrical volumes; shadow projections. Both freehand and mechanical processes will be covered in the development of images where the student's primary concern is the effective control of the illusion of space. Perspective Drawing Workbook by Charles A. O'Connor Jr. will be used as the primary text.

EB40 2 credits $636 tuition
Two 3 hr. meeting per week for 10 weeks
Tuesday and Thursday 6:00 to 9:00 p.m.
October 3 through December 12

Life Drawing: Concepts
Alberto Rey MFA, SUNY, Buffalo / BFA, Indiana University of Pennsylvania
An introductory/intermediate course in drawing the human figure which seeks to develop in the student an understanding of form through observation of the life model and the use of basic drawing skills. Working from the model, the class will explore such basics as gesture, anatomy and surface planes; proportions and foreshortening; positive/negative space and shape relationships; composition and picture design. Media to be used include charcoal and pencil with the option to explore other media as the student or class progresses. In addition to drawing each session, there will be demonstrations, reviews of master drawings, individual and group critiques, and much individual attention. Some prior drawing experience is required for entry to this course.

EF64 1 credit $318 tuition
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 5 through December 14
Introduction to Graphic Design

James Aromaa  James Aromaa Design & Advertising / BFA, Massachusetts College of Art

This course is designed to offer students a broad overview of the various aspects of the graphic design field and the work of the professional graphic designer. The class will explore basic concepts, design processes, and techniques of graphic design through a series of lectures, design problems, and discussions. Included will be introductions to typography, layout design, mechanicals and printing processes. Design assignments will be structured to suit the student's level of experience and areas of interest. The basic goal of this course is to provide the student with a background sufficient to allow him or her to make an intelligent, informed decision about whether or not to pursue graphic design as a career. Those students interested more specifically in production processes (as opposed to design) should see Basic Graphic Design Production Techniques (G42) elsewhere in this catalogue.

EG02 1 credit  $318 tuition
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 2 through December 11

Reprographics

Instructor to be announced

This course involves the study and practice of a wide range of graphic art processes used in preparing original artwork such as drawings, designs and photographs for reproduction and printing. A major emphasis will be placed on learning to operate and control the photostat camera using a variety of image-receiving materials such as negative and positive films and papers. The course will also include an in-depth introduction to the halftone through exercises with several types of contact screens including elliptical dot, line and mezzotint. Proofing systems such as 3M color-key and chromatec color transfers will also be used throughout the course, thus providing the student with valuable practical skills.

EG04 1 credit  $318 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 4 through December 6

Typography for the Designer

James Clattenburg  Free-lance Graphic Designer / The New England School of Art & Design

Recommended for designers and others who work with type, this course will take students from the basics of typography through to typographic design while emphasizing practical applications. Type terminology, typeface classification, copyfitting, preparing copy for the typesetter, and current typesetting trends are major topics which will be covered. Students will learn to match type styles and formats to specific jobs and will develop an awareness of the various options which are available. In addition, the course will teach students to judge when and how to increase legibility, and will stress how to give accurate instructions to the typesetter. Examples of type use from current design and advertising sources will be examined and critiqued in terms of type effectiveness.

EG10 1 credit  $318 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 4 through December 6
Rendering with Markers

Jon Pieslak  Graphic Designer, Nason Design / New England School of Art / Art Institute of Boston

This course offers basic instruction in the proper use and technique of rendering with black and white and colored felt-tip markers as applied strictly to advertising layout and design. The objective of this course is to instruct students in how to quickly and effectively render illustration, photography and lettering for layouts and compreheansives. Recommended for students with basic knowledge of drawing, perspective and color.

**EG36**  1 credit  $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5

Basic Graphic Design Production Techniques

Christine Hardiman  Free-lance Graphic Designer / The New England School of Art & Design

An introduction to the methods, tools and techniques used by the Graphic Designer to bring artwork to final printed form. The course will develop a basic understanding of offset printing, paste-ups, typography, papers, inks, etc. as they relate to the preparation of artwork for printing and reproduction. It is the objective of the course to expose students to the enormous range of possibilities available to the Graphic Designer and to help them to understand the necessary limitations imposed by the processes used. Since this course will emphasize production processes as opposed to aesthetics, no previous design background is required.

**EG42**  1 credit  $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5
Advanced Graphic Design Production Techniques

Christine Hardiman  Free-lance Graphic Designer / The New England School of Art & Design

This advanced level course is for those who plan on entering the field of Production, or who desire a broader knowledge of it. Although basic preparation of mechanical art will be discussed, it is assumed that the student is already able to prepare mechanical art work. It is also necessary to have an appropriate working knowledge of production methods and techniques. Hands-on preparation of comps and mechanical art in a studio-like environment will be stressed. Each student will be responsible for pricing photography, illustration, typography, and other media necessary to produce the final work. Printing methods, physical structure to be utilized and any special considerations needed to complete the project will be decided by the student in conjunction with the instructor. Along with the latest state-of-the-art techniques and methods, studio and agency work will be discussed. Tips on portfolio preparation and professional working attitude will be discussed by the instructor. Prerequisite: Completion of Basic Graphic Design Production Techniques (G42) or equivalent.

EG43  1 credit  $318 tuition
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 5 through December 14

Introduction to Advertising Design

Craig Harrison  Creative Director, Iguana Advertising / The New England School of Art & Design

This course is designed for students who wish to explore advertising art direction. Problems will cover newspaper, magazine, outdoor/transit and broadcast media. Primary emphasis will be on concept development; secondary emphasis on layout techniques, type identification and proper use of drawing board materials (t-square, ruler, markers, pencils, etc.). Students will also be informed about subcontractors—the printers, illustrators, photographers and mechanical artists who collaborate with the advertising art director to produce the finished piece.

EG44  1 credit  $318 tuition
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 5 through December 14

Basic Photography

Jim Haberman  Photographer / MFA, Goddard College / BA, University of Wisconsin

An intense, in-depth introduction to the basics of camera use and control, and darkroom procedures for developing and printing photographs. In addition to technical concerns, an appreciation of aesthetic considerations will be developed by critiques of student work and class discussions of the work of famous photographers. Students should have their own 35mm cameras and will be expected to provide their own film and printing paper. Darkroom facilities, chemicals and equipment for processing are supplied by the School and are included in tuition costs. Enrollment is limited to 12 persons.

EG60  1.5 credits  $477 tuition
Ten 4½ hour meetings
Saturday 9:00 a.m. to 1:30 p.m.
September 30 through December 16
Broadcast Advertising

John Cooney  Associate Creative Director, Gearon Hoffman Goransson / BFA, Massachusetts College of Art / BA, Notre Dame University

A course for thinking art directors and copywriters, or those who would like to pursue a career in the field of television and radio advertising. The emphasis of this course will be concept development. Included will be regular critiques, guest lecturers and field trips. While this course is intended primarily for professional development, those with a strong interest in advertising may be admitted with the permission of the instructors. Persons applying for this course will be required to present a portfolio for instructor review prior to acceptance.

EG96A  1 credit $238 tuition  
Ten 1.5 hour meetings  
Tuesday 6:00 to 7:30 p.m.  
October 3 through December 5

The Art of Presentation: Yourself and Your Portfolio

Sandra Starr  President, Starr Graphic Productions / BA, Florida State University

This course is designed to prepare students for the art of presentation. Individual portfolio reviews by the instructor and the class will help the student develop personal skills of self-confidence toward successful presentations of his/her portfolio in varying business environments. Through this process the student will come to understand the interview process and how to successfully participate in it. Topics to be covered include: Understanding first impressions; recognizing the distinctiveness of your work; organizing yourself and your work; developing sound communications skills; recognizing your strengths and weaknesses; handling rejection.

EG98A  1 credit $238 tuition  
Ten 1.5 hour meetings  
Thursday 6:00 to 7:30 p.m.  
October 5 through December 14
Introduction to Fashion Illustration

Judith Tufts  Free-lance Fashion Illustrator / BFA, Massachusetts College of Art

Designed for those who wish to explore the field of fashion drawing, this course will emphasize the development of drawing skills as they relate to the special requirements of the field. Particular attention will be paid to developing a practical, working knowledge of the human figure—its proportions, typical poses and techniques for illustrating them. Exercises in fabric rendering will explore techniques for rendering textures (e.g. cotton, wool, leather, velvet, fur, etc.) and patterns (e.g. stripes, floral prints, plaids, paisley, etc.). Where appropriate, illustration techniques for fashion related products and accessories such as handbags, jewelry, shoes and cosmetics will also be dealt with. The course will consider both male and female figures and most beginning work will be done in black and white. Basic materials needed are a layout pad (12" x 16" or larger), 2B and 4H pencils, erasers and a ruler. A portfolio demonstrating drawing background and ability is required for this course.

EI10  1 credit  $318 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 4 through December 6

Illustration for Book Publishing

Dorothea Sierra  Graphic Illustrator / MFA, BFA, Syracuse University

This course is intended to help students who are interested in exploring the field of illustration for book publishing. Through a series of assignments which have been designed to reflect actual publishing needs the course will encourage the creation of professional appearing solutions. Spot drawings, single and double page spreads will be the basis for a series of assignments which will teach creative problem solving through research and development of visual skills in various media. Throughout the course assignments will draw on actual publishing oriented work in order to simulate professional experience. Within this context we will aim to reflect the particular skills and interests of the individual student. A small (5 to 10 pieces) portfolio demonstrating prior drawing/illustration experience is required for entry to this course.

EG25  1 credit  $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5
Illustration I

Michele Noiset  Free-lance Illustrator / BFA. Rhode Island School of Design

In this course students will learn to work in a variety of media used in professional illustration. The markets available to the illustrator and what media are appropriate for a specific market will be discussed. The course will concentrate on developing the ability to draw real objects and real people, often from a client's specifications. Illustrating from a manuscript or from a layout will also be included. Several free projects will be included in the course, but the primary emphasis will be on learning the skills necessary for meeting a client's specific illustration needs. A portfolio demonstrating basic drawing ability is required for entry to this course.

EG26  1 credit  $318 tuition
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 2 through December 11

Writing & Illustrating Children's Books

David Omar White  Author/Illustrator/Cartoonist

The goal of this course is to teach writers/illustrators how to produce a "dummy" (mock-up) of a children's book suitable for presentation to a publisher. Through lecture, discussion and demonstration students will study the history of children's books and will examine the structure and process involved in producing them. Each student will be encouraged to write a story and produce one finished illustration for that story during the course of the semester. It is not required that applicants to this course have both writing and illustrating experience; however, it is strongly suggested that they have at least one of those skills.

EG31  1 credit  $318 tuition
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 2 through December 11
Illustration Studio

Dorothea Sierra  Graphic Illustrator / MFA, BFA, Syracuse University

The goal of this course is to provide the student with the opportunity to explore and develop areas of interest personally and/or professionally. Areas to be explored include: illustrating for: Book Publishing - individual poems and stories, openers and covers; Music - within a particular style or ethnic view; Humor - a personal application of the individual's sense of humor; Editorial - political and social commentary; Posters - researched environmental causes. Assignments will be geared within a framework of reference that provides the individual with growth and expression. Creative solutions will involve research, problem solving, interpretive color palette, period and style reference, pattern development, and a working process that leads to a professional result. Presentation, verbal and visual, will be emphasized as well as the development of a personal image. A small (5 to 10 pieces) portfolio demonstrating prior drawing/illustration experience is required for entry to this course.

EG82 1 credit $318 tuition
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 5 through December 14

Intermediate Airbrush Illustration

Ted Fillios  Free-lance Airbrush Artist

This course will concentrate on developing the skills and techniques necessary to produce complex airbrush renderings. A working knowledge of the airbrush, including the use of frisket, raised mask and freehand manipulation is required for entry to this course. Based on previous experience with the airbrush, students will create projects that broaden their range of skills in a specific application of the airbrush (i.e. illustration, photo-retouching, fabric painting, etc.). The techniques needed to complete these projects will be taught step-by-step on an individual basis. Mixing media in airbrush rendering, as well as the variety of materials available for the airbrush will also be explored. Prerequisite: Introduction to Airbrush (G82) or equivalent experience.

EG83 1 credit $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5

Introduction to Airbrush

Ted Fillios  Free-lance Airbrush Artist

The airbrush is a tool that permits the artist to render subtle tonal gradations which are extremely difficult to achieve through any other process. Applications include illustration, photo-retouching, architectural rendering, fine art, toys, textile design and ceramics. This course will include airbrush rendering in both transparent and opaque media, freehand and stencil (frisket) techniques, and the cleaning, maintenance and repair of the airbrush. The class will advance from basic exercises to complex illustration techniques. The School will provide the necessary compressor unit and hoses, but students are responsible for supplying their individual airbrushes. A list of additional materials will be supplied at the first class meeting and students will also be responsible for these materials.

EG32 1 credit $318 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 4 through December 6
Introduction to Interior Design: Commercial
Yolanda Pena  Senior Designer and Account Manager, Griswold Heckel & Kelly / The New England School of Art & Design

An intensive introduction to the profession of Interior Design, with emphasis on contract/commercial work, which seeks to encourage creative thinking about the functional and aesthetic aspects of commercial interior spaces. Classes will focus on active, participatory discussion of student work. Through a series of lectures, discussions and problems, students will learn the use and application of the creative process and the basic principles of design. Problems presented to the class will include the redesign of an existing space for a function other than its current one, and the overall design of a complete space, including concept, space planning, color, furniture and fixtures. Part of the goal of the course is to teach students to overcome their subjective assumptions and preconceptions, to lead them to plan space effectively and functionally. Throughout the course students will be encouraged to approach problems as would the professional designer.

EE10  1 credit  $318 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 4 through December 6

Introduction to Interior Design: Residential
Michael Valvo  Michael Valvo Design / The New England School of Art & Design

An introduction to the profession of Interior Design with emphasis on residential design and decoration. Through a series of lectures, discussions and assignments students will learn the use and application of the creative process and basic principles of design as they relate to current trends in residential design. The course will consider the analysis of client needs; the designer-client relationship: function, style, color; lighting; space planning; furniture and materials; as well as methods of presentation. Students will be responsible for two design projects: the conversion of an existing space for a use other than its current one, and the design of a complete space. Part of the goal of this course is to teach students to overcome their subjective assumptions and preconceptions, to teach them to plan residential spaces creatively and effectively.

EE11  1 credit  $318 tuition
Ten 3 hour meetings
Section A: Wednesday 6:00 to 9:00 p.m.
October 4 through December 6
Section B: Thursday 6:00 to 9:00 p.m.
October 5 through December 14
Lighting: Theory, Application & Design I
D. Schweppe Principal, Schweppe
Lighting Design / MFA, New York
University School of the Arts / BA, St. Lawrence University

An introduction to the art and science of illumination. This lecture series will discuss lighting principles, the state of the art and the application of lighting into interior environments for aesthetic, functional and spatial effects. Studio problems will be utilized for the discussion of lighting as well as fixture and source selection.

EE14A 2 credits $476 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 4 through December 6

Retail Store Planning & Design
Paul Sanchez Project Manager,
Jordan Marsh / BFA, Rhode Island
School of Design

This course will offer a broad introduction to retail planning, design and construction, and will concern itself with two forms of retail environments: department stores and specialty stores. The first half of the semester will focus on department stores, while the second half will focus on specialty stores. Students will become familiar with traditional fixturing and hardware used in basic store layouts, as well as spacial adjacencies and square footages. A series of lectures and a visit to local stores will show the student the role of today's designer in a corporate structure. A semester-long project will take the student through the phases of store design for these two types of retailing. The final project for the course will consist of a presentation of the practical application of design criteria, from conceptual designs to the specifications of materials. This course is designed for students who have developed design skills and who are looking for areas in which to specialize; it therefore assumes prior background and/or experience in interior design and drafting.

EE32 1 credit $318 tuition
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 2 through December 11
Architectural Rendering I: Freehand Drawing

Ann Marie Barsness / Architect, Austin Corporation / MArch, Harvard University / BSME, BA, Boston University

This course is designed to help students with some experience in drawing develop their skills in rendering interior space. The course will focus on understanding the relationships between two-dimensional drawings, three-dimensional drawings, and the actual space in order to help students convey their design ideas more clearly. The course will look at different media to convey ideas of space, texture, light and color more clearly and more efficiently. Some prior drawing experience is required for entry to this course and some experience with perspective would be helpful, but is not required.

EE44 1 credit $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5

Contract Drafting I: Basic

Doug MacElroy / Partner, Clarke-MacElroy Design Associates / The New England School of Art & Design / BA, Union College

This course is designed to familiarize students with the basic equipment and concepts of visualizing interior and architectural space in graphic illustrative terms (i.e., plan, elevation and section). The course content aims to provide students with a working knowledge of the processes used to produce a basic set of drawings necessary in planning and designing interior spaces for commercial or residential structures. A list of materials and an explanation of their use will be given at the first class meeting.

EE40 1 credit $318 tuition
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 2 through December 11

Contract Drafting II: Intermediate

Doug MacElroy / Partner, Clarke-MacElroy Design Associates / The New England School of Art & Design / BA, Union College

A continuation of the studies of Contract Drafting I: Basic with an emphasis on increasing sophistication in concepts, techniques and use of tools. In addition to floor plans, elevations and sections, the student will be introduced to production manuals; the problems of electrical, lighting, telephone and furniture requirements; working with typical specifications and finish schedules. The completion of Contract Drafting I: Basic (E40) or the submission of a portfolio for instructor approval is required for entry to this course.

EE41 1 credit $318 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 3 through December 5

Interior Detailing

Rainer Koch / Architect / Diploma in Architecture, University College, London University

The focus of this course will be the examination of design problems relating to the application of interior detailing in commercial and residential structures. The course will begin with an introduction to materials such as wood, plastic laminates, metals, stone and ceramics, and the characteristics of each, and will then progress to design problems in these areas. Particular attention will be given to the technical aspects of elements such as cabinetwork, handrail systems, interior glazing, decorative metals, etc. Through independent research and classroom discussion students will assemble a handbook of detailing work for inclusion in their portfolios as well as for future reference. Drafting skills and a working knowledge of interior design concepts are prerequisites for this course.

EE50A 1.5 credits $357 tuition
Ten 2½ hour meetings
Thursday 6:00 to 8:15 p.m.
October 5 through December 14
Trompe L’Oeil Finishes & Painted Objects

Linda Brown  MAE, Rhode Island School of Design / Diploma, School of the Museum of Fine Arts

Jennifer Griffith  BFA, Massachusetts College of Art

This course will explore the different techniques and mediums for the practical application of trompe l’oeil finishes. Through a combination of lecture, demonstration and student participation the class will learn how to simulate wood, marble, semiprecious stone, and tortoiseshell finishes, and will examine the processes of pickling, mat gilding, stencilling and glazing. Students will learn methods for applying these techniques to objects, furniture, and interior surfaces. Because of the wide variety of techniques and materials dealt with in this course, students should expect to spend between $150 and $200 on supplies.

EE53  1 credit  $318 tuition
Ten 3 hour meetings

Section A: Brown
Wednesday 6:00 to 9:00 p.m.
October 4 through December 6

Section B: Griffith
Saturday 9:30 a.m. to 12:30 p.m.
September 30 through December 16

2D Design for Fabrics & Wallcoverings

Monica Dietrich  Principal, Monica Dietrich Designs / MFA, Pratt Institute / BS, Kutztown State College

This course will examine the fundamentals of two-dimensional design as they apply to designing for fabrics, wallcoverings and related products. The study and discussion of pattern design, repeat fundamentals and production printing methods will be combined with assignments involving the actual creation and execution of original designs. In addition the course will address related business concerns such as targeting manufacturers and consumers, freelance vs. corporate environments, and portfolio presentation.

EE54  1 credit  $318 tuition
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 2 through December 11

Visual Merchandising

Jennifer Bittner  Principal, Display and Design / BA, Harvard University

This course gives an overview of the field of visual merchandising and teaches principles of design for the display artist. Visual merchandising covers a wide range of retail activities, from window design to interior displays. Indispensable to most retail stores, the display artist promotes merchandise through art and design skills. In this course the student will explore how to apply these skills to all types of merchandise. An understanding of retail business is stressed in order to familiarize the designer with his subject. Finally, the challenges of working in visual merchandising will be addressed to prepare for possible careers in the field.

EE55  1 credit  $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5
Color for Interior Design

Susanne Csongor  Free-lance Interior Designer / MS, University of Massachusetts / BS, University of New Hampshire

This course will examine the theories and uses of color in interior design. The students' sense of color will be developed through lectures, demonstrations and class exercises. Lectures will examine the basic principles of color: hue, value and chroma; complimentary and analogous colors; simultaneous contrast; after-imaging; Munsell color system; contrasting and harmonious colors. An exploration of how the eye actually perceives color will help students to grasp these color principles and theories. Later students will learn how to systematically develop color schemes for interior spaces. This studio portion of the course will explore a variety of typical color schemes for interior spaces, such as traditional law firms, progressive restaurants and fashion boutiques. A field trip to several successful interior spaces in the Boston area will help reinforce the concepts of color schemes and color principles.

EE56  1 credit  $318 tuition
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 3 through December 5

Materials for the Interior Designer

Louminda Torbett  Free-lance Interior Designer / MS, BS University of Tennessee

This course will introduce students of interior design to the wide range of finish materials available for use in commercial and residential applications. Through lectures and discussions the class will learn the proper use of materials including the ins and outs of specifying and installation. Students will develop their own folio of materials and resource information during the course of the semester. Materials for the Interior Designer will focus on hard finishes such as flooring, walls, ceilings and millwork. Materials to be studied include wood, stone, glass, gypsum, paint and other related products. Fabrics and carpeting will also be touched upon. There are no prerequisites for this course.

EE64  1 credit  $318 tuition
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 5 through December 14

History of Furniture I

Marg Dion  Principal, Dion Design Associates / New England School of Art

In this course students will learn to correctly identify furniture styles from 2600 BC to the 19th century AD through a series of slide-lectures and class discussions. Students will study the classic forms of Greece and Rome, Gothic detail of Medieval England, the development of Renaissance Dutch and Flemish design, and follow the natural progression of France's Louis XIV, XV, XVI styles. The semester will finish with the rise and fall of Napoleon's Directoire and Empire periods and a look at French Provincial. The course is designed to help cultivate a taste for period furniture by touching on the political, technological and social factors that influenced furniture and interiors of the day.

EE82A  1.5 credits  $357 tuition
Ten 2 1/4 hour meetings
Monday 6:00 to 8:15 p.m.
October 2 through December 11
Introduction to Computer Graphics

Steve Gildea  Computer Graphics Coordinator / MFA, University of Illinois / BFA, Massachusetts College of Art / BA, Colorado University

Introduction to Computer Graphics is a course designed to give computer novices hands-on experience with the computer as an art medium. Instruction will take place on Apple Macintosh II computers equipped with color monitors. The course will emphasize the use of PixelPaint software and will also include an introduction to SuperPaint. In addition to computer graphics, students will be given a basic introduction to the Macintosh user interface, a basic tool which can be applied to many different computer operations. Each student will have the use of their own individual workstation during both the class time and the following supervised lab. Demonstrations of several popular computer systems used in industry, slide presentations, and video production will give the student a broad knowledge of the nature of computer graphics and its applications, and provide insight into possible avenues for further personal growth with the medium. Enrollment is limited to 6 persons.

EB50A  1.5 credits  $357 tuition
One 1 1/2 hour class and one 1 1/2 hour supervised lab per week for 10 weeks
Saturday 9:30 a.m. to 12:30 p.m.
September 30 through December 16

Introduction to Desktop Publishing

Gregory Garvey  Computer Graphics Consultant / MS, Massachusetts Institute of Technology / MFA, BS, University of Wisconsin

This course is intended to serve as an introduction to the use of page make-up software, word processing, and simple paint graphics. PageMaker by Aldus, Microsoft Word and MacPaint will be used on Apple Macintosh II computers. In the first half of the course students will master basic and intermediate skills in PageMaker software and will be given short tutorials on Microsoft Word for word processing, and MacPaint for graphics generation. Each class will include time for students to use the computers and software on a tutorial basis, receiving individual attention from the instructor. Students will also be assigned computer time outside of class in order to complete assigned problems. During the second half of the course students will work on more complex techniques and commands, designing and producing several documents. In addition to class time, persons taking this course should expect to spend 2 or 3 hours per week on the School's computers or comparably equipped computers. Enrollment will be limited to 6 persons per class section.

EG15  1.5 credits  $477 tuition
Ten 3 hour meetings
Section A: Garvey
Thursday 6:00 to 9:00 p.m.
October 5 through December 14
Section B: Instructor to be announced
Monday 6:00 to 9:00 p.m.
October 2 through December 11
Artists and designers interested in getting involved with the computer as a medium will find this hands-on course very beneficial. The first day of class provides the opportunity to draw and paint with the computer. Thereafter students will learn the basics of computer manipulation including the processes of image storage and reproduction. Toward the creation of computer imagery, functions covered will include: color mixing, airbrushing, pattern creation, video frame capture, tinting, blending, brush creation, geometric shape creation, use of type, and some special effects such as fractals and pixilation. Assignments will be given to encourage the use of the computer as a medium for design, illustration and fine art. Class time will be devoted to the introduction of new material, the critique of homework, the discussion of new problems, and the practice of new commands on the computers. Upon successful completion of the course assignments, student portfolios will include dot matrix printouts as well as photographic prints and slides produced on the School's film recorder. This course will use IBM PC compatible computers equipped with AT&T TARGA 16 graphic adapters which can produce images with up to 32,000 simultaneous colors.

In addition to class time, persons taking this course should expect to spend approximately 3 hours per week on the School’s computers or comparably equipped computers. Enrollment will be limited to 6 persons per class section.

EG86 1.5 credits $477 tuition
Ten 3 hour meetings

Section A: Tuesday 6:00 to 9:00 p.m.
October 3 through December 5

Section B: Wednesday 6:00 to 9:00 p.m.
October 4 through December 6
Basic AutoCAD

Steve Gildea  Computer Graphics
Coordinator / MFA, University of Illinois / BFA, Massachusetts College of Art / BA, Colorado University

Basic AutoCAD is a course designed to teach basic computer aided drafting skills. Applicants should be familiar with traditional drafting equipment and capable of producing architectural plans and elevations in order that they may concentrate on learning to successfully manipulate the computer. Through a series of assignments related to architectural drafting the course covers the basics of computer operation, drawing and editing skills, the use of layers, text, dimensioning, scaling, the plotting process and other related skills and concepts. Class sessions will be devoted to covering new material, reviewing homework, going over problems and spending time on the School’s computers. By the end of the semester students who have successfully completed the course assignments will have a portfolio of drawings demonstrating basic CAD knowledge and skills. This course will use IBM PC compatible computers running AutoCAD software from Autodesk Inc., a well known drafting package used widely in the architecture and design communities.

In addition to class time, persons taking this course will find it necessary to spend approximately 3 to 6 hours per week on the School’s computers or comparably equipped computers in order to complete assignments. Enrollment is limited to 6 persons per class section.

EE48  1.5 credits $477 tuition
Ten 3 hour meetings
Section A: Tuesday 6:00 to 9:00 p.m.
October 3 through December 5
Section B: Wednesday 6:00 to 9:00 p.m.
October 4 through December 6

Advanced AutoCAD / AutoShade / AutoFlix / Computer Animation

Steve Gildea  Computer Graphics
Coordinator / MFA, University of Illinois / BFA, Massachusetts College of Art / BA, Colorado University

This course is designed to familiarize the CAD user with AutoCAD’s 3D capabilities. In the process the student will be introduced to the basics of 3D computer animation. 3D wireframe images constructed using AutoCAD and animated using AutoShade and AutoFlix software will give the student a solid foundation in the principles of animation used in presentations and in the animation techniques used by the broadcast industry. Assignments will be recorded on videotape with accompanying sound tracks. The student’s portfolio will consist of VHS videocassettes and stereoscopic slide sets. In addition to class time persons taking this course should expect to spend 3 to 6 hours per week on the School’s computers in order to complete course assignments. Completion of Computer Design & Illustration (G86) and Basic AutoCAD (E48), or similar experience with computer ‘paint’ and CAD programs is required for entry to this course. Enrollment will be limited to 6 persons.

EG87  1.5 credits $477 tuition
Ten 3 hour meetings
Saturday 9:30 a.m. to 12:30 p.m.
September 30 through December 16
Intensives

Desktop Publishing Intensive
Gregory Garvey  Computer Graphics Consultant / MS, Massachusetts Institute of Technology / MFA, BS, University of Wisconsin

An intensive, 4-week version of Introduction to Desktop Publishing (EG15 above), this course covers the same material, involves the same amount of class time (30 hours) and out-of-class computer availability (30 hours minimum) as the 10-week course. Persons taking this course should expect to spend 6 to 8 hours per week on the School's computers or comparably equipped computers.

IG15  1.5 credits  $477 tuition
Eight 3 1/4 hour meetings
Monday and Wednesday 5:30 to 9:15 p.m.
January 22 through February 14

Computer Design & Illustration Intensive
Gregory Garvey  Computer Graphics Consultant / MS, Massachusetts Institute of Technology / MFA, BS, University of Wisconsin

An intensive, 4-week version of Computer Design and Illustration (EG86 above), this course covers the same material, involves the same amount of class time (30 hours) and out-of-class computer availability (30 hours minimum) as the 10-week course. Persons taking this course should expect to spend 6 to 8 hours per week on the School's computers or comparably equipped computers.

IG86  1.5 credits  $477 tuition
Eight 3 1/4 hour meetings
Tuesday and Thursday 5:30 to 9:15 p.m.
January 23 through February 15

Basic AutoCAD Intensive
Instructor to be announced

An intensive, 4-week version of Basic AutoCAD (EE48 above), this course covers the same material, involves the same amount of class time (30 hours) and out-of-class computer availability (30 hours minimum) as the 10-week course. Persons taking this course should expect to spend 6 to 8 hours per week on the School's computers or comparably equipped computers.

IE48  1.5 credits  $477 tuition
Eight 3 1/4 hour meetings
Monday and Wednesday 5:30 to 9:15 p.m.
January 22 through February 14
Adjunct Program Application Form

Personal

Last Name ___________________________ First Name ___________________________

Middle Initial ___________________________ Social Security Number ___________________________

Number and Street ___________________________

City ___________________________ State ___________________________ Zip Code ___________________________

Home Telephone (____) __________ Business Telephone (____) __________

Birth Date ___________________________ Male ___________________________ Female ___________________________

Occupation ___________________________ Employer ___________________________

Ethnic Origin

☐ Non-Resident Alien ☐ Black, Non-Hispanic ☐ White, Non-Hispanic ☐ American Indian/Alaskan Native

☐ Hispanic ☐ Asian/Pacific Islander ☐ Choose not to report ☐ Other

Education

Name of High School ___________________________ Date Graduated ___________________________

Post-Secondary School(s) Attended ___________________________

Dates Attended ___________________________ Major ___________________________ Credits / Degree Earned ___________________________

Have you previously attended NESAD? ___________________________ When? ___________________________

Courses

Please list below the course or courses for which you are applying. Include course titles, codes, credits and sections (where applicable) as they appear in the catalogue.

Title ___________________________ Code ________ Credits ________ Section ________

Title ___________________________ Code ________ Credits ________ Section ________

Title ___________________________ Code ________ Credits ________ Section ________

Title ___________________________ Code ________ Credits ________ Section ________

Title ___________________________ Code ________ Credits ________ Section ________

Please Note:
Applicants must follow the procedures detailed in this catalogue under Registration Information. Applicants may not register for courses until all required procedures have been completed.

Please return this Application Form to:
Director of Admissions
The New England School of Art & Design
28 Newbury Street
Boston, Massachusetts 02116

Fall 1989
Adjunct Program

Evening &

Saturday Division