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Suffolk University Academic Catalog, New England School of Art and Design (NESAD)--Fall evening and Saturday adjunct program, 1992

New England School of Art and Design

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Evening and Saturday Division

Fall

The New England School of Art & Design

1992

making ideas visible

1992 Fall Calendar

Registration Period:

August 1 - October 11

Payment Deadline: September 28

Classes Begin: October 5

Classes End: December 19

Please Note: The School will be closed on October 12 (Columbus Day), November 11 (Veteran's Day), and November 26 through November 29 (Thanksgiving).

1993 Winter Intensives Calendar

Registration Period:

August 1 - January 12

Payment Deadline: January 5

Classes Begin: January 12

Classes End: February 4

Welcome to Fall 1992 at The New England School of Art & Design. Our selection of evening and Saturday courses offers opportunities to awaken, renew, and expand your creative abilities. The Adjunct Program provides a variety of courses attractive to both working professionals and individuals interested in exploring the world of art and design.

NESAD offers courses for both credit and for Continuing Education Units (CEU). Students who might be interested in completing a Diploma Program should consider taking courses for credit. Our admissions staff can provide more information about transfer of credits.

For those students seeking to learn new skills or sharpen existing skills taking courses for CEU is a lower-cost alternative. The CEU is a nationally recognized standard which acknowledges the completion of a specific non-credit course of study. In any event the most important aspect of the Adjunct Program is giving students the creative tools and technical skills to be more effective art and design professionals.

New this fall is **Art Exploration**, a six-week art program for high school juniors and seniors who are interested in the visual arts. We intend this to be the first in a series of efforts to reach out to artistic young people. For more information, call Felicia Onksen at (617)-536-0383.

In the computer graphics department **Adobe Photoshop** is being offered for the first time. Due to increased demand our **PageMaker** course has been redesigned for PC users, and two sections of **Quark XPress** are being offered on the Mac. As computers become more essential graphic design tools, we continue to refine and expand our program.

Creative Direction is a new offering in graphic design. It is a four-week, integrated copy writing/ art direction approach to advertising. Also, **Typography** has been updated to address the needs of desktop publishing. Just because you know how to use a computer doesn't mean you can create successful design. This course gives desktop publishers a better understanding of the underlying principles of effective typography.

Those interested in fine arts should consider **Drawing the Face and Figure** and **Figure Painting**. Learning how to express the human form on paper is one of the wonderful reasons to take art classes. Here is a chance to work with experienced teachers in a supportive atmosphere. Also, for the first time in many years we are offering an evening art history course, **Ideas of Western Art**. Knowledge of our artistic roots strengthens our work as artists today.

We hope that you find in this catalog a course that meets your professional and personal needs. If you choose to register for a class, we will do all we can to ensure that you have an enriching educational experience. Your comments and suggestions are always welcome.

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Monday

Drawing Foundations I meets
Monday and Wednesday

Tuesday

Basic Design I meets Tuesday
and Thursday
Figure Painting
Printing and Papermaking
First Year Out
Ideas of Western Art I

Wednesday

Drawing Foundations I meets
Monday and Wednesday

Thursday

Basic Design I meets Tuesday
and Thursday
Drawing the Face and Figure
Creative Blockbusting

Monday

Illustrating Children's Books

Tuesday

Introduction to Airbrush
Basic Photography
The Business of Graphic
Design
Publication Design

Wednesday

Illustration I
Typography Today
Introduction to Advertising
Design

Thursday

Introduction to Graphic
Design
Basic Graphic Design
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Saturday

Creative Direction

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Interior Design 8

Monday

Introduction to Interior Design
2D Textile Print Design I

Tuesday

Contract Drafting I: Basic
meets Tuesday and Thursday
2D Textile Print Design II
Color for Interior Design

Wednesday

Trompe l'Oeil Finishes &
Painted Objects
History of Furniture I
Materials for the Interior
Designer

Thursday

Contract Drafting I: Basic
meets Tuesday and Thursday
Kitchen Design and Cabinet
Construction
Advanced Trompe l'Oeil
Finishes & Painted Objects

Monday

Basic AutoCAD
Introduction to Adobe
Illustrator
Introduction to Adobe
Photoshop

Wednesday

Introduction to Quark XPress
(A & B)
Electronic Design & Illustration

Thursday

Pagemaker for the PC
Animation for Desktop
Presentations

Saturday

Introduction to Computer
Graphics (A & B)

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Basic Design I: Visualization & Process

Michael Brodeur MFA, Boston University / BFA, University of New Hampshire

The goal of this course is to develop an understanding of and basic proficiency in the logic and structure of two-dimensional organization. All visual communication consists of a variety of elements (line, value, shape, texture, and color.) and to be successful they must be combined in a unified whole. This course introduces the student to this language and provides the principles of organization necessary to create unified and exciting visual statements. Exercises and outside assignments enable the student to handle the variables involved. Emphasis is placed on the design process and visualization techniques used to solve problems of visual communication. In addition, basic tools, media, and technical skills necessary for effective visual communication are introduced.

EB34 2 credits \$732 / 6 CEU \$588
Two 3 hr. meetings per week for 10 weeks
Tuesday and Thursday 6:00 to 9:00 p.m.
October 6 through December 15

Printing and Papermaking Techniques

Lydia Martin Pennsylvania Academy of Fine Arts / BA, West Chester University

An introduction to various forms of printmaking: dry point, collagraph, silkscreen, monoprint, and wood and linoleum block. Fine arts and commercial applications are explored through projects such as posters, greeting cards, and creative prints. In addition, students learn basic papermaking techniques. Creating handmade paper adds a tactile element that enhances the student's learning experience. Experimentation and creativity are encouraged with individual instruction given according to each student's needs.

EF50 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 8

Drawing Foundations I: Observational Drawing

Gabrielle Barzaghi Artist / Diploma, School of the Museum of Fine Arts

This is a basic drawing course which focuses on the process of drawing from an observed situation — that is, making drawings of something that is seen, be it an object, a still-life or an environment. This course approaches drawing from a point of view which emphasizes accurately recording that which is observed and introduces students to the concepts and procedures necessary for generating

such drawings. Assignments and exercises are aimed at developing three basic abilities: 1) Perceptual acuity — the ability to see accurately. 2) Motor control skills — the ability to get the hand (with the pencil) to go where you want it to. 3) Tool use and handling — the ability to use drawing tools proficiently and comfortably. The development and coordination of these three basic abilities will enable the student to generate drawings that correspond accurately with the observed world. *Please be prepared to purchase specific supplies at the first class meeting.*

EBo2 2 credits \$732 / 6 CEU \$588
Two 3 hr. meetings per week for 10 weeks
Monday and Wednesday
6:00. to 9:00 p.m.
October 5 through December 16

First Year Out — Emerging in Business as an Artist

Laura Shabott Artist / Philadelphia College of Art / Parsons School of Design

So, you're in art school or have just graduated. Your only options seem to be restaurants or retail. Instead, take this course to discover your inherent business skills. During the ten sessions you prepare a personalized business plan for your arts career. The course includes sales and marketing techniques to approach conventional markets, such as galleries, as well as maverick guerilla tactics to increase your exposure.

EF12 1.5 CEU \$147
Ten 1.5 hour meetings
Tuesday 6:30 to 8:00 p.m.
October 6 through December 8

Figure Painting

Susan Nichter MFA, BFA, Boston University

This course focuses on the composition of a painting. Through the painting of the human form students learn how to address underlying concepts of painting. Issues include the figure/environment relationship, the interplay of positive and negative space, seeing color through a warm/cool approach, and value as an underlying structure to color. Students begin by doing a series of value studies from the model. A series of color sketches from one or two poses follows and finally two sustained paintings from longer poses. Students are encouraged to work in oils, although other media are welcome.

EF74 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 8

Drawing the Face and Figure

Lydia Martin Pennsylvania Academy of Fine Arts / BA, West Chester University

Learn how to draw the human face and figure in a variety of methods and materials. The course begins with students concentrating on the life model in one-color mediums such as charcoal, pencil, conte, and chalk. Later students learn the methods of portrait drawing using pastel, color pencil, and watercolor. Brief

lectures on anatomy and color and demonstrations of medium and technique are given throughout the course. Experimentation and expression is encouraged through a variety of drawing methods including gestural, contour, tonal, and high contrast. *Minimal drawing experience is required for this course.*

EF32 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 8 through December 17

Creative Blockbusting Through Drawing

Linda Wielblad Illustrator/Painter / The Art Institute of Boston / BFA, Rhode Island School of Design

Break through creative blocks and learn to brainstorm by finding inspiration from within. Work with creative visualization, personal symbols, intuition, and spontaneous drawing to get in touch with elements of yourself and your work. Learn how to use your own source to free up energy for creativity in all you do. *This course is a tool that anyone in (or interested in) the creative fields can bring to a drawing board.*

EF76 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 8 through December 17

Ideas of Western Art I

Charles Guiliano MA, Boston University / AB, Brandeis University

This lecture course introduces students to the major concepts and ideas of Western art. It traces the development of art from pre-history to the early Italian Renaissance. Learning from the past gives richness and meaning to the present. This course provides a path by which students take the ideas and lessons extracted from the study of art history and apply them in the studio. The text for the course is *History of Art* by H. W. Janson. *In addition to the class meetings, there are two Saturday (10:00 - 3:30) museum tours.*

EB70A 3 credits / 4.5 CEU
Twelve 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 22

About the School

The School

The New England School of Art & Design was founded in 1923 as New England School of Art and for almost seventy years has provided educational opportunities for students seeking to enter the professional world of art and design.

Located at 28 Newbury Street in Boston's Back Bay section, the School is in the heart of the city's art gallery and design studio center and is easily accessible from almost anywhere in the greater Boston area.

The Adjunct Programs

The Adjunct Programs at The New England School of Art & Design offer introductory art and design courses, specialized professional development courses, and selected courses from the Diploma Programs. Adjunct students earn either Continuing Education Units (CEU) or credit.

The diversity of Adjunct courses attract students with a wide range of interests and abilities. Some are considering a career in the visual arts and want to explore their creative potential. Others are working professionals who need to learn new skills and techniques. And others are making a commitment to complete a program in Graphic Design, Interior Design, or Fine Arts.

The Adjunct Programs consist of three ten-week terms (Fall, Spring, and Summer) and two one-month Intensive terms (Winter and May) in computer graphics. For the Fall and Spring terms most courses meet once per week between 6:00 and 9:00 p.m. and on Saturday mornings. For the Summer term there is a wider selection of courses offered during the day and evening. Although the Adjunct Programs are not a vocational program, they are closely allied with NESAD Diploma Programs and faculty are generally drawn from Diploma Programs.

Students may register for courses any time within 60 days of the beginning date of classes. Registrations may be accepted during the first week of each term for those courses not already filled.

Diploma and BFA Programs

Diploma and BFA Degree options are available through NESAD Day Programs. Major areas of study include graphic design, interior design, computer graphics, and fine arts. For information about these programs please consult the General Catalog or contact the Director of Admissions, Anne Blevins, at 617-536-0383.

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Introduction to Graphic Design

James Aromaa Principal, James Aromaa Design & Advertising / BFA, Massachusetts College of Art

This course offers students a broad overview of the various aspects of the graphic design field and the work of the professional graphic designer. The class explores basic concepts, design processes, and techniques of graphic design through a series of lectures, design problems, and discussions. Included are introductions to typography, layout design, mechanicals and printing processes. Design assignments are structured to suit the student's level of experience and areas of interest. The basic goal of this course is to provide the student with a background sufficient to allow him or her to make an intelligent, informed decision about whether or not to pursue graphic design as a career. Those students interested more specifically in production processes (as opposed to design) should see *Basic Graphic Design Production Techniques (EG42)* elsewhere in this catalogue.

EG02 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 8 through December 17

Basic Graphic Design Production Techniques

Christine Hardiman Free-lance Graphic Designer / The New England School of Art & Design

An introduction to the methods, tools and techniques used by the graphic designer to bring artwork to final printed form. The course develops a basic understanding of offset printing, paste-ups,

typography, papers, inks, etc. as they relate to the preparation of artwork for printing and reproduction. It is the objective of the course to expose students to the enormous range of possibilities available to the graphic designer and to help them understand the necessary limitations imposed by the processes used. *Since this course will emphasize production processes as opposed to aesthetics, no previous design background is required.*

EG42 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 8 through December 17

Publication Design

Darci Mehall Senior Designer, Houghton Mifflin Company / BFA, Columbus College of Art & Design

This course is designed to give graphic designers and others who have a basic knowledge of typography and production an opportunity to explore the special problems and challenges of publication design. Page layout, typography, format, and style for trade and educational books are examined. Major areas of study include: the use of grids; typography and type formats; elements of typical book formats (contents, departments, features, editorials, etc.); design elements (borders, rules, color, use of white space, photography and illustration, etc.). As a final project each student redesigns an existing publication. *Since this course assumes a working knowledge of typography and production processes, students should have prior background or experience in these areas.*

EG45 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 8

Illustration I

Rod Thomas Free-lance Illustrator / The Art Institute of Boston / BA, Colgate University

In this course students learn to work in a variety of media used in professional illustration. The markets available to the illustrator and what media are appropriate for a specific market are discussed. The course concentrates on developing the ability to draw real objects and real people, often from a client's specifications. Illustrating from a manuscript or from a layout and several free projects will be included in the course, but the primary emphasis will be on learning the skills necessary for meeting a client's specific illustration needs. *A portfolio demonstrating basic drawing ability is required for entry to this course.*

EG26 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Introduction to Airbrush

Ted Fillios Free-lance Airbrush Artist

The airbrush is a tool that permits the artist to render subtle tonal gradations which are extremely difficult to achieve through any other process. Applications include illustration, photo-retouching, architectural rendering, fine art, toys, textile design and ceramics. This course includes airbrush rendering in both transparent and opaque media, free hand and stencil (frisket) techniques, and the cleaning, maintenance and repair of the airbrush. The class advances from basic exercises to complex illustration techniques. The School provides the

necessary compressor unit and hoses, but students are responsible for supplying their individual airbrushes. A list of additional materials is supplied at the first class meeting and students also are responsible for these materials.

EG82 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 8

Basic Photography

Jim Haberman Photographer / MFA, Goddard College / BA, University of Wisconsin

An in-depth introduction to the basics of camera use and control, and darkroom procedures for developing and printing photographs. In addition to technical concerns, an appreciation of aesthetic considerations is developed by critiques of student work and class discussions of the work of famous photographers. Students should have their own 35mm cameras and are expected to provide their own film and printing paper. Darkroom facilities, chemicals and equipment for processing are supplied by the School and are included in tuition costs.

EG60 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 8

Illustrating Children's Books

Teri Weidner Children's Book Illustrator / BFA, Rhode Island School of Design

In this course students learn how to illustrate books for children. The process is explored through individual works and

through the development of a mock-up suitable for inclusion in a portfolio. We explore elements such as character development, mood, flow, interpretation of the written word, page composition, and selection of medium. We study the work of several illustrators with a wide variety of styles and mediums. The instructor assists each student develop an illustrative voice and project it into book form. *Prior drawing experience is required for entry to this course.*

EG31 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 5 through December 14

The Business of Graphic Design

Jane Borrowman Principal, Borrowman & Company / BA, Illinois College

This course gives students a working knowledge of how to establish and operate a graphic design business. Topics include: financial planning and budgeting, forms of organization, working with vendors, pricing, marketing, presentation skills, and the client/designer relationship. Students learn the skills required to profitably manage the creative process. Required text: *Graphic Artists Guild Pricing and Ethical Guidelines, 7th Edition.*

EG98A 1 credit \$274 / 1.5 CEU \$147
Ten 1.5 hour meetings
Tuesday 6:30 to 8:00 p.m.
October 6 through December 8

Introduction to Advertising Design

Deborah J. Tanen Account Executive/Designer, Commonwealth Graphics / Northeastern University / BFA, University of Massachusetts

This course is for students who wish to explore advertising art direction. The successful art director uses a wide range of communication skills to meet the needs of clients. Through a series of projects participants address design problems common to the field. Specific topics include the power of language, marketing research and analysis, copy content, visual solutions, and execution technique. *Students are expected to understand basic typography and design fundamentals prior to taking this class.*

EG44 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Typography Today

Kathleen Murray Graphic Designer / MFA, Maryland Institute College of Art / BA, Clark University

The advent of desktop publishing has changed the way graphic designers work. But knowing software is not the same as knowing typography. This course teaches students how to achieve effective type design. It opens your eyes to the beauty and power of type as a means of print communication. Starting with the basics of typography, participants learn what

makes type attractive, readable, and creative. This knowledge is applicable whether you work by hand or by computer. Current design samples are critiqued and students complete practical assignments demonstrating the effective use of type in real-life situations.

EG10 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Creative Direction

Jennifer Davis Art Director / BFA, Rhode Island School of Design

This four-week course introduces an integrated copy writing/ art direction approach to advertising. Seminars, workshops, and demonstrations give students an overview of the concepts and process of creative direction. Case studies of well-know campaigns are used to introduce the elements of a successful advertising effort. Working as teams, class members take projects through brainstorming, concept selection and refinement, to production of copy and visuals. Students learn how to combine language and design to produce a creative whole greater than the sum of its parts.

EG78 1.2 CEU \$118
Four 3 hour meetings
Saturday 9:30 a.m. to 12:30 p.m.
October 10 through October 31

Course/Class Cancellation

The School reserves the right, in the case of insufficient enrollment, to cancel any course. In such an event a complete refund of amounts paid will be made. National and State holidays on which classes will not be held are listed on the term Calendar. In the case of cancellations due to instructor illness the School will attempt to notify students as far in advance as possible. Cancellations due to inclement weather will be announced on the following radio stations: WHDH (850 AM), WBZ (1030 AM), WRKO (680 AM), WBCN (104.1 FM). Cancelled classes will be made up within 30 days of the scheduled end of the term.

Other Changes

This catalogue does not constitute a contractual agreement. The New England School of Art & Design reserves the right, with the approval of the Commonwealth of Massachusetts, Department of Education, to change any program, department, course, policy and the personnel of the faculty at its discretion. The School has no responsibility for loss or damage to student work, supplies or other personal property.

Introduction to Interior Design

Jane Johnson Free-lance Interior Designer / Diploma, The New England School of Art & Design / University of Maine

An introduction to the profession of interior design with an emphasis on residential design. Through a series lectures and discussions students learn the basic tools and principles of interior design, which are applied to projects and presentations. The course includes analysis of client needs, the designer-client relationship, color, style, function, lighting, furniture, and finish materials. Students learn effective presentation methods and are responsible for one major portfolio-quality project. Drawing experience is helpful, but is not required. This is not a home decorating course, but rather an in-depth introduction to the professional practice of interior design.

EE11 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 5 through December 14

Trompe L'Oeil Finishes & Painted Objects

Linda Brown MAE, Rhode Island School of Design / Diploma, School of the Museum of Fine Arts

This course explores the different techniques and mediums for the practical application of trompe l'oeil finishes. Through a combination of lecture, demonstration and student participation the class learns how to simulate wood, marble, semiprecious stone, and tortoiseshell finishes, and examines the processes of pickling, mat gilding, stencilling and glazing. Students learn methods for

applying these techniques to objects, furniture, and interior surfaces. *Because of the wide variety of techniques and materials dealt with in this course, students should expect to spend between \$200 and \$250 on supplies.*

EE53 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Advanced Trompe L'Oeil Finishes & Painted Objects

Linda Brown MAE, Rhode Island School of Design / Diploma, School of the Museum of Fine Arts

A six-week workshop for students with previous faux or oil painting experience. Design skills and tromp l'oeil techniques are developed and perfected for more advanced stone and bois painted finishes, including marquetry.

EE57 1.8 CEU \$176
Six 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 8 through November 12

Color for Interior Design

Instructor to be Announced

This course examines the theories and uses of color in interior design. The students' sense of color is developed through lectures, demonstrations and class exercises. Lectures examine the basic principles of color: hue, value and chroma; complimentary and analogous colors; simultaneous contrast; after-imaging; Munsell color system; contrasting and harmonious colors. An exploration of how the eye actually perceives color helps students grasp these

color principles and theories. Later students learn how to systematically develop color schemes for interior spaces. This studio portion of the course explores a variety of typical color schemes for interior spaces, such as traditional law firms, progressive restaurants and fashion boutiques. A field trip to several successful interior spaces in the Boston area helps reinforce the concepts of color schemes and color principles.

EE56 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 8

2D Textile Print Design I

Phoebe Gallagher Designer / AAS, Textile Design, Fashion Institute of Technology / BA, Eastern Mennonite College

This course examines the fundamentals of two-dimensional design as they apply to textile print design. Fabrics, home furnishings, and related products requiring surface design are discussed. The study of pattern design, repeat, and coloring fundamentals are combined with a variety of assignments involving the creation and rendering in gouache of original designs. In addition, the course addresses related business concerns such as finding manufacturers, keeping abreast of market trends, freelance trade practices, and portfolio presentation.

EE54 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 5 through December 14

2D Textile Print Design II

Phoebe Gallagher Designer / AAS, Textile Design, Fashion Institute of Technology / BA, Eastern Mennonite College

This course is a continuation of Textile Print Design I. It is a studio environment for students who want to continue to develop a portfolio of designs. Weekly assignments help students learn variety in technique and color. In addition to exploring the many effects achieved with flat gouache, the studio is an opportunity to experiment with other techniques such as dyes and resists. *This course is limited to students who have completed Textile Print Design I or by permission of the instructor.*

EE35 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Tuesday 6:00 to 9:00 p.m.
October 6 through December 8

Kitchen Design and Cabinet Construction

Dianne Paquin Landry, CKD Kitchen Designer / The New England School of Art & Design

This course offers students an introduction to the specialized world of kitchen design. A well-designed kitchen is perhaps the most important room in any house or apartment. Participants learn the underlying principles of successful kitchen design. Students become familiar

Fall Mac Studio Calendar

Monday

October 5 through December 14

9:00 to 12:00 Adobe Illustrator
2:00 to 5:00 Adobe Illustrator
2:00 to 5:00 Macromind Director

6:00 to 9:00 Adobe Photoshop
6:00 to 9:00 Quark XPress

Tuesday

October 6 through December 8

2:00 to 5:00 Aldus Freehand

Wednesday

October 7 through December 16

9:00 to 12:00 Adobe Photoshop
2:00 to 5:00 Quark XPress

6:00 to 9:00 Aldus Freehand
6:00 to 9:00 Quark XPress

Thursday

October 8 through December 17

2:00 to 5:00 Quark XPress

Saturday

October 10 through December 19

1:00 to 4:00 Adobe Photoshop

Sign Up Early - Classes Fill Quickly Registration Begins August 1

Macintosh Hardware and Software

Mac Studio I

8 Macintosh IIcx and IIci computers
with 5 meg RAM, 40 to 80 meg
hard drives, and color monitors

Apple Laserwriter IIInt laser printer

Flatbed scanner

Appletalk Network

Mac Studio II

8 Macintosh IIci computers with
12 meg RAM, 80 meg hard drives,
and color monitors

Color scanner

Color printer

CD player

Bernoulli 30 meg drive

Appletalk Network

Software

Microsoft Word

Superpaint

PixelPaint

Aldus Freehand

Adobe Illustrator

Adobe Photoshop

Aldus PageMaker

Quark XPress

Swivel 3D

Macromind Director

THE NEW ENGLAND
SCHOOL
OF
**ART &
DESIGN**

HARD

Software

made

EASY

Coming this Fall — Mac Studio II

The New England School of Art & Design is pleased to announce the opening of its second Macintosh Studio. The new studio is equipped for color input and output and high capacity image processing.

Our ten-week computer graphics courses are in-depth and individualized. If you want to get your hands on the hardware and expand your mind with the software, fill out an application or give us a call at 617-536-0383.

Why should you consider a Macintosh course at NESAD?

Personal Attention Enrollment is limited to eight students with one Macintosh per participant. Thirty hours of studio instruction permit students to progress at their own pace and ability.

Adobe Photoshop

Explore the new world of computer design with Adobe Photoshop. Learn how to use the software package that is rapidly becoming a standard tool for the graphic arts and broadcast industries. This course introduces students to basic and advanced techniques for the creation of powerful images through the use of drawing, collage, montage, and photo-manipulation. A variety of output options including prints, slides, and video are explored. Individuals interested in print graphics and broadcast media will find this course professionally practical and creatively stimulating. Prior Macintosh experience is required for entry to this course.

EG72 1.5 credits \$549 tuition
Ten 3 hour meetings

Section A

Monday 6:00 to 9:00 p.m.
October 5 through December 14

Section B

Wednesday 9:00 a.m. to 12:00 p.m.
October 7 through December 16

Section C

Saturday 1:00 to 4:00 p.m.
October 10 through December 19

Quark XPress

This course is an introduction to Quark XPress page make-up software, word processing, and the merging of graphics with text. Microsoft Word and Adobe Illustrator

are used in conjunction with Quark XPress on Apple Macintosh II computers. In the first half of the course students master basic skills in Quark XPress and are shown the special strengths that this software has in dealing with typographic refinements. Short tutorials on Microsoft Word (for word processing) and Adobe Illustrator (for graphics generation) are also introduced. Each class session includes time for students to use the computers and software on a tutorial basis, receiving individual attention from the instructor. Students are also assigned outside-of-class computer time in order to complete homework assignments. During the second half of the course students work on more complex techniques and commands, designing and producing several documents. Prior Macintosh experience is required for admission to this course.

EG16 1.5 credits \$549 tuition
Ten 3 hour meetings

Section A

Wednesday 2:00 to 5:00 p.m.
October 7 through December 16

Section B

Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Section C

Monday 6:00 to 9:00 p.m.
October 5 through December 14

Section D

Thursday 2:00 to 5:00 p.m.
October 8 through December 17

Professional Instructors NESAD computer graphics instructors are working professionals with a current knowledge of the material they teach.

Guaranteed Computer Access Students have regularly scheduled access to the computer studios outside of class time. Thirty additional hours of computer time is available through a weekly sign-up system.

Value At a cost of \$549 (plus \$25 registration fee) Macintosh courses at NESAD are an excellent value. Unlike one or two day seminars, our courses give you the time to achieve competence and produce creative products.

Adobe Illustrator

Adobe Illustrator is one of the two most popular object-oriented drawing programs. Graphics can be reproduced at any resolution, limited only by the output device. In this course students are given assignments to create full color logos, letterheads, labels, book covers, etc. on Apple Macintosh II computers using Adobe Illustrator software. Designing on this platform the artist can see full color "previews" of artwork before it is printed or output to video. This course moves beyond the simplicity of computer "paint" programs to the creation of professional quality design. Prior Macintosh experience is required for entry to this course.

EG17 1.5 credits \$549 tuition
Ten 3 hour meetings

Section A

Monday 9:00 to 12:00 p.m.
October 5 through December 14

Section B

Monday 2:00 to 5:00 p.m.
October 5 through December 14

Aldus Freehand

Aldus Freehand (from the maker of PageMaker) is the other leading professional drawing program. It too supports the production of high resolution graphics. In this course students are given assignments to create full color logos, letterheads, labels, book covers, etc. on Apple Macintosh II

computers using Aldus Freehand software. Designing on this platform the artist can see full color "previews" of artwork before it is printed or output to video. This course moves beyond the simplicity of computer "paint" programs to the creation of professional quality design. Prior Macintosh experience is required for entry to this course.

EG20 1.5 credits \$549 tuition
Ten 3 hour meetings

Section A

Tuesday 2:00 to 5:00 p.m.
October 6 through December 8

Section B

Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Macromind Director

Macromind Director gives you the power to create multi-media desktop presentations on a Macintosh. This course teaches students creative ways to combine words, graphics, scanned images, slides, and animation. The result is an effective, entertaining, and professional presentation. Students also learn how to develop interactive databases which can provide access to information in new and exciting ways. Prior Macintosh experience is required for entry to this course.

EG88 1.5 credits \$549 tuition
Ten 3 hour meetings
Monday 2:00 to 5:00 p.m.
October 5 through December 14

with the entire design process including cabinet construction, appliances, materials, floor plans, and client presentations. *Drafting and perspective drawing experience is helpful.*

EE58 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 8 through December 17

Contract Drafting I: Basic

John Parrillo President, John G. Parrillo Inc. Architect / MS, Columbia University / BS, Rhode Island School of Design

This course is designed to familiarize students with the basic equipment and concepts of visualizing interior and architectural space in graphic illustrative terms (i.e. plan, elevation and section). The course content provides students with a working knowledge of the processes used to produce a basic set of drawings necessary in planning and designing interior spaces for commercial or residential structures. A list of materials and an explanation of their use will be given at the first class meeting.

EE40 1.5 credits \$549 tuition
Two 3 hr. meetings each week for 8 weeks
Tuesday and Thursday 6:00 to 9:00 p.m.
October 6 through December 1

History of Furniture I

Marg Dion Principal, Dion Design Associates / New England School of Art

In this course students learn to correctly identify furniture styles from 2600 BC to the 19th century AD through a series of slide-lectures and class discussions. Students study the classic forms of Greece and Rome, Gothic detail of Medieval

England, the development of Renaissance Dutch and Flemish design, and follow the natural progression of France's Louis XIV, XV, XVI styles. The semester finishes with the rise and fall of Napoleon's Directoire and Empire periods. The course is designed to help cultivate a taste for period furniture by touching on the political, technological and social factors that influenced furniture and interiors of the day.

EE82A 1.5 credits \$411 / 2.75 CEU \$270
Ten 2.75 hour meetings
Wednesday 6:00 to 8:45 p.m.
October 7 through December 16

Materials for the Interior Designer

Instructor to be announced

This course introduces students of interior design to the wide range of finish materials available for use in commercial and residential applications. Through lectures and discussions the class learns the proper use of materials including the ins and outs of specifying and installation. Students develop their own folio of materials and resource information during the course of the semester. Materials for the Interior Designer focuses on hard finishes such as flooring, walls, ceilings and millwork. Materials studied include wood, stone, glass, gypsum, paint and other related products. Fabrics and carpeting are touched upon. There are no prerequisites for this course.

EE64 1 credit \$366 / 3 CEU \$294
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Academic information

Adjunct Program courses are offered for credit and for Continuing Education Units (CEU). At the time of registration students select credit or CEU. During the first week of classes students may change their selection, however, any additional fees must be paid before the next scheduled class.

Only courses taken for credit can be applied toward the graduation requirements of a NESAD Diploma Program. For more information about the Diploma Programs, please contact the admissions staff or refer to the General Catalogue.

Credits

For Studio courses a credit is defined as 30 hours of instruction. For Academic courses (those with the letter "A" in the course code) a credit is defined as 15 hours of instruction.

Students receiving credit are sent a grade report following the completion of the term. Grades issued are as follows: A (Outstanding), B (Above Average), C (Average), D (Poor), F (Failure), W (Withdrew), I (Incomplete). In cases where a student is unable to complete course requirements on time due to illness or emergency, a grade of INC (Incomplete) may be issued. All incompletes must be made up within 30 days of the last scheduled class.

Continuing Education Units

The CEU is a nationally-recognized standard which indicates that a student has successfully completed a non-credit course of study. For every ten hours of class instruction one CEU is awarded. Students are graded pass/fail and must meet minimum attendance requirements and complete all course assignments to receive a CEU.

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Computer Graphics

The New England School of Art & Design provides students with an extensive array of state-of-the-art computer graphics hardware and software. The school has three computer graphics (2 PC-based and 1 Macintosh-based) studios. Our courses prepare students for the current demands and the future needs in the field of computer graphics. Please note these important aspects of the NESAD computer graphics program.

Personal Attention Enrollment is limited to one student per computer. Maximum class size is eight. Students progress at their own pace and ability.

Professional Instructors NESAD computer graphics instructors are working professionals with a current knowledge of the material they teach.

Guaranteed Computer Access Students are guaranteed regularly scheduled access to the computer studios outside of class time. Additional computer time is available through a weekly sign-up system.

Mac Lab

Hardware

5 Macintosh IIx computers with 40 meg hard drives and color monitors
2 Macintosh IIfx computers with 80 meg hard drives and color monitors
1 Macintosh IIx computer with 80 meg hard drive and NU-VISTA graphics adapter for video grabs and up to 16,000,000 colors
Apple Laserwriter II laser printer
Abaton flatbed scanner
Appletalk Network

Software

Superpaint
PixelPaint
Adobe Illustrator
Microsoft Word
Aldus PageMaker
Quark XPress
Adobe Type Manager
Type Align
Suitcase II
Swivel 3D
Macromind Director

PC Labs

Hardware

14 IBM PC AT-compatible computers (286, 386, 486) with 20 to 120 meg hard drives, graphics tablets, mice, and color monitors
6 TARGA 16 graphics adapters for video grabs and up to 32,000 simultaneous colors
Dunn Film recorder
Color dot-matrix printer
Pen plotter
VCRs for video output
Laser Printer

Software

Windows 3.1
PC Paint
Deluxe Paint
Carousel
TIPS
AutoCAD
AutoShade
AutoDesk Animator
TOPAS
RIO
Microsoft Word
Aldus Pagemaker
Corel Draw

Introduction to Computer Graphics

Tara Kirpalani Computer Graphics Consultant / MS, Boston University / BFA Concordia University

Leslie J. Miller BA, University of New Orleans / New England School of Photography

Introduction to Computer Graphics gives computer novices hands-on experience with the computer as an art medium. Because the Apple Macintosh and IBM PC compatibles are the computers of choice in the design world, this course provides students five weeks experience with each, familiarizing them with their graphics capabilities and their operating systems. The software used is PCPaint on the PC and SuperPaint on the Macintosh. The programs are easy to use, support color display, and give students experience with both "paint" and object-oriented graphics software. In addition to computer graphics, students acquire a rudimentary knowledge of PC DOS and the Macintosh User Interface — knowledge applicable to many different computer operations. Each student has an individual workstation during both the class time and the lab time. Demonstrations of several popular computer systems used in industry, slide presentations, and video production give the student a broad knowledge of the

nature of computer graphics and its applications, and provide insight into possible avenues for further personal growth with the medium.

EB50 1.5 credits \$549 tuition
Ten 3 hour meetings

Section A: Kirpalani
Saturday 9:30 a.m. to 12:30 p.m.
October 10 through December 14

Section B: Miller
Saturday 9:30 a.m. to 12:30 p.m.
October 10 through December 14

Basic AutoCAD

John Lehan Computer Systems Manager, Frederick R. Harris, Inc. / BS, Roger Williams College / Wentworth Institute of Technology

Basic AutoCAD teaches basic computer aided drafting skills. Applicants should be familiar with traditional drafting equipment and capable of producing architectural plans and elevations, so that they may concentrate on learning to successfully manipulate the computer. Through a series of assignments related to architectural drafting the course covers the basics of computer operation, drawing and editing skills, the use of layers, text, dimensioning, scaling, the plotting process and other related skills and concepts. Class sessions are devoted to covering new material, reviewing homework, going over problems and spending time on the School's computers. By the end of the semester students who have successfully completed the course assignments will have a portfolio

of drawings demonstrating basic CAD knowledge and skills. This course uses IBM PC compatible computers running AutoCAD software from Autodesk Inc., a well known drafting package used widely in the architecture and design communities.

EE48 1.5 credits \$549 tuition
Monday 6:00 to 9:00 p.m.
October 5 through December 14

PageMaker for the PC

Instructor to be Announced

The advent of Microsoft Windows, has increased the power of PC's for page layout and graphic design. This course is an introduction to the use of PageMaker. Running under Windows 3.1 PageMaker 4.0 is easy to learn and use. In the first half of the course students master basic and intermediate skills in PageMaker software and are given short tutorials for word processing, and graphics generation. Each class includes time for students to use the computers and software on a tutorial basis, receiving individual attention from the instructor. Students are also assigned computer time outside of class in order to complete projects. During the second half of the course students work on more complex techniques and commands, designing and producing several documents. *Prior computer experience is required for admission to this course.*

EG15 1.5 credits \$549 tuition
Ten 3 hour meetings
Thursday 6:00 to 9:00 p.m.
October 8 through December 17

Introduction to Quark XPress

Laura Golly Principal, Laura Golly Graphic Design / BFA, Rhode Island School of Design

This course is an introduction to Quark XPress page make-up software, word processing, and the merging of graphics with text. Microsoft Word and Adobe Illustrator are used in conjunction with Quark XPress on Apple Macintosh II computers. In the first half of the course students master basic skills in Quark XPress and are shown the special strengths that this software has in dealing with typographic refinements. Short tutorials on Microsoft Word (for word processing) and Adobe Illustrator (for graphics generation) are also introduced. Each class session includes time for students to use the computers and software on a tutorial basis, receiving individual attention from the instructor. Students are also assigned outside-of-class computer time in order to complete homework assignments. During the second half of the course students work on more complex techniques and commands, designing and producing several documents. *Prior Macintosh experience is required for admission to this course.*

EG16 1.5 credits \$549 tuition
Ten 3 hour meetings

Section A
Wednesday 2:00 to 5:00 p.m.
October 7 through December 16

Section B
Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Introduction to Adobe Illustrator

Tara Kirpalani Computer Graphics Consultant / MS, Boston University / BFA Concordia University

Graphics created with object oriented systems such as Adobe Illustrator can be reproduced at any resolution, limited only by the output device. In this course students are given assignments to create full color logos, letterheads, labels, book covers, etc. on Apple Macintosh II computers using Adobe Illustrator software. Designing on this platform the artist can see full color "previews" of artwork before it is output to a color film recorder (for color prints or slides) or to a laser printer for monochrome prints or color separated negatives. This is a course designed to move beyond the simplicity of computer "paint" programs. *Prior Macintosh experience is required for admission to this course.*

EG17 1.5 credits \$549 tuition
Ten 3 hour meetings
Monday 2:00 to 5:00 p.m.
October 5 through December 14

Animation for Desktop Presentations

Leslie J. Miller BA, University of New Orleans / New England School of Photography

AutoDesk Animator is an exciting software package that allows the production of quality computer animations and presentations with a minimum of investment in expensive hardware and software. Cell

NESAD maintains a permanent record of a student's completion of a CEU course, and upon request will send a copy of this record to employers and educational institutions. CEU courses cannot be applied to a NESAD Diploma Programs and are not transferable to other institutions.

Attendance

Attendance is the student's responsibility and will be considered a factor in determining final standing. Students in credit courses with five or more absences in a single term will automatically be considered to have failed the course. Students in CEU courses with five or more absences will not receive the CEU.

Student Responsibility

All students are responsible for knowing and adhering to currently published requirements, regulations and policies. On request students may obtain information and counsel relative to their progress and status from faculty, Departmental Chairpersons, or members of the Administration.

animation, cycle animation, polymorphic tweening, scripting, and image presentation with wipes are covered during the semester. During the course each student produces a keyboard activated presentation. The final portfolio consists of a VHS video with sound track. *Prior experience with computer graphics or completion of a basic computer graphics course is required for entry to this course.*

EG84 1.5 credits \$549 tuition
Ten 3 hour meetings
Thursday 1:00 to 4:00 p.m.
October 8 through December 17

Electronic Design & Illustration

Leslie J. Miller BA, University of New Orleans / New England School of Photography

Artists and designers interested in getting involved with the computer as an electronic art medium find this hands-on course very beneficial. The first day of class provides the opportunity to "paint" with the computer. Thereafter students learn the basics of computer manipulation including the processes of image storage and reproduction. Toward the creation of video imagery, functions covered include: color mixing, airbrushing, pattern creation, video image scanning, tinting, blending, brush creation, geometric shape creation, use of type, and some special effects such as fractals and pixilation. Assignments are given to encourage the use of the computer as a medium for design, illustration and fine

art. Class time is devoted to the introduction of new material, the critique of assignments, the discussion of problems, and the practice of new commands on the computers. Upon successful completion of the course student portfolios will include high quality photographic prints and slides produced with the aid of a film recorder, and a VHS video with sound-track. This course uses IBM PC compatible computers equipped with TARGA 16 graphic adapters which can produce images with up to 32,000 simultaneous colors.

EG86 1.5 credits \$549 tuition
Ten 3 hour meetings
Wednesday 6:00 to 9:00 p.m.
October 7 through December 16

Introduction to Adobe Photoshop

Jennifer Fuchel Computer Graphics Consultant / MFA, Boston University / BA, SUNY Binghamton

Explore the new world of computer design with Adobe Photoshop. Grab on to the future and learn how to use the software package that is rapidly becoming a standard tool for the graphic arts and broadcast industries. This course introduces students to basic and advanced techniques for the creation of powerful images through the use of drawing, collage, montage, and photo-manipulation. A variety of output options including prints, slides, and video are explored.

Individuals interested in print graphics and broadcast media will find this course professionally practical and creatively stimulating. *Prior Macintosh experience is required for entry to this course.*

EG72 1.5 credits \$549 tuition
Ten 3 hour meetings
Monday 6:00 to 9:00 p.m.
October 5 through December 14

Computer Graphics Intensives

Electronic Design & Illustration Intensive

Instructor to be Announced

An intensive, 4-week version of Electronic Design and Illustration (see course EG86), this course covers the same material, involves the same amount of class time (30 hours) and out-of-class computer availability (30 hours minimum) as the 10-week course.

IG86 1.5 credits \$549 tuition
Eight 3.75 hour meetings
Tuesday and Thursday 5:30 to 9:15 p.m.
January 12 through February 4

Introduction to Quark XPress Intensive

Laura Golly Principal, Laura Golly Graphic Design / BFA, Rhode Island School of Design

An intensive, 4-week version of Introduction to Quark XPress (see course EG16), this course covers the same mater-

ial, involves the same amount of class time (30 hours) and out-of-class computer availability (30 hours minimum) as the 10-week course.

IG16 1.5 credits \$549 tuition
Eight 3.75 hour meetings
Tuesday and Thursday 5:30 to 9:15 p.m.
January 12 through February 4

PageMaker for the PC Intensive

Instructor to be Announced

An intensive, 4-week version of PageMaker for the PC (see course EG 15), this course covers the same material, involves the same amount of class time (30 hours) and out-of-class computer availability (30 hours minimum) as the 10-week course.

IE48 1.5 credits \$549 tuition
Eight 3.75 hour meetings
Tuesday and Thursday 5:30 to 9:15 p.m.
January 12 through February 4

Registration Fee

All Adjunct Program students are required to pay a \$25 Registration Fee. The Fee is payable each term and is in addition to tuition. The Registration Fee is non-refundable.

Tuition

Tuition charges for individual courses are specified in the course descriptions and are based on the following rates:

CEU Courses: \$98 per CEU

Studio Courses: \$366 per credit

Academic Courses: \$274 per credit

Payment/Payment Deadline

Tuition and fees for a term are due on or before the Payment Deadline of the term for which the student is enrolling. Please make all payments in the form of check or money order, payable to: The New England School of Art & Design. VISA and MasterCard are also acceptable forms of payment. No student will be permitted to attend classes until required tuition and fees have been paid.

The Payment Deadline for the 1992 Fall Semester is September 28 1992, and for the Winter Intensives is January 5, 1993. Students who fail to make full payment on or before these dates will be subject to a \$35 Late Payment Charge. Students accepted after the Payment Deadline will be exempted from this provision, but in any event will be required to pay all tuition and fees prior to the first class meeting.

Deferred Payment Option

Students whose semester tuition exceeds \$500 have the option of paying their tuition in two (2) installments. A \$10 processing fee is charged for this service. A Deferred Payment Agreement must be signed by the Payment Deadline of September 28. If you are interested in this option, call Felicia Onksen, Director of Enrollment Management at 617-536-0383.

Supplies

Unless otherwise noted in the course description, students are expected to supply their own art supplies and books. Estimated average expenditures for art supplies and books are \$90 per course. Actual amounts will vary widely according to the course or courses taken, student use and maintenance. The School maintains a small store where art supplies and books commonly used in course assignments may be purchased at a cost which is generally 20% below that of retail art supply stores.

Cancellation

Students may cancel their application, registration or enrollment at any time prior to matriculation (i.e. attendance at any class or classes). Students wishing to cancel must notify the School in writing by Certified Mail of such cancellation. Cancellation will be dated on the day such notice of cancellation is received. Students who fail to attend any classes within 15 days of the beginning date of the term will be assumed to have cancelled as of the day immediately

preceding the beginning date of the term. Notice of cancellation must be mailed Certified to: The New England School of Art & Design, 28 Newbury Street, Boston, MA 02116.

Withdrawal

Matriculated students (i.e. students who have attended any class or classes) may withdraw from any program or course at any time following matriculation. Students wishing to withdraw must notify the School in writing by Certified Mail of such withdrawal. Withdrawal will be dated from the last day of actual attendance by the student. Matriculated students who fail to attend any classes for 15 consecutive school days during a term, and who fail to notify the School in writing of withdrawal, will be assumed to have withdrawn as of the last day of actual attendance and will be subject to a penalty charge of \$25.00. Notice of withdrawal must be mailed Certified to: The New England School of Art & Design, 28 Newbury Street, Boston, MA 02116.

Refunds

Students withdrawing from Adjunct Program courses will receive refunds of tuition and fees according to the following schedule within 30 days of the receipt of notice of withdrawal. Refunds are calculated on a term basis (10 weeks for most courses; 4 weeks for Intensives) and

attendance is computed from the beginning of the term until the last day of attendance.

Registration Fee: The Registration Fee is non-refundable.

Tuition:

1) If cancellation occurs prior to matriculation, tuition paid will be refunded.

2) If withdrawal occurs during the first week of classes the School will retain 12% of the term tuition.

3) If withdrawal occurs after the first week of classes, but within the first 25% of the term, the School will retain 30% of the term tuition.

4) If withdrawal occurs after 25% of the term, but within the first 50% of the term, the School will retain 55% of the term tuition.

5) If withdrawal occurs after the first 50% of the term there will be no refunds.

Registration

Eligibility

Students enrolling in the Adjunct Program must be high school graduates or possess the equivalent of a high school education. Exceptions to this rule may be made for applicants of unusual motivation or ability at the discretion of the Admissions Committee.

Application

Everyone applying for Admission to the Evening & Saturday or Summer Divisions is required to complete an Adjunct Program Application Form (included in this catalogue) and submit it to the School for each term of enrollment. There is no application fee for the Adjunct Programs.

Interview

All first-time applicants to the Adjunct Programs are required to have an interview with a member of the Admissions Committee. The primary purpose of the interview is to make sure that a particular course is appropriate for the specific needs and background of each applicant. Previously enrolled students in good standing are not required to have another interview. To schedule an initial interview please call 617-536-0383.

During the interview applicants are given the opportunity to explain their goals and objectives, and the Admissions Officer will clarify the content and format of the courses being considered. In some instances a portfolio is required and may be presented at this time. No portfolio is required unless so indicated in the course description.

Acceptance

Prospective students who have completed the application form and have had an interview will be notified of acceptance into the Adjunct Program (usually at the time of the interview). Previously enrolled students in good standing are automatically accepted for subsequent Adjunct Program terms.

Enrollment Contract

All Adjunct Program students receive a copy of the Adjunct Program Enrollment Contract prior to paying any tuition. The Enrollment Contract specifies in detail all terms, conditions, requirements and charges involved in enrollment in the Adjunct Programs of The New England School of Art & Design. In order to complete Registration the Enrollment Contract must be signed and accompanied by a non-refundable \$25 Registration Fee.

Matriculation

Students who attend any class or classes are considered to have matriculated. Students may not attend classes until they have completed all registration procedures and until they have paid all tuition and fees due for the term.

How to Apply

New Applicants

1. Submit a completed Application Form
2. Schedule an Interview (617-536-0383)
3. Return the Enrollment Contract with the \$25 Registration Fee
4. Pay Tuition by September 28, 1992

Returning Students

1. Submit a completed Application Form
2. Interview Optional
3. Return the Enrollment Contract with the \$25 Registration Fee
4. Pay Tuition by September 28, 1992

The New England School of Art & Design is a non-profit educational institution incorporated under Chapter 180 of the General Laws of the Commonwealth of Massachusetts and is recognized by the Internal Revenue Service as a tax exempt organization under section 501(c)(3) of the Internal Revenue Code.

The New England School of Art & Design is licensed by the Commonwealth of Massachusetts, Department of Education.

The Diploma Programs are accredited by the Career College Association.

The Interior Design Diploma Program of The New England School of Art & Design is

accredited by the Foundation for Interior Design Education Research (FIDER), a specialized accrediting body recognized by the Council on Post-Secondary Education and the U.S. Department of Education.

The New England School of Art & Design admits students of any race, color, sex, creed, national or ethnic origin to all the rights, privileges, programs and activities generally accorded or made available to students at the School. It does not discriminate on the basis of race, color, sex, creed, national or ethnic origin in the administration of its educational policies, admissions policies, scholarships and loans.

28 Newbury Street
 Boston, Massachusetts 02116-3276
 Telephone: (617) 536-0383

ADJUNCT PROGRAM APPLICATION FORM

Personal

Last Name _____ First Name _____

Middle Initial _____ Social Security Number _____

Number and Street _____

City _____ State _____ Zip Code _____

Home Telephone (____) _____ Business Telephone (____) _____

Birth Date _____ Male _____ Female _____

Occupation _____ Employer _____

Ethnic Origin

The School requests this information in order to comply with Federal Government reporting requirements.

- | | | | |
|---|---|---|---|
| <input type="checkbox"/> Non-Resident Alien | <input type="checkbox"/> Black, Non-Hispanic | <input type="checkbox"/> White, Non-Hispanic | <input type="checkbox"/> American Indian/
Alaskan Native |
| <input type="checkbox"/> Hispanic | <input type="checkbox"/> Asian/Pacific Islander | <input type="checkbox"/> Choose not to report | <input type="checkbox"/> Other |

Education

Name of High School _____ Date Graduated _____

Post-Secondary Schools / Colleges Attended _____

Dates Attended _____ Major _____ Credits / Degree Earned _____

Have you previously attended NESAD? _____ When? _____

For Office Use Only: Application Received _____ Scheduled Appointment _____

Courses

Please list below the course or courses for which you are applying. Include course titles, codes, credits or CEU, and sections (where applicable) as they appear in the catalogue.

Title _____

Code _____ Credits / CEU _____ Section _____

Title _____

Code _____ Credits / CEU _____ Section _____

Title _____

Code _____ Credits / CEU _____ Section _____

Title _____

Code _____ Credits / CEU _____ Section _____

Title _____

Code _____ Credits / CEU _____ Section _____

Please Note:

Applicants must follow the procedures detailed in this catalogue under *Registration Information*. Applicants may not register for courses until all required procedures have been completed.

Please return this Application Form to:

Director of Adjunct Programs
 The New England School of Art & Design
 28 Newbury Street
 Boston, Massachusetts 02116

THE NEW ENGLAND
SCHOOL
OF
ART &
DESIGN

28 Newbury Street
Boston, Massachusetts 02116

Address Correction Requested

To

NON-PROFIT ORG.
U.S. POSTAGE

PAID
THE NEW ENGLAND
SCHOOL OF ART &
DESIGN